

# Flow Dependency Discovery and Analysis

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# Outline

- 1 Introduction
- 2 Existing approaches
- 3 Our contribution
- 4 Evaluation and analysis
- 5 Conclusion and future work

## Introduction

Dependencies study is important for :

- fault and configuration management
- improving the performance of systems and networks.

## Problem statement

Existing approaches have limits:

- network resource consumption
- legal issues
- high pre-existing knowledge base

## Our objective

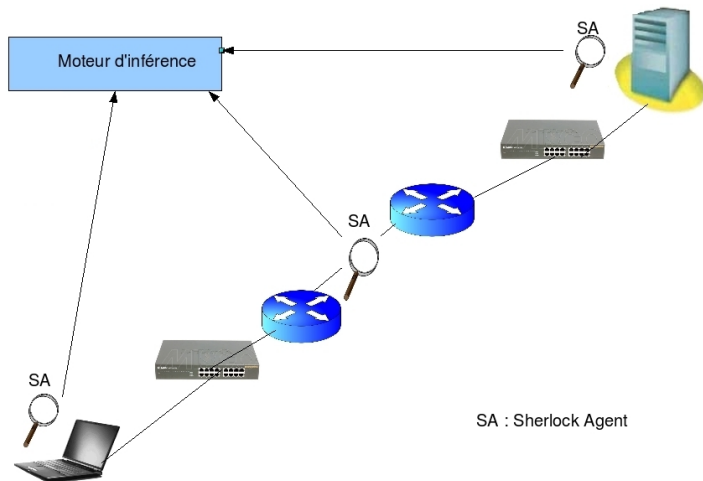
Adapt existing approaches to easily obtainable data (IPFix/Netflow records).

## Existing Approaches

- Sherlock
- Kachima et al.
- Active Dynamic Discovery (ADD)

## Sherlock

- Towards Highly Reliable Enterprise Network Services Via Inference of Multi-level Dependencies.
- Paramvir Bahl, Ranveer Chandra, Albert Greenberg, Srikanth Kandula, David A. Maltz, Ming Zhang.
- SIGCOMM'2007, August 27 -31, 2007

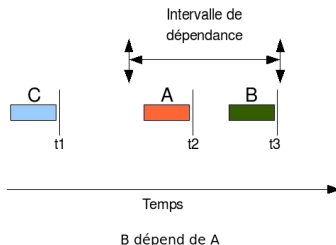


## Service discovery

- (IPdest,IPSource,Portdest,PortSource)

## Dependency discovery

- Service B is considered to be depending on A if at least one invocation of A appears before B with an "interesting" probability during a given time interval named dependency interval.

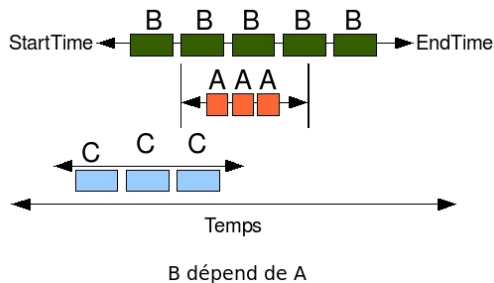


## Kachima et al.

- Network-based Problem Detection for Distributed Systems
- Hisashi Kashima, Tadashi Tsumura, Tsuyoshi, Takahide Nogayama, Ryo Hirade, Hiroaki Etoh Takeshi Fukuda
- 21st International Conference on Data Engineering, Japan , 5-8 Avril 2005



- A technique based on the history D of start and stop times of invocations and services execution.



- Requires deep-packet inspection and semantics knowledge of monitored services.

## Active Dependency Discovery (Keller & Kar, 2001)

- Active approach
- injection of a single fault in one entity causes the interruption of one or several applications — — —▷ dependency between the faulty entity and the affected entities.

Comparison table

Technique	Dependency Graph	Input Data	Architecture	Mode
Sherlock	Physical + Service levels	IP packet headers	centralized and distributed	Passive
Kachima et al.	Service level	IP headers + service payload	distributed	Passive
ADD	Physical and Services layers	Fault injection results	distributed	Active



## Our Approach

A technique to discover dependencies based on the analysis of flow records only.

## Considered fields

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FlowStartTime

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FlowEndTime

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SourceIP

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DestinationIP

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SourcePort

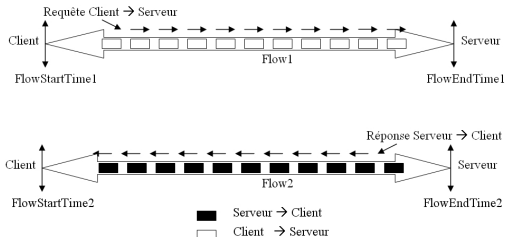
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DestinationPort

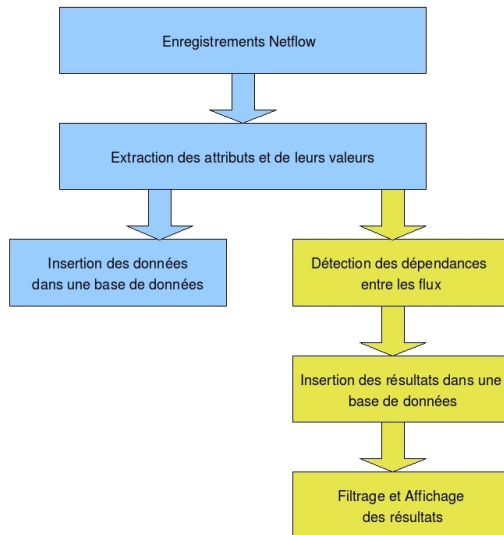
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Protocol

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## Functional Requirements



## Dependency Frequency Matrix

	F1	F2	F3	F4			
F1							
F2							
F3							
F4							

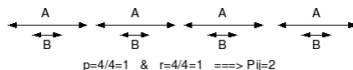
$P_{ij}/2$  is the probability that flow  $F_i$  depends on flow  $F_j$ .

$$P_{ij} = \max(p, r) + p * r \text{ given } p = \frac{\#(F_i/F_i > F_j)}{\#F_i} \text{ et } r = \frac{\#(F_j/F_i > F_j)}{\#F_j}.$$

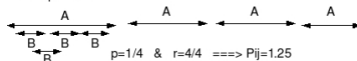
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## True vs False positives

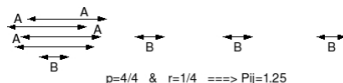
Vrai positif

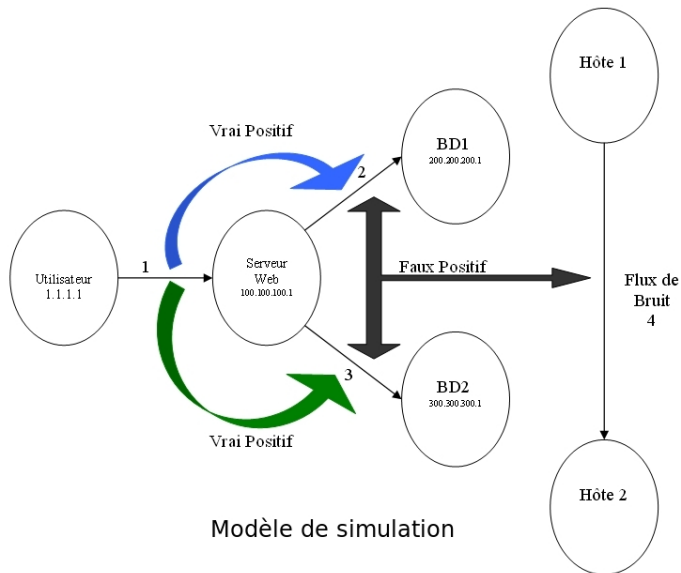


Faux positif 1



Faux positif 2







## Simulation Parameters

Parameters	Description
ExecTime	Flow living time
NbFlux	Number of generated flows or generated instances
NbHotes	Nof hosts generating traffic
%BD1	Probabilitof redirection towards DB1.
%BD2	Probability of redirection twads DB2.
(SST) et (SET)	SimulationStartTime and SimulationEndTime.

## Two environments

- ① Loaded network: dependency flows occupy 90% of simulation time.
  - 500 generated flows
  - Execution time of flows follows a normal law  $N(100\text{ms}, 10)$
  - Simulation duration 60s
- ② Unloaded networks: dependent flows occupy 15% of simulation time.
  - 100 generated flows
  - Execution time of flows follows a normal law  $N(100\text{ms}, 10)$
  - Simulation duration 60s

## No? Future work

- Real evaluation
- Investigation of a hybrid approach
- Simulation on different flow models

We are looking for students to join us on this topic, and several others ;-)