



Automatic Policy Refinement Using OWL-S and Semantic Infrastructure Information

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- ✘ **Introduction**
 - ▶ Motivation
- ✘ **Policy-based Architecture for Autonomic Communications**
- ✘ **Web Services Composition with SEMPR and NINO**
 - ▶ Policy Refinement with Web Service Composition
 - ▶ NINO – a **N**etwork **I**nfrastructure **O**ntology
 - ▶ SEMPR – a **S**EMantic **P**olicy **R**efinement engine
- ✘ **Case Study: Home Networks**
- ✘ **Conclusions and Outlook**

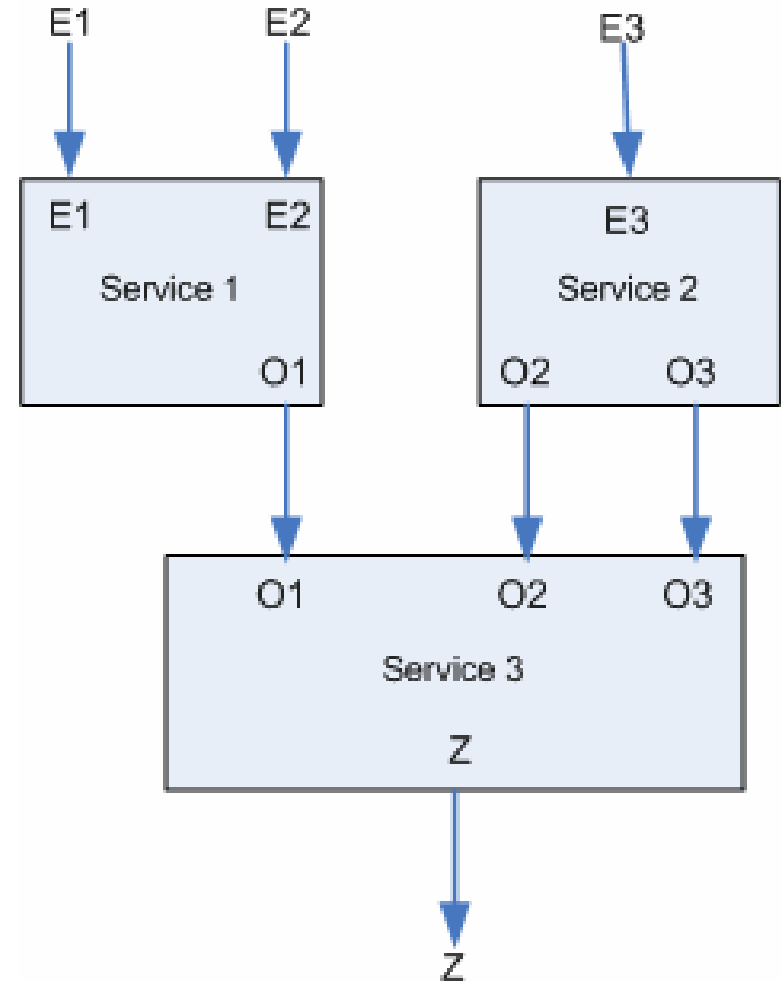
× Policy-based Network Management

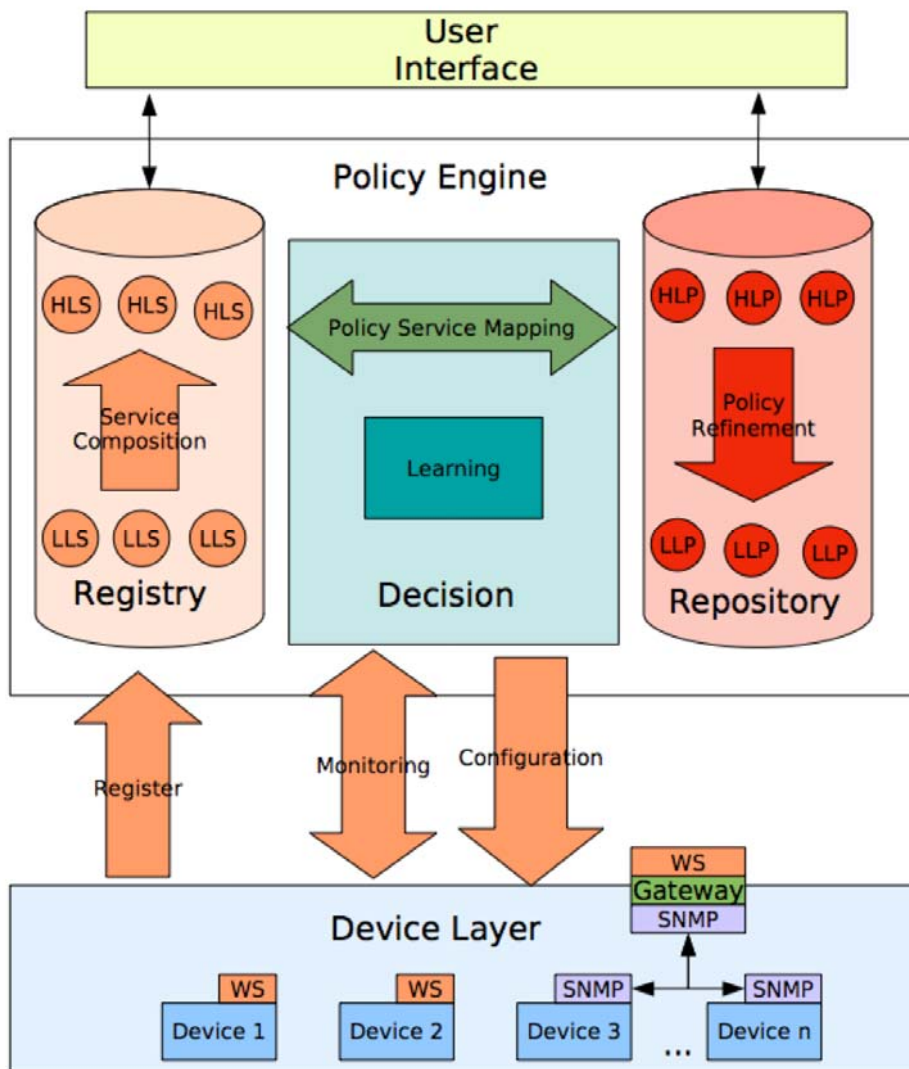
- ▶ Reduce complexity
- ▶ Govern the behavior of the network with rules
- ▶ Policies exist on different levels of abstraction
- ▶ Policy refinement: still a big challenge

× New Management Technology: Web Services

- ▶ Used in standardization approaches
 - OASIS WSDM
 - DMTF WS Management
 - IETF NETCONF (optional)
- ▶ Advantages: several; esp. composability
- ▶ Use Web service composition to do policy refinement

- ✗ **Combining services:
aggregated tasks**
- ✗ **Web services composition**
 - ▶ Synthesis: Select the services
 - Template-based (BPEL)
 - (Semi-)Automatic
 - ▶ Orchestration: Executed composed service
- ✗ **OWL-S**
 - ▶ Ontology for semantic description of Web services
 - ▶ Uses OWL to describe functional properties (IOPEs: Input, Output, Preconditions, Effects)



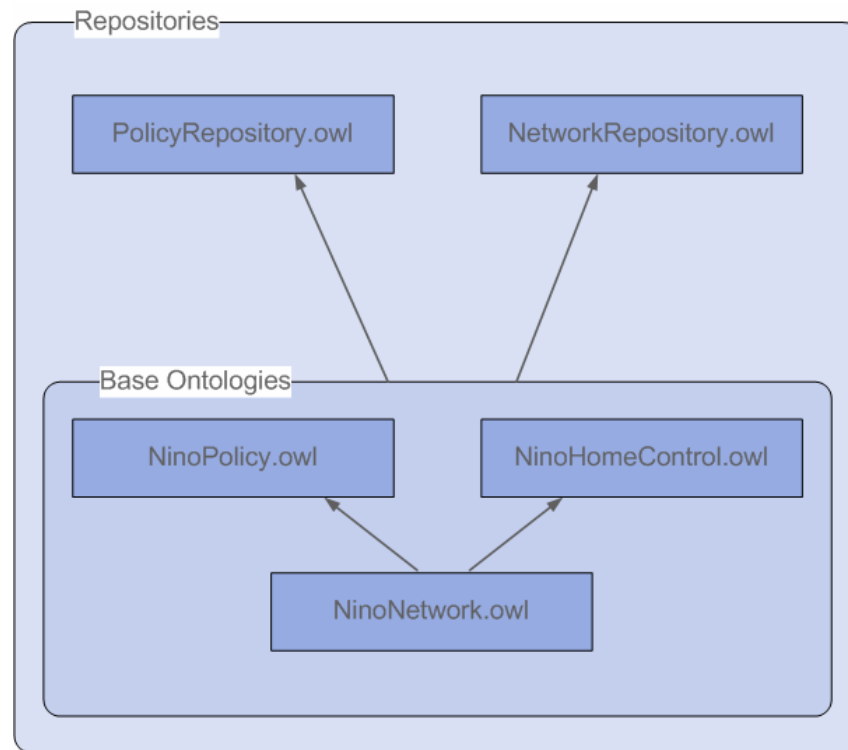


✘ **Basis: semantic Web services in OWL-S**

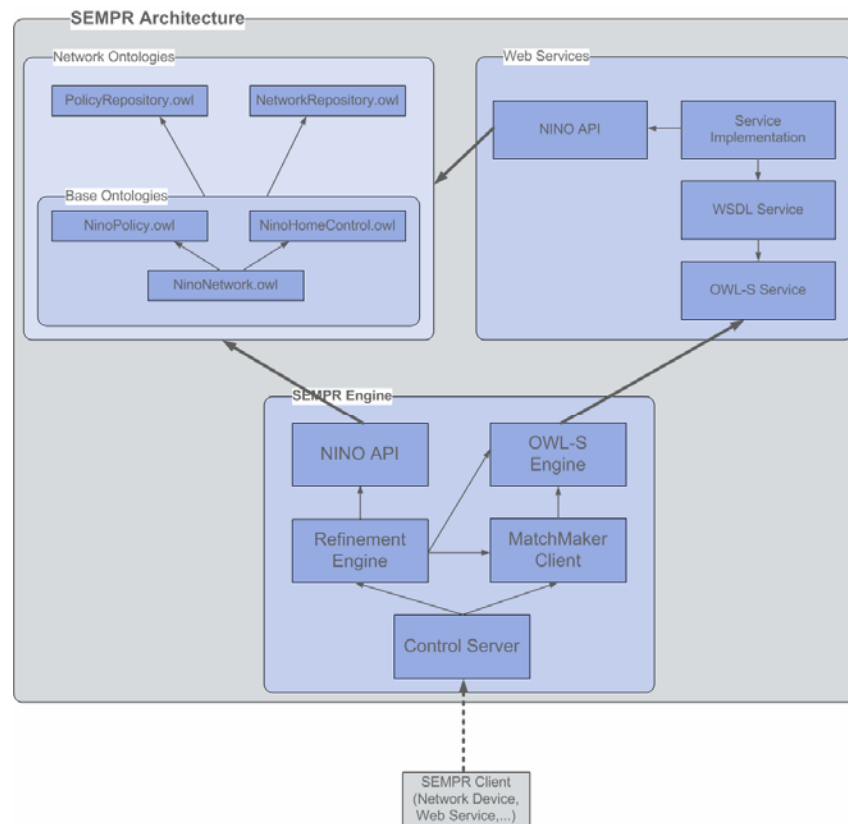
- ▶ LLS: Management services offered by the devices
- ▶ HLS: Composed services

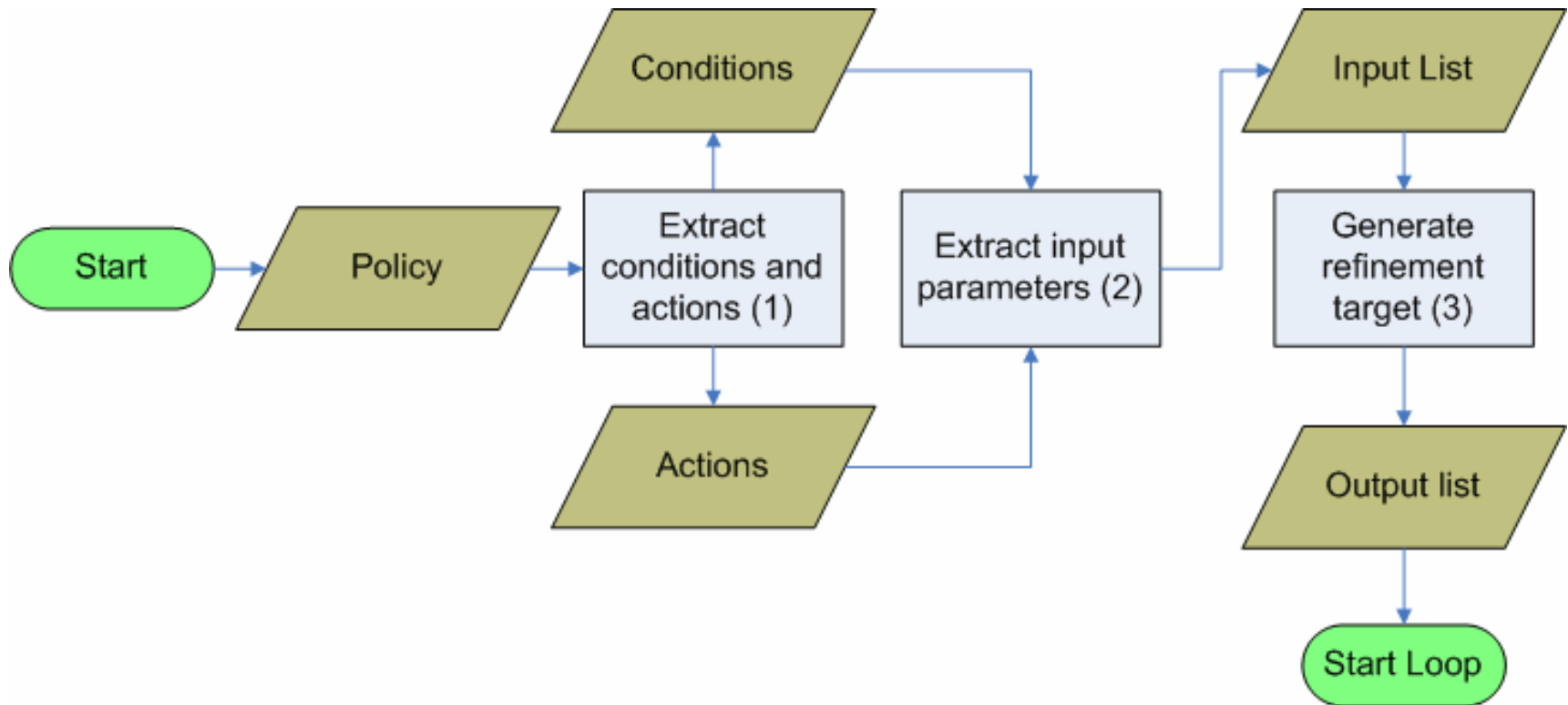
✘ **NINO: Network Infrastructure Ontology**

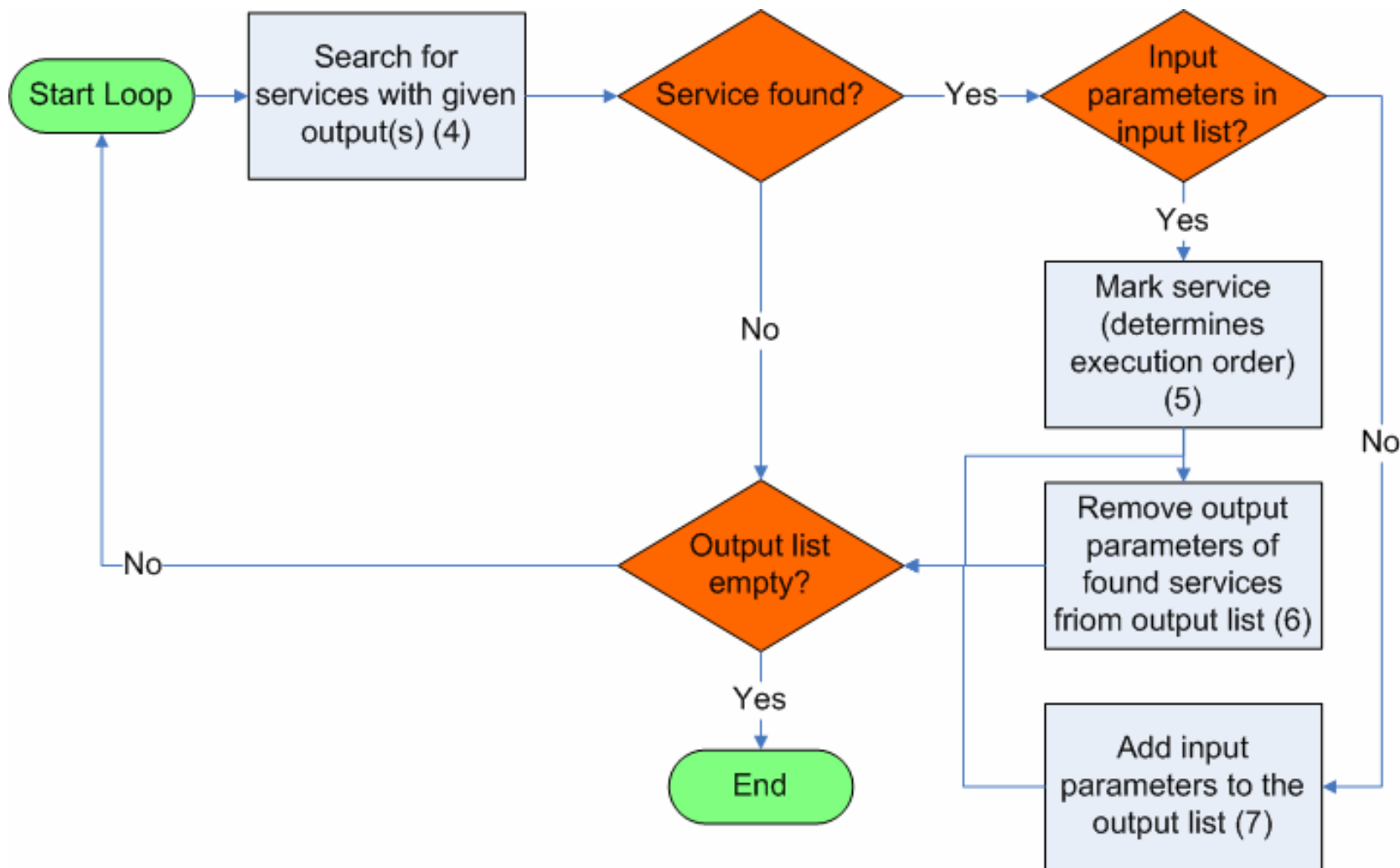
- ▶ OWL
- ▶ Repositories
 - Network repository
 - Policy repository
- ▶ Base ontologies (extensible)
 - Network ontology
 - Policy ontology
 - Home control ontology (used in the case study)
 - User control ontology (used in another case study)

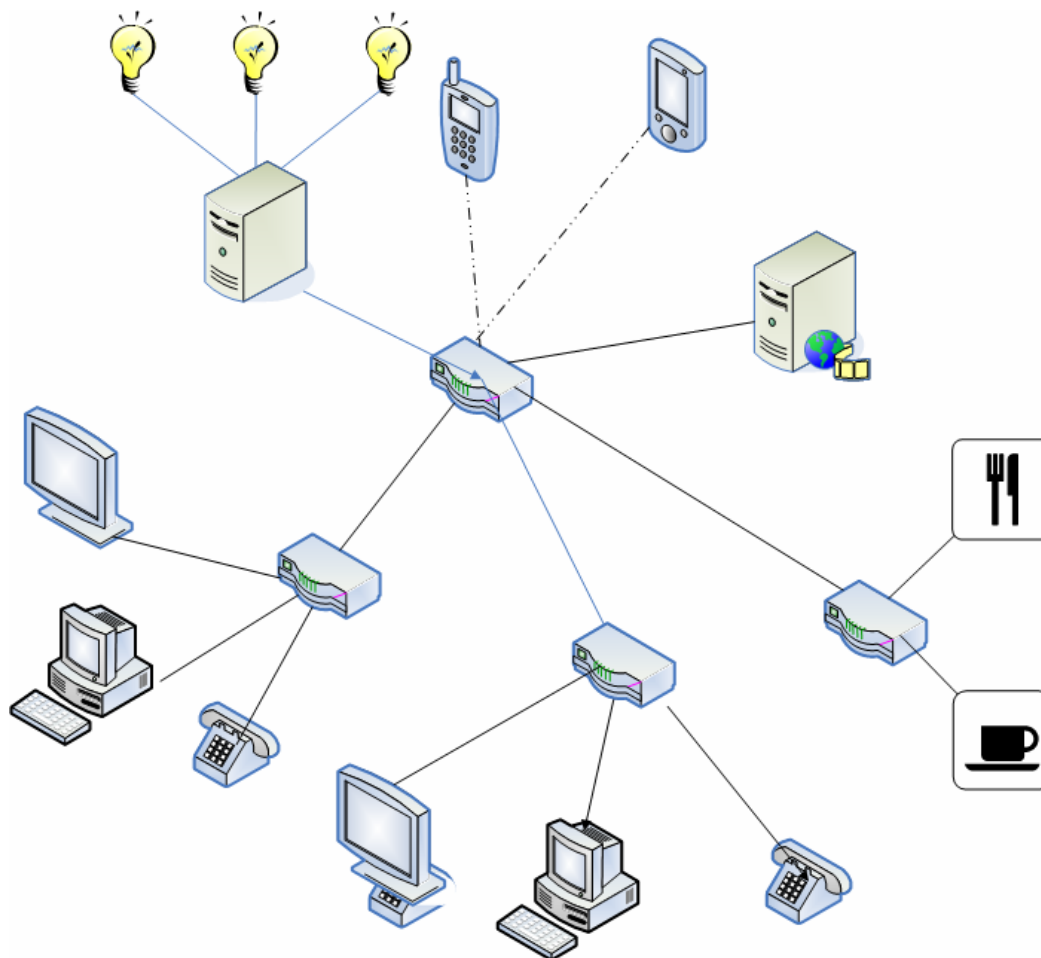


- ✘ **Core component of the SEMPR architecture**
- ✘ **NINO API**
 - ▶ Links SEMPR and NINO
 - ▶ Functions for reading policies and network device descriptions
- ✘ **Refinement Engine**
 - ▶ Get policies via NINO API
 - ▶ Refinement with matchmaker client
 - ▶ Tell OWL-S engine to execute service
- ✘ **Matchmaker Client**
 - ▶ Provides OWL-S services matching given IOPEs
- ✘ **OWL-S Engine**
 - ▶ Executes composite Web service
- ✘ **Control Server**
 - ▶ Controls SEMPR
 - ▶ Initiates refinement process
 - ▶ Adds/removes new devices /services /policies









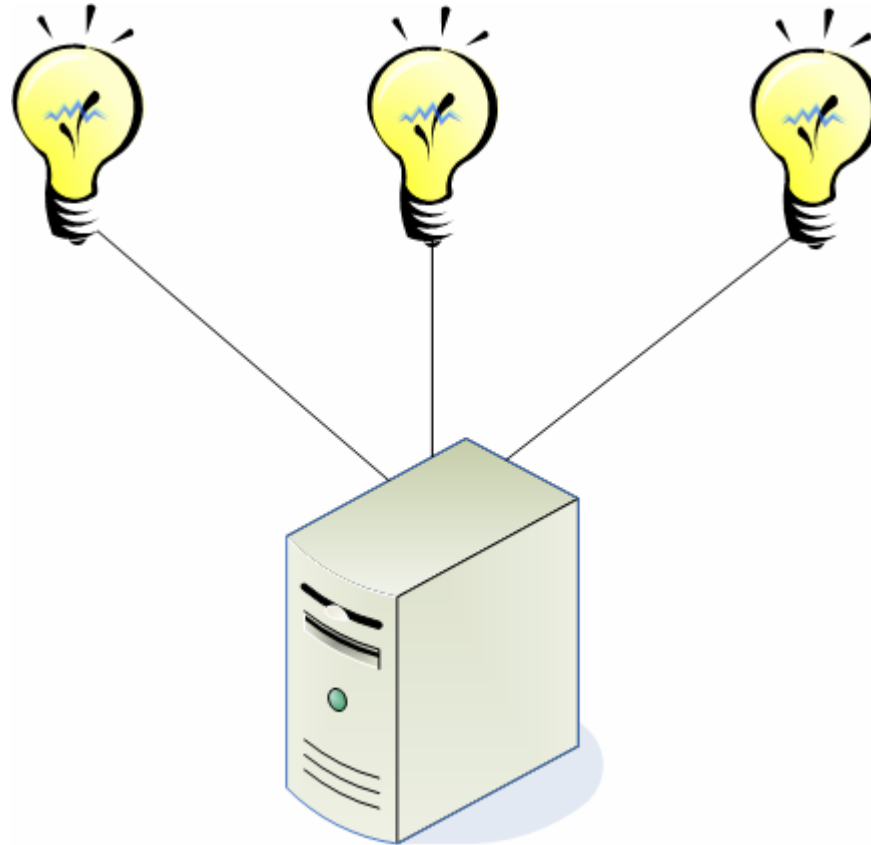
Introduction

Policy-based
Architecture

SEMPR and NINO

Case Study

Conclusions



× Condition:

SensorConditionByRoom

- ▶ Input: Room, SensorStatus, SensorType
- ▶ Fulfilled if the sensor (of a given type) in the given room is in the given state

× Action: LightActionByRoom

- ▶ Input: LightStatus, Room
- ▶ Switches the light in a given room to a given state

× Services:

- ▶ getLight
 - Input: Room
 - Output: Light
- ▶ getSensor
 - Input: Room, SensorType
 - Output: Sensor
- ▶ getHCS
 - Input: Light
 - Output: NetworkResource
- ▶ switchLightBySensor
 - Input: Light, LightStatus, SensorStatus, Sensor, NetworkResource
 - Output: -

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  :Name>
  <j.0:hasAction><j.0:LightActionByRoom rdf:ID="LightActionByRoom_6">
    <j.0:Name
    rdf:datatype="http://www.w3.org/2001/XMLSchema#string">LighAction2<
    /j.0:Name>
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    <j.0:hasRoom rdf:resource="#Room_Hall"/>
  </j.0:LightActionByRoom></j.0:hasAction>
  <j.0:hasCondition><j.0:SensorConditionByRoom
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    <j.0:hasRoom rdf:resource="#Room_Hall"/>
    <j.0:hasSensorType rdf:resource="#MovementSensor"/>
    <j.0:Name
    rdf:datatype="http://www.w3.org/2001/XMLSchema#string">SCondByRoom
    1</j.0:Name>
    <j.0:hasSensorStatus rdf:resource="#MovementDetected"/>
  </j.0:SensorConditionByRoom></j.0:hasCondition>
</j.0:Policy>
```

- × **Condition:**
SensorConditionByRoom
 - ▶ Input: Room,
SensorStatus,
SensorType
 - ▶ Fulfilled if the sensor (of a
given type) in the given room
is in the given state
- × **Action:**
LightActionByRoom
 - ▶ Input: LightStatus, Room
 - ▶ Switches the light in a given
room to a given state

- × **Preparation: Extracting
inputs and outputs**
- × **Inputs:**
 - ▶ SensorStatus
 - ▶ Room
 - ▶ SensorType
 - ▶ LightStatus
- × **Outputs:**
 - ▶ SensorConditionByRoom
 - ▶ LightActionByRoom
- × **Services: n/a**

× **0th iteration: Looking for services that can produce the desired output.**

× **Inputs:**

- ▶ SensorStatus
- ▶ Room
- ▶ SensorType
- ▶ LightStatus

× **Outputs:**

- ▶ SensorConditionByRoom
- ▶ LightActionByRoom
- ▶ NetworkResource
- ▶ Light
- ▶ Sensor

× **Services:**
switchLightBySensor

× **Services:**

- ▶ getLight
 - Input: Room
 - Output: Light
- ▶ getSensor
 - Input: Room, SensorType
 - Output: Sensor
- ▶ getHCS
 - Input: Light
 - Output: NetworkResource
- ▶ switchLightBySensor
 - Input: Light, LightStatus, SensorStatus, Sensor, NetworkResource
 - Output: -

× **1st iteration: Looking for services that can produce the desired output.**

× **Inputs:**

- ▶ SensorStatus
- ▶ Room
- ▶ SensorType
- ▶ LightStatus

× **Outputs:**

- ▶ SensorConditionByRoom
- ▶ LightActionByRoom
- ▶ NetworkResource
- ▶ Light & Sensor

× **Services:**

- ▶ switchLightBySensor
- ▶ getLight(1)
- ▶ getHCS
- ▶ getSensor(1)

× **Services:**

- ▶ getLight
 - Input: Room
 - Output: Light
- ▶ getSensor
 - Input: Room, SensorType
 - Output: Sensor
- ▶ getHCS
 - Input: Light
 - Output: NetworkResource
- ▶ switchLightBySensor
 - Input: Light, LightStatus, SensorStatus, Sensor, NetworkResource
 - Output: -

× **2nd iteration: Looking for services that can produce the desired output.**

× **Inputs:**

- ▶ SensorStatus
- ▶ Room
- ▶ SensorType
- ▶ LightStatus
- ▶ Light
- ▶ Sensor

× **Outputs:**

- ▶ SensorConditionByRoom
- ▶ LightActionByRoom
- ▶ NetworkResource

× **Services:**

- ▶ switchLightBySensor
- ▶ getLight(1)
- ▶ getHCS(2)
- ▶ getSensor(1)

× **Services:**

- ▶ getLight
 - Input: Room
 - Output: Light
- ▶ getSensor
 - Input: Room, SensorType
 - Output: Sensor
- ▶ getHCS
 - Input: Light
 - Output: NetworkResource
- ▶ switchLightBySensor
 - Input: Light, LightStatus, SensorStatus, Sensor, NetworkResource
 - Output: -

× **3rd iteration: Looking for services that can produce the desired output.**

× **Inputs:**

- ▶ SensorStatus
- ▶ Room
- ▶ SensorType
- ▶ LightStatus
- ▶ Light
- ▶ Sensor
- ▶ NetworkResource

× **Outputs:**

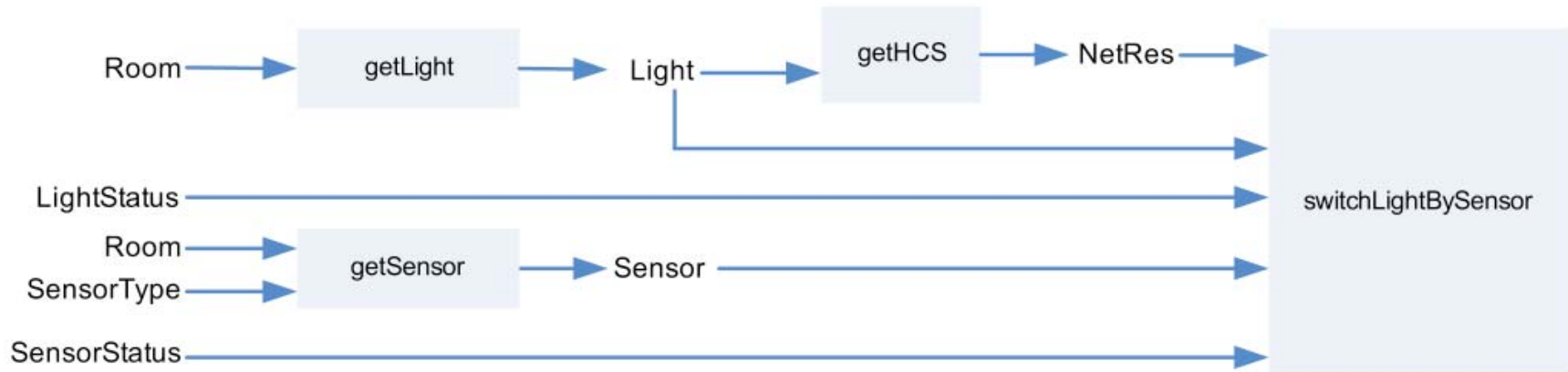
- ▶ SensorConditionByRoom
- ▶ LightActionByRoom

× **Services:**

- ▶ switchLightBySensor(3)
- ▶ getLight(1)
- ▶ getHCS(2)
- ▶ getSensor(1)

× **Services:**

- ▶ getLight
 - Input: Room
 - Output: Light
- ▶ getSensor
 - Input: Room, SensorType
 - Output: Sensor
- ▶ getHCS
 - Input: Light
 - Output: NetworkResource
- ▶ switchLightBySensor
 - Input: Light, LightStatus, SensorStatus, Sensor, NetworkResource
 - Output: -



- ✘ **Result of the refinement process sent to OWL-S engine**
 - ▶ Parameters
 - ▶ Services to execute
 - ▶ Execution order
- ✘ **OWL-S engine executes the services**

× Summary

- ▶ Used Web service composition for refining policies
- ▶ Policies, infrastructure (Web services and devices) described with OWL and OWL-S
- ▶ NINO Ontology
- ▶ SEMPR architecture & Home Network Example

× Future Work

- ▶ Use with larger ontologies
- ▶ Use a lighter Web service environment
- ▶ Support for precondition and effects
- ▶ Integrate prototype in our autonomic management architecture
- ▶ Compare (& combine?) with other refinement approaches

✘ Questions or comments?

- ▶ Here and now: speak up!
- ▶ Via e-mail to tklie@ibr.cs.tu-bs.de