New Approaches to Distributed Management to Achieve Scalability and Robustness

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Drivers and Enablers for a new Approach

Drivers

- increase scalability and robustness
- decrease reaction times, reduce monitoring data
- support autonomic operation

Enablers

- increasing processing power and memory at low cost in networked devices
- advances in related disciplines: DHTs, data
 aggregation, distributed control, game theory, ...

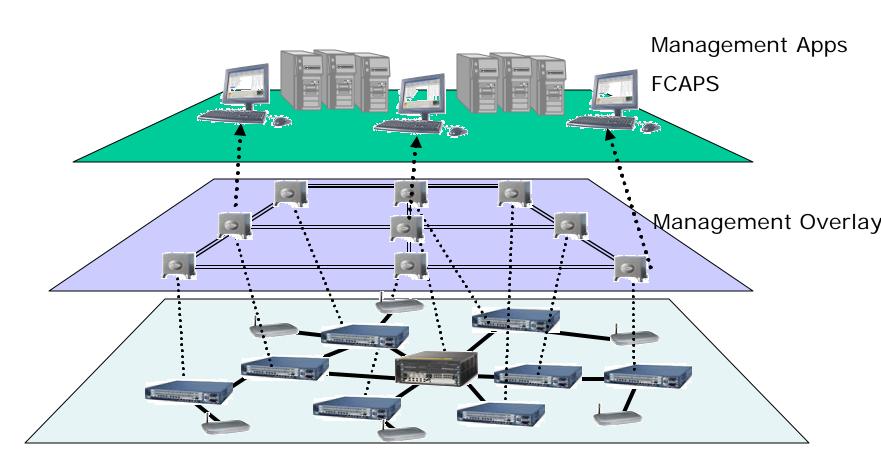
Why did Earlier Approaches fail? Example: Mobile Agents

- Distributed AI could not deliver:
 - attempts to address QoS, interdomain negotiations,
 failure detection and repair, etc.)
 - solutions came from traditional fields (traffic engineering, algorithms, event correlation, etc.)
- Research community developed platforms, instead of management applications
- Some enablers missing at that time

The Emerging P2P Management Architecture

- Management application layer (old)
- Management overlay (new)
 - allows for communication between management nodes
 - is self-organizing
 - handles node arrivals, departures, failures (-->robustness)
 - decentralized processing of management operations locality of operations,
 (-->scalability)
 - enables "management by exception"
- Network elements (old)

A New Management Layer: The Management Overlay



Exploring the Design Space of the Management Overlay

- Fundamental design choices
 - Where it is *located*? ("inside" the network, "outside" the network)
 - How does it *interact* with management applications and network elements?
 - Which functionality does it provide to management applications?
 - (BTW, is management overlay the right term?)
- Choices in constructing and maintaining topology
 - Following the *physical topology*
 - Constructing overlays with specific topological properties (random graph, given, connectivity, etc.)
 - DHTs (Pastry, Chord, ...)
 - epidemic algorithms (Newscast, Cyclone, ...)
 - Using *context* (different physical paths, distance functions, specialized resources, ...)

Design Choices made for KTH Work

- Management nodes are of *identical functionality*.
- Every node is access point for management application.
- Result of an operation is independent of access point that initiates it. (if delays neglected)

Functionality of the overlay

- Executes *generic algorithms* for monitoring and control instantiated at run-time. (we call them *management patterns*.)
- Realized as a *thin layer* for deploying and running distributed algorithms.
 (Weaver, [Adam Lim Stadler 05])

Use of Management Overlay: Aggregation of Device-level Data

- aggregation functions: SUM, AVERAGE, COUNT, MAX, MIN, histograms, relational queries
- possible approaches to compute aggregation functions
 - aggregation trees
 aggregation functions must be (composed of functions that are)
 commutative and associative
 strong current research area
 - epidemic protocols
 aggregation functions must be (composed of functions that are)
 commutative and associative
 little current research
 - sampling techniques
 little current research
- related research in *sensor networks*, using aggregation trees, with similar objectives but different constraints

Distributed Monitoring using the Management Overlay

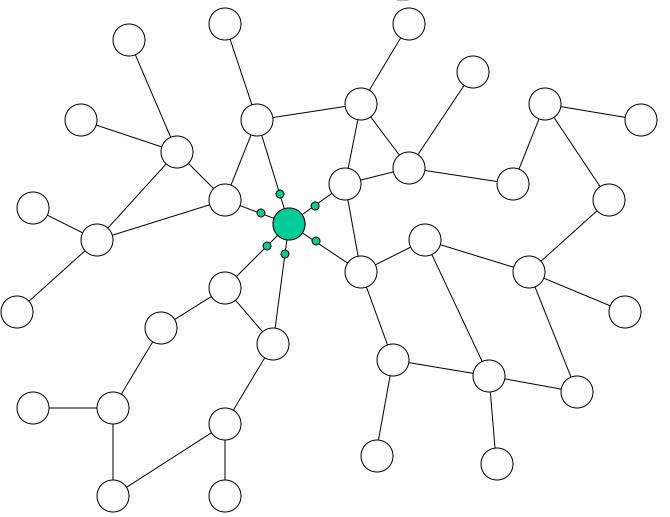
Local device variables are monitored and their values aggregated networkwide

- "Distributed Polling"
 - Pull approach
 - Example: *Echo* [Lim Stadler IM01], [Adam Lim Stadler 05]
- "Distributed Event Reporting," "Streaming Queries"
 - Push approach
 - Example: *GAP* [Dam Stadler RVK05], *A-GAP* [Gonzalez Stadler 05]
- Network Threshold Crossing Alerts
 - Push approach
 - Example: TCA-GAP [Wuhib et al. DSOM05], [Wuhib Stadler Clemm 06]

Echo: A Generic Protocol for Distributed Polling

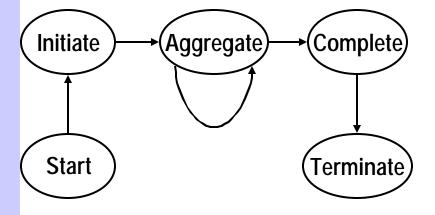
- Based on a distributed echo algorithm.
- Requires only local knowledge.
- Generic support for local operations and aggregation.
 (We call it a "pattern").
- Any node can be the start node for an echo pattern.
- Creates spaning tree on management overlay, with start node as root.
- Two phases of operation:
 - expansion phase: local management operations are distributed;
 - contraction phase, the results are collected, incrementally aggregated
- More info: [Lim Stadler IM01], [Adam Lim Stadler 05]

Echo Pattern (expansion)



Pseudo Code of the Echo Pattern

```
init false;
visited : boolean
       : set of NodeId init neighbors();
parent: NodeId
                           init undefined;
Echo( inmsg: bytes, from: NodeId ) {
   if from = undefined
      aggregator->Start ( in msg );
   else
      N := N - from;
   if visited = false {
      parent := from;
      visited := true;
      outmsg= aggregator->Initiate( inmsg );
      if N != empty
          Send_message( N, outmsq);
    else
      aggregator->Aggregate( inmsq );
   if N = empty {
      outmsg = aggregator->Complete();
      if parent != undefined
         Send message( parent, outmsg );
      else
         aggregator->Terminate( inmsg );
```



Performance and Robustness of Echo

Management traffic

• 2 messages per link, one in each direction.

Execution time

• increases linearly with the network diameter d: T = O(d). (For most graphs, d grows much slower than n, the number of nodes.)

Processing load

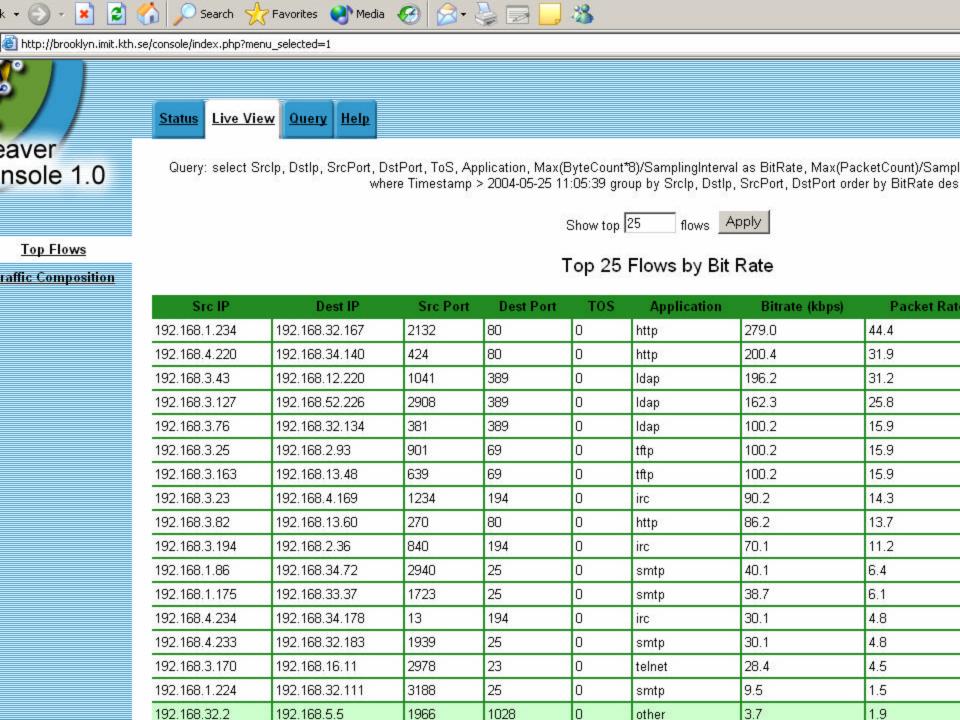
• The load is proportional to the number of links of a node (degree).

Robustness

• Tolerance to node failures can be achieved through time-outs [Adam Lim Stadler 05] or tree reconstruction. See also [Nielsen 05].

WQL: Distributed Query Processing for Real-time Views using Echo

- Non-trivial application of distributed polling with result aggregation: dynamic creation of management views for large networks
 - expressiveness of relational model
 - distributed processing and aggregation of device-level data
- Benefits compared to a centralized management system
 - Scalability--capacity O(N); response time O(d); processing load evenly distributed
 - Robustness---all management nodes perform identical functions
- More information: [Lim Stadler IM05], [Adam Lim Stadler 05]



ition

Query: select Application, Sum(ByteCount) as ByteCount, Sum(PacketCount) as PacketCount from Flows where Timestamp > 2004-05-25 11:06:02 group ByteCount desc

Network Traffic Composition

Application	Byte Count	Packet Count	
Idap	342.7 K	436.5	(42.6%)
tftp	172.1 K	219.5	(21.4%)
irc	152.5 K	193.4	(18.9%)
http	90.4 K	114.9	(11.2%)
smtp	27.5 K	34.5	[©] (3.4%)
telnet	11.8 K	14.9	[©] (1.5%)
other	8.0 K	40.7	6 (1.0%)

Local Tables on a Management Node

System table

WANIp

Memory

FreeDisk

UpSince

WAN data

Device table

DeviceIp

NumInterfaces

Make

Model

UpSince

Interface table

InterfaceNum

InterfaceAddress

InterfaceSubnet

InterfaceType

InterfaceSpeed

Flow table

SrcIp

DstIp

SrcPort

DstPort

Application

ByteCount

PacketCount

Protocol

Timestamp

SamplingInterval

Router data

The Weaver Query Language WQL

 Queries are expressed in WQL, an extension to SQL Extensions refer to scoping, aggregate functions, implicit attributes

```
SELECT <columns>
FROM <tables>
[ ON <startnode> [ FOR <hops> ]]
[ WHERE <conditions> ]
[ GROUP BY <groups> [ HAVING <having> ]]
[ ORDER BY <ordering> ] [ LIMIT <limit> ]
```

- Queries are executed against virtual global tables System table, Device table, Interface table, Flow table
- MIB objects can be accessed via a virtual MIB table.

Identify the heaviest flows currently in the network

SELECT MAX((ByteCount*8)/SamplingInterval) as BitRate, SrcIp, DstIp, DstPort

FROM Flow

GROUP BY SrcIp, DstIp, DstPort

WHERE Timestamp >= "15:23:00" and Timestamp <= "15:26:00"

ORDER BY BitRate DESCENDING

LIMIT 3

BitRate	SrcIp	DstIp	DstPort
1245232	192.168.1.45	192.168.2.27	1400
1212442	192.168.2.56	192.168.3.42	5000
1022451	192.168.3.17	192.168.51.24	138

Identify all FTP flows currently traversing two given routers

SELECT SrcIp, DstIp, SET_CONCAT(DeviceIp) as PathSet

FROM Flow, Device

WHERE Timestamp >= "15:23:00" and Timestamp <= "15:23:05"

and Application = "FTP"

GROUP BY SrcIp, DstIp

HAVING STRSTR(PathSet,"192.168.1.1") and STRSTR(PathSet, "192.168.4.1")

SrcIp	DstIp	PathSet
192.168.1.24	192.168.4.47	192.168.1.1 192.168.2.1 192.168.4.1
192.168.21.24	192.168.6.21	192.168.21.1 192.168.1.1 192.168.4.1 192.168.6.1

Mapping a Global Query into Local Queries

```
SELECT MAX((ByteCount*8)/SamplingInterval)
as BitRate, SrcIp, DstIP

FROM Flow

GROUP BY SrcIp, DstIp

WHERE Timestamp >= "15:23:00" and Timestamp <= "15:26:00" and Application = "FTP"

ORDER BY BitRate DESCENDING
LIMIT 3
```

G: Global Query

```
SELECT SrcIp, DstIp, DstPort, MAX(BitRate) as
BitRate

FROM TEMP_TABLE

GROUP BY SrcIp, DstIp

ORDER BY BitRate DESCENDING
LIMIT 3
```

S2: Aggregates partial results along spanning tree

```
CREATE TEMP_TABLE

SELECT MAX((ByteCount*8)/SamplingInterval)
as BitRate, SrcIp, DstIp

FROM Flow

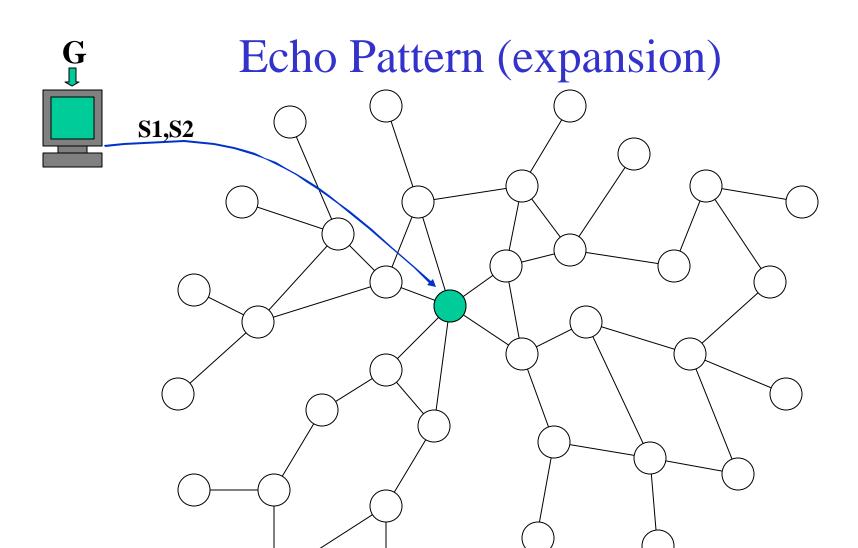
WHERE Timest >= "15:23:00" and Timest <= "15:26:00" and Application = "FTP"

GROUP BY SrcIp, DstIp

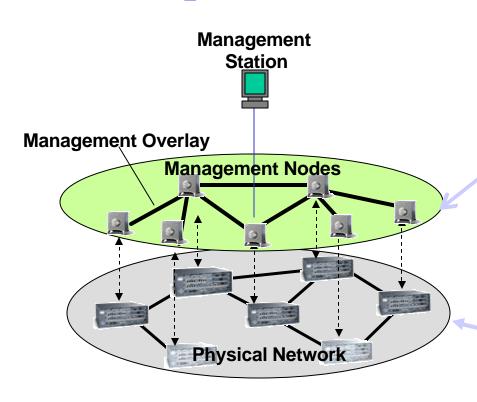
ORDER BY BitRate DESCENDING

LIMIT 3
```

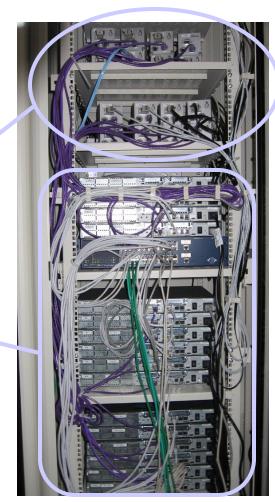
S1: Executed against local databases



Implementation on the Lab Testbed

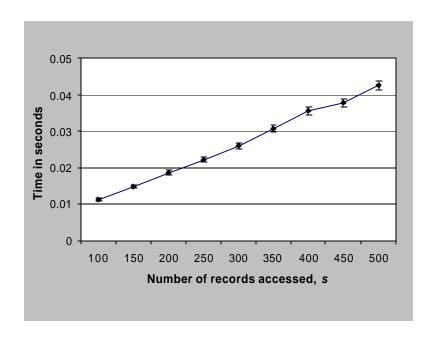


- 16 Cisco 2600 series routers
- 16 Intrinsyc CerfCubes + Linux 2.4.18+MySQL4.0



The Performance of a WQL Query

- Determining factors
 - Performance of echo patterns [LS01]
 - Execution time: O(d), d is network diameter
 - Message complexity: 2 messages per link
 - Performance of DBMS on WANs
 - Execution time: T = als where
 - a: constant
 - *l*: record length
 - s: records in local database
 - Network conditions



Modeling and Validating the Execution time of a WQL Query on Weaver

Upper bound on execution time:

$$C_{time} \le d(\overline{c}t_q + al\overline{s} + glU + 2t_n) + 2alU(d-1)$$

where

d: diameter of network

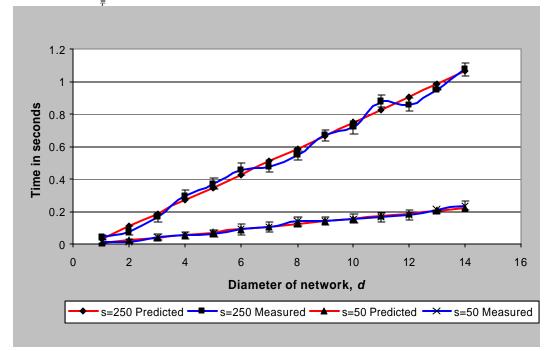
s: records in local database

U: max records of local S1,S2

a: DBMS processing capacity

For supremum queries:

 C_{time} proportion al to $a\bar{s}d$



Literature www.ee.kth.se/~stadler/nmrg

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- [Gonzalez Stadler 05] A. Gonzalez Prieto, R. Stadler; "Distributed Real-time Monitoring with Accuracy Objectives", KTH Technical Report, December 2005.
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