

# Distributed Real-time Monitoring with Accuracy Objectives

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#### **Outline**

- Continuous Monitoring
- Accuracy in Monitoring
- A-GAP: a Distributed Solution
- Evaluation through Simulation
- Discussion

# **Continuous Monitoring**

- Provide continuous estimates (in time) of management variables (aggregates)
- Aggregates
  - Network-wide variables computed from device variables accross the network
  - SUM, AVERAGE, MAX, MIN, etc
  - Examples
    - Number of VoIP flows in the domain
    - Most loaded link(s)

# Accuracy

- Monitoring an aggregate without error
  - Requires negligable network delays and processing delays
  - Pull approach
    - Poll at Nyquist frequency
  - Push approach
    - Report local variables changes as they occur
  - Unfeasible in large networks
    - Large management overhead
      - Processing load
      - Traffic
    - Non-scalable
- Fundamental Trade-off: accuracy vs overhead

# System Functionality

#### Problem statement

 Minimize the maximum load over all nodes for a configurable average (absolute) error of the estimation of the global aggregate

#### Examples

- Estimate number of ongoing voice conversations in the domain with an average error below 5 %
- Estimate P2P traffic volume in the domain with an average error below 10 %

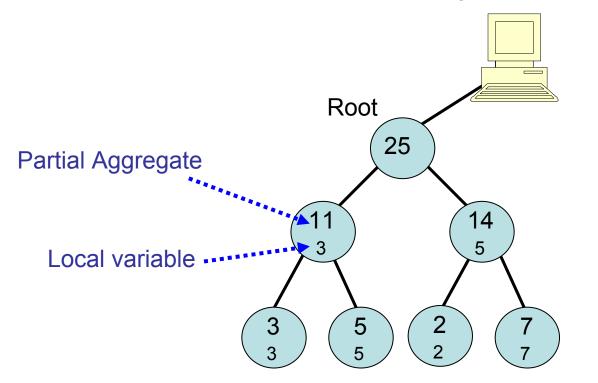
#### Related Work

- Olston et al.:
  - First to discuss the accuracy vs overhead trade-off (ACM Sigmod 2001)
  - Centralized approach (Sigmod 2001 & 2003, IEEE Data Engineering Bulletin 2005)
- Deligiannakis et al.:
  - Distributed approach: makes use of an aggregation tree (EDBT 2004)
- In both works
  - Accuracy expressed in terms of maximum error
  - Overhead metric: overall management traffic
  - Proposals are based on filters
  - Use globally synchronized rounds of operation

## **GAP: Generic Aggregation Protocol**

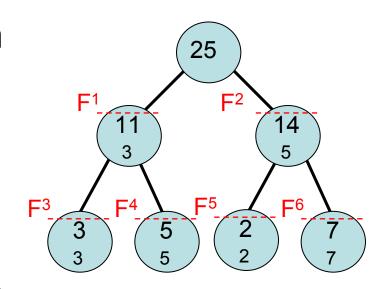
- Creates and maintains and aggregation tree
  - Spanning tree
- Event-driven

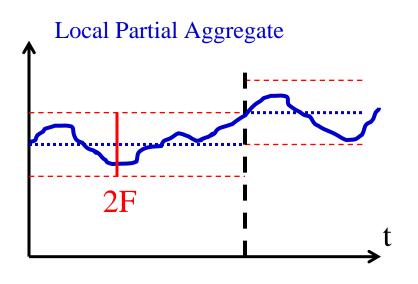
**Management Station** 



# Filter-based Approaches

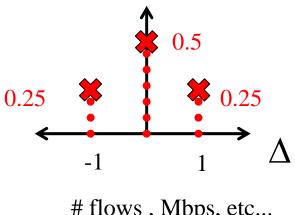
- Each node (n) in the aggregation tree has a configurable filter
- Filter functionality:
  - Filter out updates
  - Filter width: F<sup>n</sup>
  - On arrival of an update from a child
    - Calculate new partial aggregated value
    - If variation > F<sup>n</sup>
      - Send update to parent in the tree
  - F<sup>n</sup> determines:
    - Accuracy
    - Generated overhead
- Fn: decision variables





#### A-GAP: Stochastic Model

- Modeling the Dynamics of Local Variables
  - discretized in time and value
  - one-dimensional random walk model
    - variation over time: sequence of steps of different sizes:  $sspdf(\Delta)$ .
    - Steps are independent
    - Applied in similar contexts before
    - Facilitates an algorithmic solution



# flows, Mbps, etc...

# A-GAP: Stochastic Model (2)

- Modeling Aggregation Trees
  - Model to relate
    - Filter widths
    - Management overhead (load)
    - Estimation error
  - Assumes statistical independence among local variables
- Lack of a closed form (for now)
  - However, we can evaluate candidate solutions

# A-GAP: Stochastic Model (3) Modeling a Node

(1) 
$$T_{ij}^{n} = \begin{cases} sspdf_{in}^{n}(j-i) & \text{for } j \neq 0 \\ sspdf_{in}^{n}(-i) + \sum_{k=-\infty}^{-(F^{n}+i+1)} sspdf_{in}^{n}(k) + \sum_{k=F^{n}+i+1}^{\infty} sspdf_{in}^{n}(k) & \text{for } j = 0 \end{cases}$$

(2) 
$$sspdf_{out}^{n}(\Delta) = \begin{cases} sspdf_{in}^{n}(\Delta) * \pi^{n}(\Delta) & \text{for } |\Delta| > F \\ \sum_{\Delta = -F^{n}}^{F^{n}} sspdf_{in}^{n}(\Delta) * \pi^{n}(\Delta) & \text{for } \Delta = 0 \\ 0 & \text{for any other } \Delta \end{cases}$$

- (3)  $\operatorname{epdf}_{\operatorname{out}}^{\operatorname{n}}(\Delta) = \operatorname{epdf}_{\operatorname{in}}^{\operatorname{n}}(\Delta)^* \pi^{\operatorname{n}}(\Delta)$
- (4)  $\lambda^n = nc^n (1-sspdf_{out}^n(0))$

\* stands for convolution

# A-GAP: Stochastic Model (4) Modeling the Aggregation Tree

(5) 
$$\operatorname{epfd}_{\operatorname{in}}^{\operatorname{n}}(\Delta) = \operatorname{epdf}_{\operatorname{out}}^{\operatorname{c1}}(\Delta)^{*} \operatorname{epdf}_{\operatorname{out}}^{\operatorname{c2}}(\Delta)^{*} \operatorname{epdf}_{\operatorname{out}}^{\operatorname{c3}}(\Delta)^{*}...$$

(6) sspdf<sup>n</sup><sub>in</sub> (
$$\Delta$$
)=  $\sum_{c \in children} sspdf^{c}_{out}(\Delta)nc^{c} / \sum_{c \in children} nc^{c}$ 

# A-GAP: Design Principles

- Decentralized and Asynchronous
  - Scalability and robustness
- Based on GAP
  - Spaning tree
  - Incremental aggregation
  - All nodes execute same code

#### Heuristic

- Global problem mapped into local problems
  - Minimize processing load for a given accuracy regarding its partial aggregate
  - Mechanism: periodically re-compute filters of children

#### A-GAP: Pseudo-code

```
F1:
1 every T seconds
   if backoff flag is clear
3
        request statistics from children (sspdf_in, epdf_in, nc)
        select η children in a round-robin fashion
4
5
        compute new filters for selected children
6
        compute new accuracy constraints for children (obj_i=\alpha \cdot obj_n \cdot e_ratio)
        send new filters and constraints to children
8
        compute local statistics (sspdf_in, epdf_in, nc)
   if backoff flag checked
10
        send backoff message to children
```

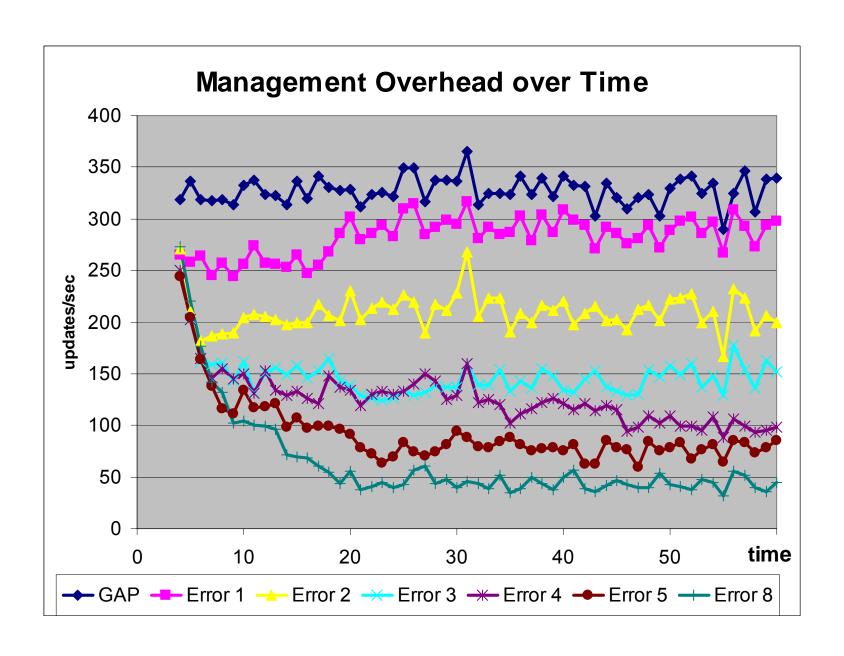
#### A-GAP: Pseudo-code

```
F2:
   on message received from parent
   if message type is new filter and accuracy constraint
13
        set new filter and accuracy constraint
14
        if new filter width < current filter width
15
                set backoff flag
16
        else
17
                clear backoff flag
18 if message type is backoff
        restore filter from the last cycle
19
        set backoff flag
20
```

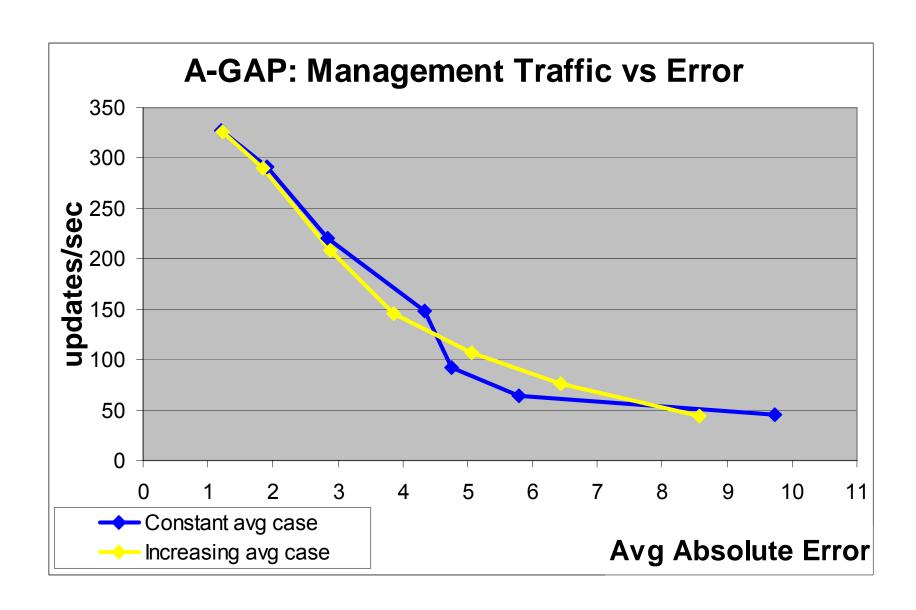
# **Evaluation through Simulation**

- Scenario
  - Abovenet
    - 654 nodes
    - 1332 links
  - Filters re-computed once per second asynchronously
  - Scenario 1: Constant Average Aggregate
    - 50% sources have a step size of 1
    - 50% sources have a step size of 2
  - Scenario 2: Increasing Average Aggregate
    - Value of the sum increases linearly with time
      - $\sim 60/ \sec$

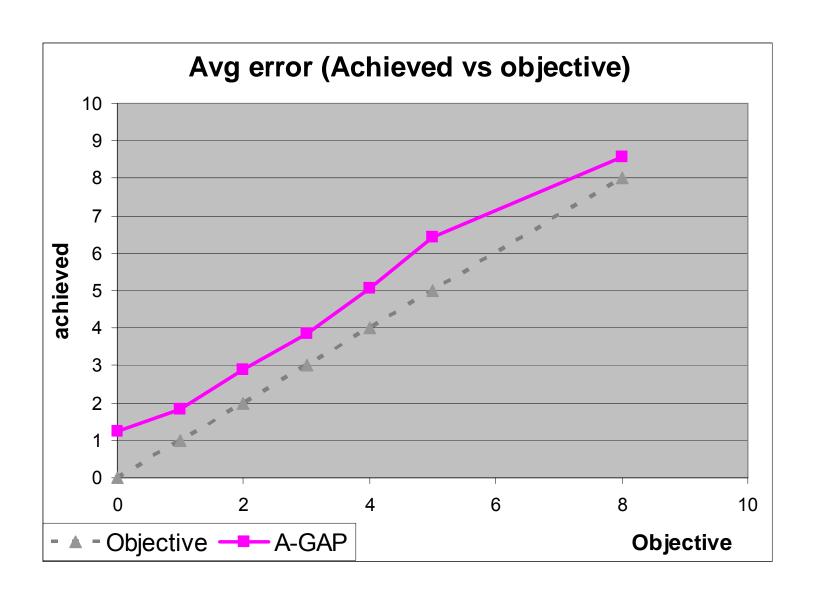
### **Evolution over Time**



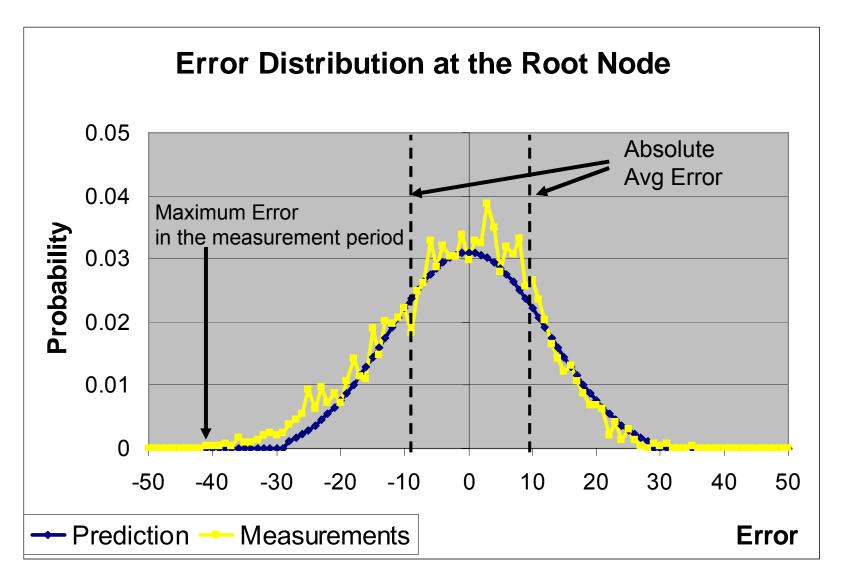
### Trade-off



# Achieving the Objective

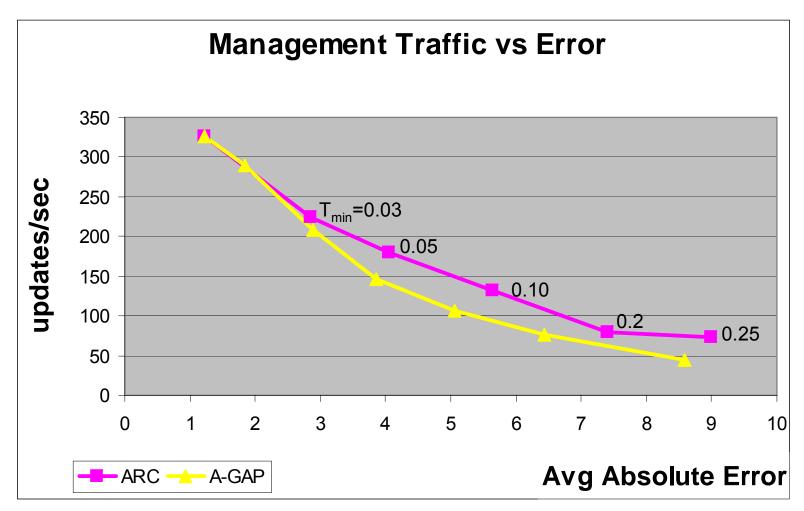


#### Distribution of the Estimation Error



Very long tail: maximum error is 180

# Benchmarking against a Rate-control Scheme



 Determination of the operating point is difficult for a rate-control scheme

# Computational Cost of A-GAP

- Can be qualitatively controlled
  - Recomputation interval
  - Number of filters re-computed per interval

#### Discussion

- Goal of A-GAP
  - Accuracy objectives in terms of average absolute error (vs max)
- Characteristics of A-GAP
  - Decentralized, asynchronous
  - Heuristic: global problem mapped into local problems
- Trade-off (achievements)
  - Can be controlled
  - Significant overhead reductions: 85% for objective of 8 units
- A-GAP enables Performance Prediction at the MS
  - Computation of trade-off curve at run-time (overload avoidance)
  - Achieve estimation of error distribution

#### **Future Work**

- Real-time estimation of random walk model parameters
- Implementation of A-GAP on testbed