

# **Device Location and Location Based Services**

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## Overview

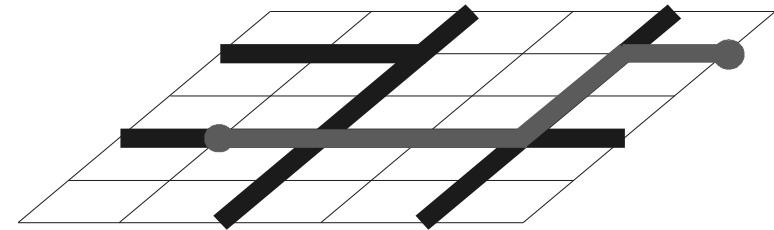
- ♦ Concepts of Location-aware Systems
- ♦ Positioning
  - ♦ Out-door
  - ♦ In-door
- ♦ Location-aware Applications
  - ♦ Example: Guide

## Routing & Navigation: Stationary Destinations

### Navigation System

Example: vehicle navigation system

- ♦ Model: street map
- ♦ Model information replicated in every vehicle
- ♦ In future: dynamic download of model information (Hoarding, Infostations)



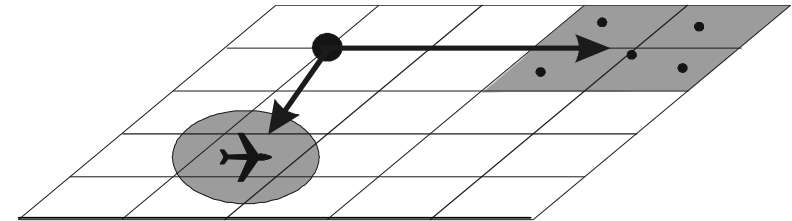
Only local position information

## Routing and Navigation: Mobile Destinations

### Example 1: GeoCast

(Dataman Rutgers University, Navas97)

- ♦ Sending a message to all receivers inside a geographical area
- ♦ Area can be stationary or be defined through a mobile object



### Example 2: Office application with Active Badges

(AT&T Labs Cambridge, Want92)

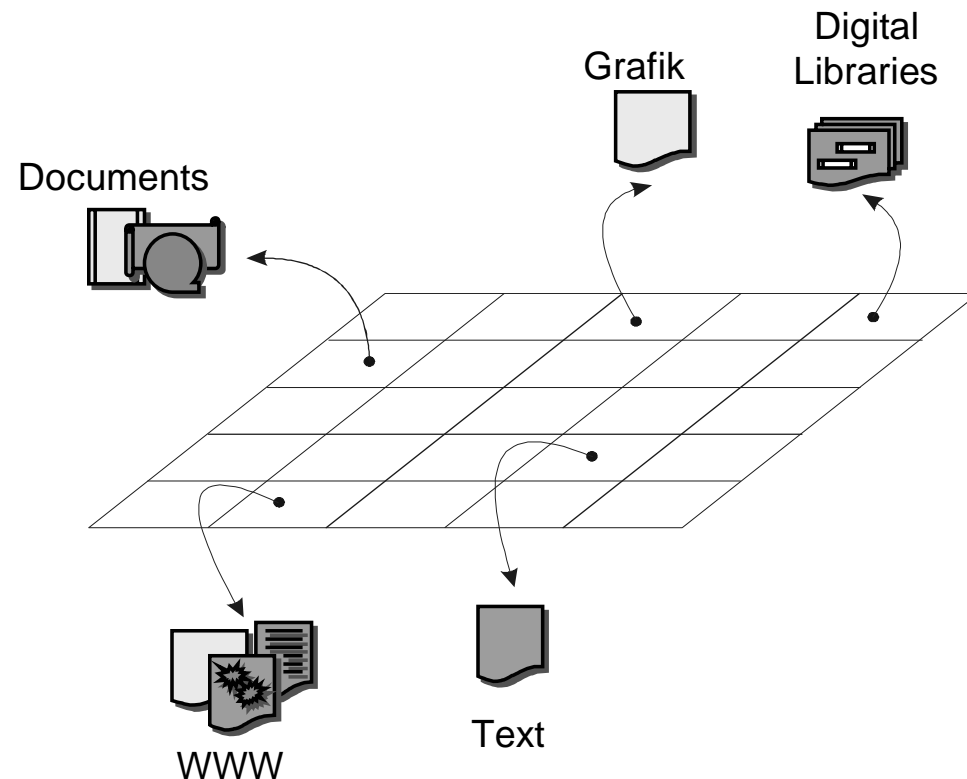
- ♦ Routing telephone calls to a user's current position

### Example 3: Location Aided Routing (LAR) in Mobile Ad-hoc Networks

Position information logically centralized

## „Situated Information Spaces“

- ♦ **Linking physical objects with information or services**
- ♦ Using physical objects as a „hint“ to information or services
- ♦ Spatial-aware information access
- ♦ Spatial queries
- ♦ *Metaphors:*
  - ♦ Virtual Post-It
  - ♦ Virtual Information Towers
- ♦ Example: Location Based Services in Mobile Communication Networks

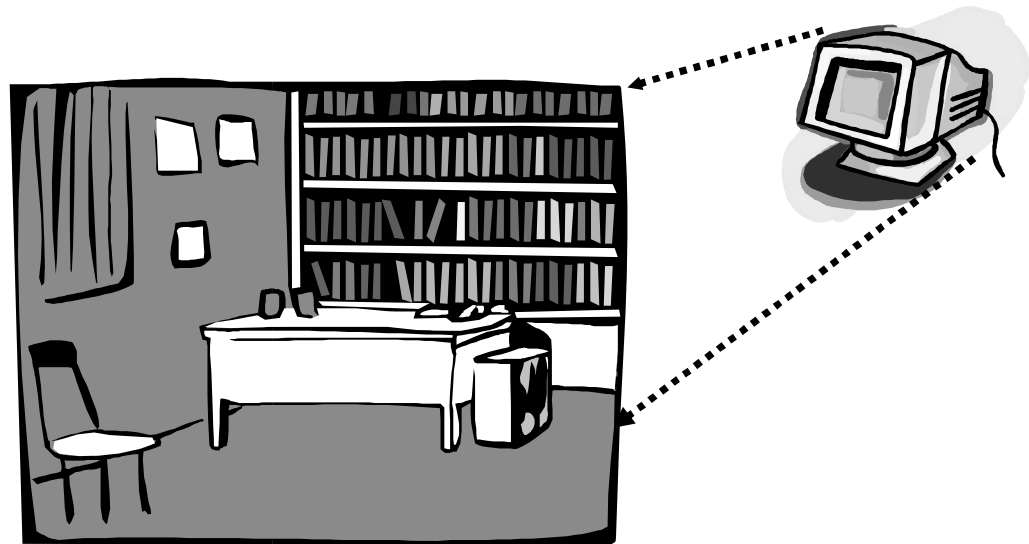


## “Sentient Computing”

„Programming with space“ - interaction with the computer beyond the desktop metaphor

Examples:

- ♦ Room reacts to entering user (light, air condition)
- ♦ User takes up book or folder from shelf and gets further information (e.g., library information, status)



- System has to know situation of user and environment
- Suitable sensor technology required

## Using Location Information

- ♦ Location as filter
  - ♦ Interaction: User-driven
  - ♦ Nearest restaurant, cinema, etc.
  - ♦ Special offers in walking distance
  - ♦ Available parking spaces
  
- ♦ Location as trigger
  - ♦ Interaction: System-driven
  - ♦ Location based push advertisement
  - ♦ Pro active traffic jam warning
  
- ♦ Location as information
  - ♦ Interaction: Mainly user-driven
  - ♦ Find a friend
  - ♦ Fleet tracking

## Parameters of a location-aware system

- ♦ Scale
  - ♦ Number of user's
  - ♦ Size of service area
- ♦ Accuracy
  - ♦ Of positioning information
  - ♦ Of environmental data (3D model)
- ♦ Desired applications
  - ♦ Is Alexander currently in the office?
  - ♦ Who has painted the picture I am looking at?

⇒ Centralized or distributed system

⇒ Type of positioning system



## Overview

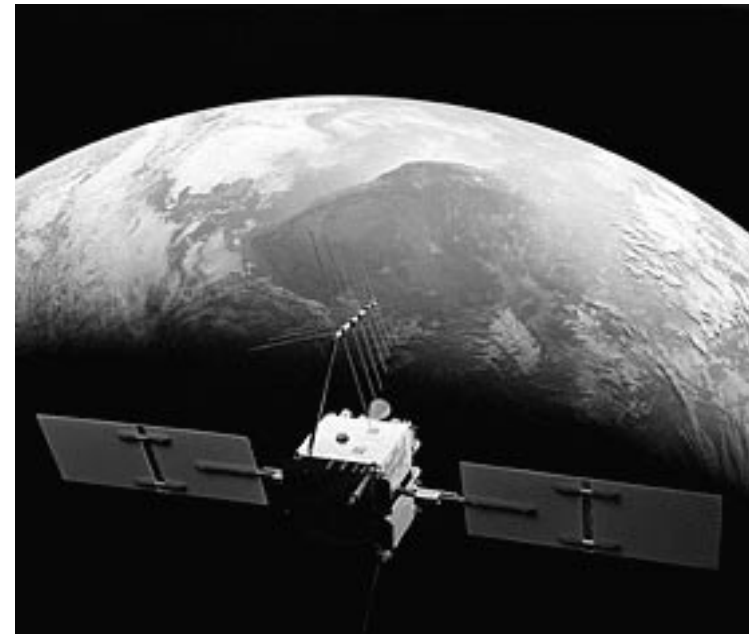
- ♦ Concepts of Location-aware Systems
- ♦ Positioning
  - ♦ Out-door
  - ♦ In-door
- ♦ Location-aware Applications
  - ♦ Examples: Guide, Nexus
- ♦ (Location Management)

## Positioning Systems

- ♦ Out-door
  - ♦ Global Positioning System: GPS/DPGS
  - ♦ Mobile Communication Networks: A-GPS, EODT
- ♦ In-door
  - ♦ Infrared-based
  - ♦ Ultrasound-based
  - ♦ Radio-based (using an existing WLAN)

## GPS - Global Positioning System

- ♦ Goal: Easy, accurate positioning almost anywhere on Earth
  - ⇒ Satellite-based system
  
- ♦ Consists of 3 segments
  - ♦ Space segment
  - ♦ Control segment
  - ♦ User segment
  
- ♦ Financed by American military
- ♦ More and more civilian use



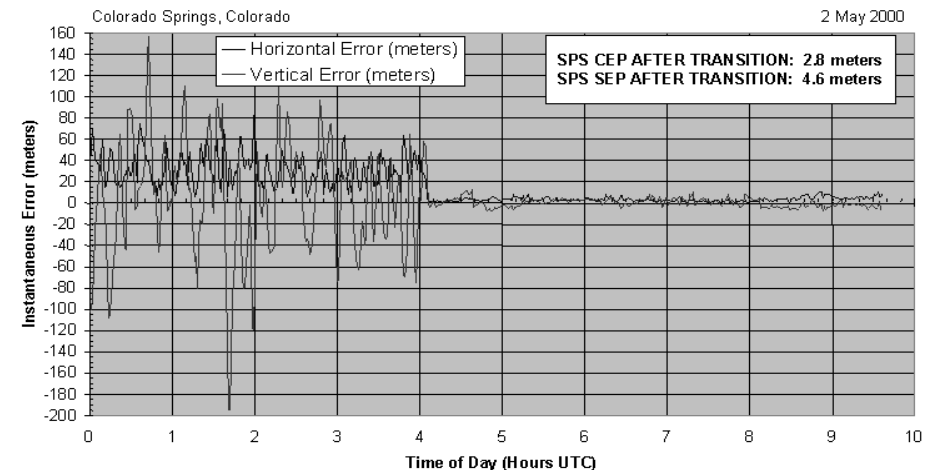
## GPS: Accuracy (1)

- ♦ Civilian use (artificially limited through „Selective Availability“ SA)
  - ♦ 100 m horizontal accuracy
  - ♦ 156 m vertical accuracy
  - ♦ 340 ns temporal accuracy
- ♦ Military use
  - ♦ 22 m horizontal accuracy
  - ♦ 27,7 m vertical accuracy
  - ♦ 200 ns temporal accuracy

Since May 2<sup>nd</sup>, 2000 „Selective Availability“  
has been shut off  
⇒ Military accuracy is globally available

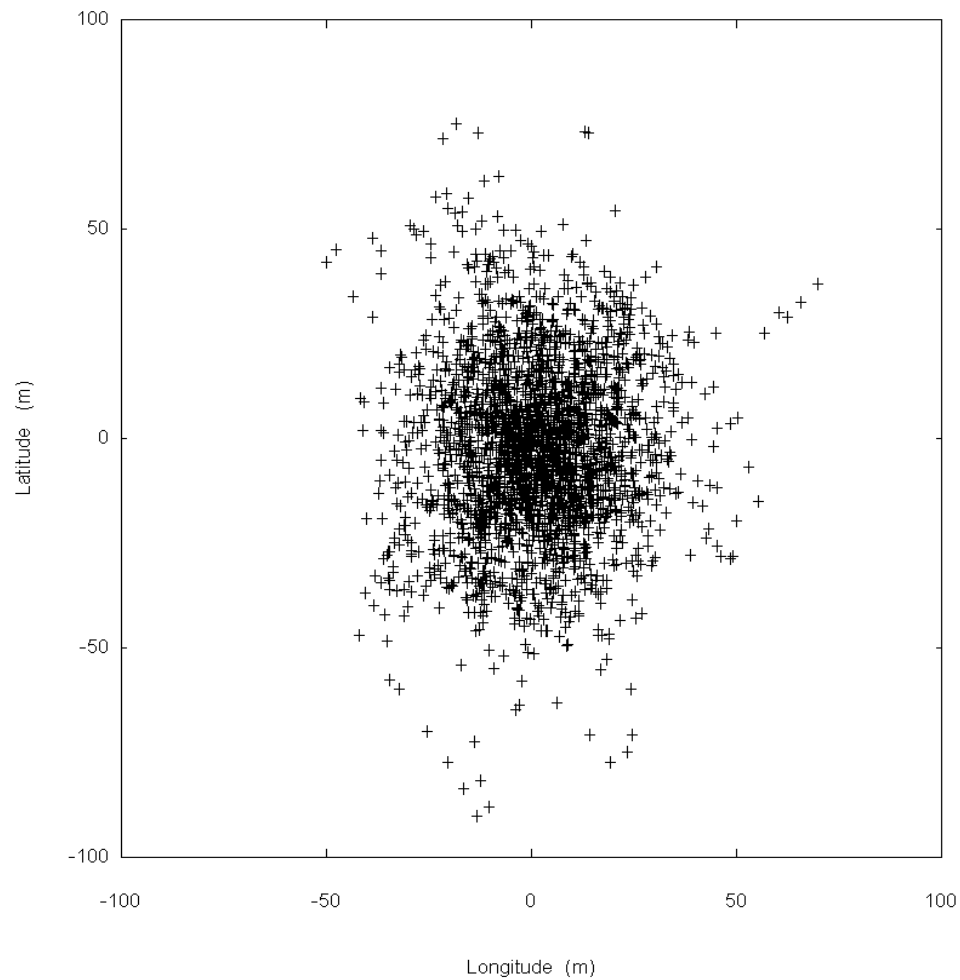


### *SA Transition -- 2 May 2000*

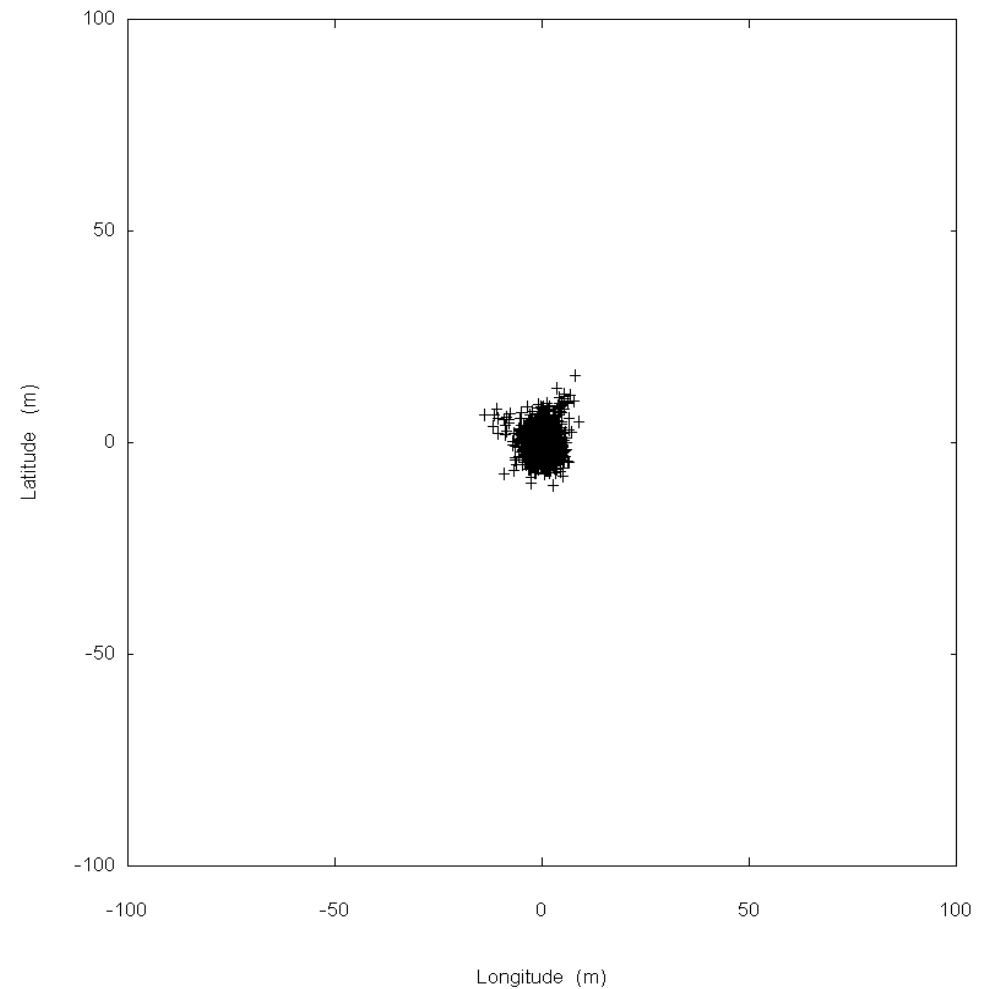


## GPS: Accuracy (2)

May 1 -- With Selective Availability

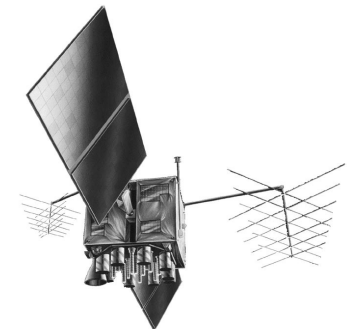
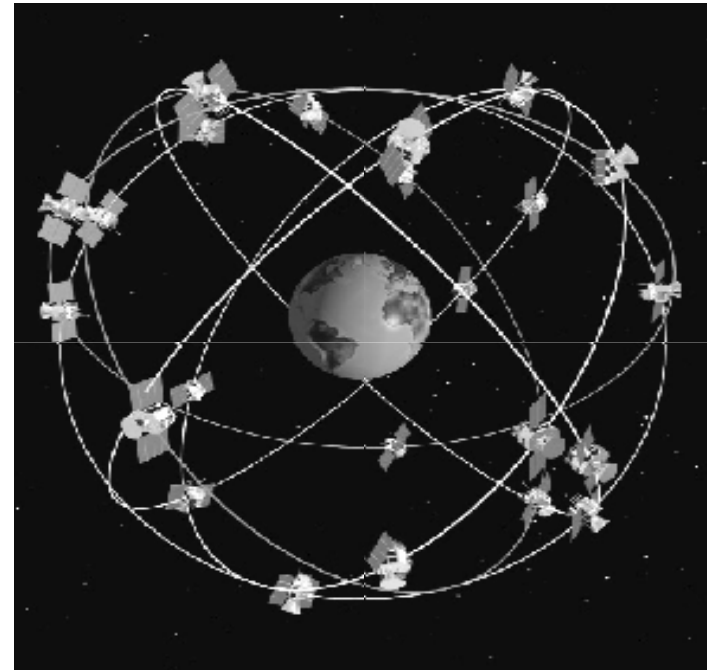


May 3 -- No Selective Availability



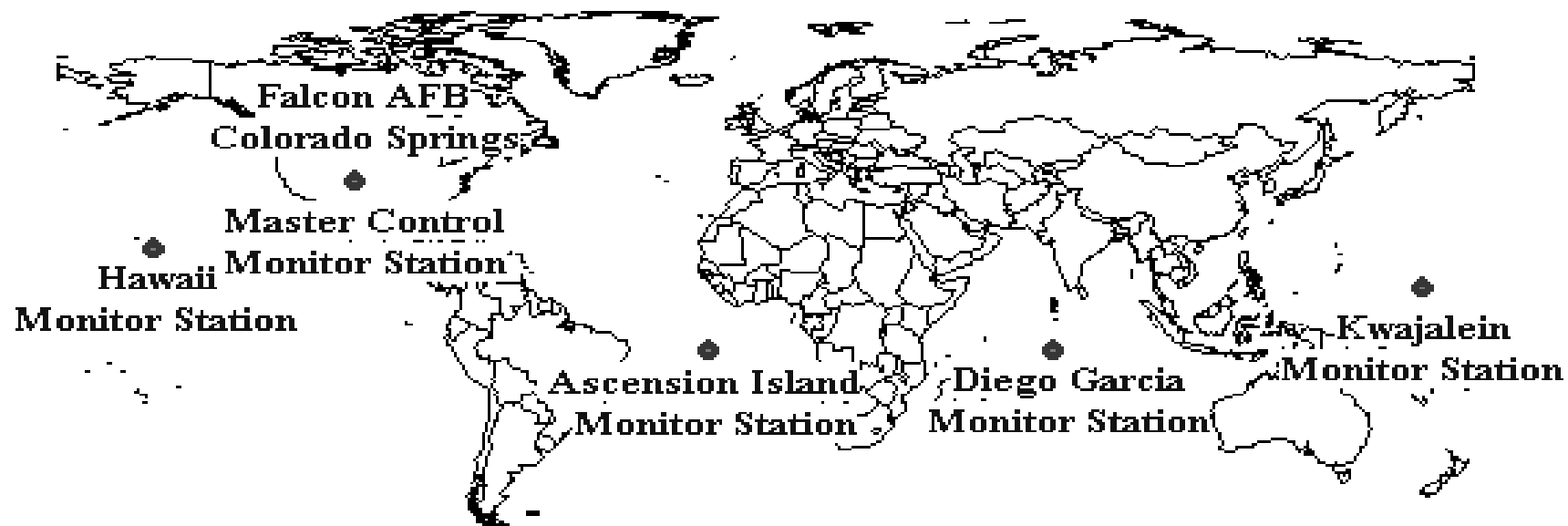
## GPS: Space segment

- ♦ 24 satellites
- ♦ Almost circular orbit in a height of about 20200 km
- ♦ At least 4 satellites (a maximum of 8) are simultaneously visible with a view angle of  $\sim 15^\circ$
- ♦ Holes in coverage at the poles
- ♦ Time of orbit: about 12 hour
- ♦ Satellites broadcast information:
  - ♦ Identification
  - ♦ Position (every 30 seconds)
  - ♦ Almanach-information of all satellites (every 12.5 minutes)



## GPS: Control Segment

Peter H. Dana 5/27/95



**Global Positioning System (GPS) Master Control and Monitor Station Network**

- ◆ Monitor stations
  - ◆ Measure satellite signals
  - ◆ Check orbit data
  - ◆ Correct satellite clocks, ...
- ◆ Results are transmitted daily to all GPS satellites

## GPS: User Segment

- ◆ Consists of GPS receivers
- ◆ Responsible for determining:
  - ◆ Signal trip times
  - ◆ Exact time
  - ◆ Position of satellites
- ◆ Considering possible errors
- ◆ GPS receivers have become more accurate (12 channel receivers), cheaper and smaller

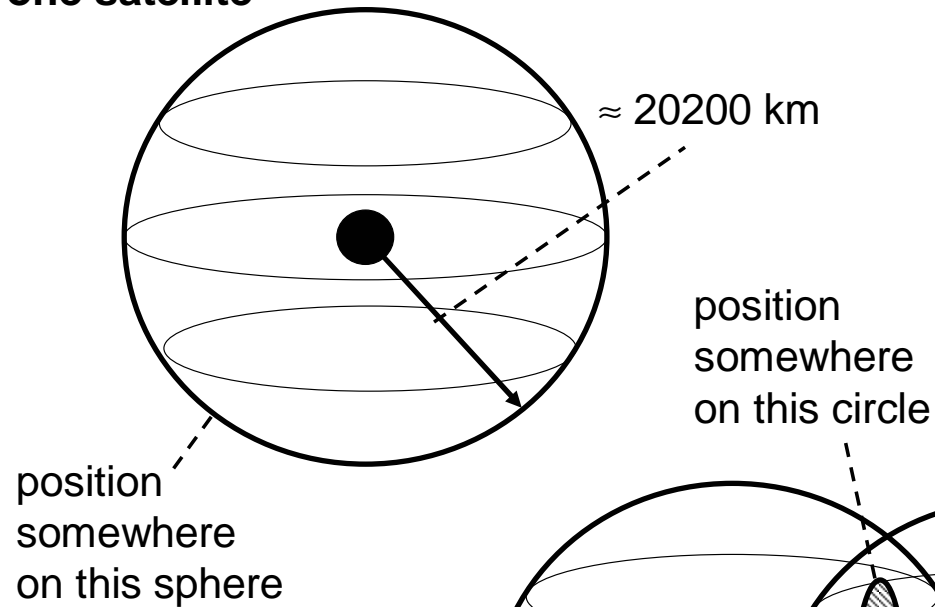




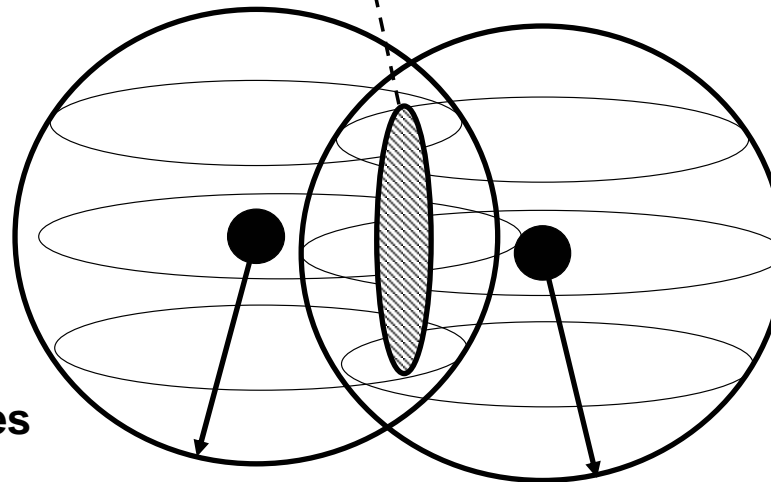
## GPS: Positioning (1)

position is one of these two points  
(one on earth, one somewhere in space)

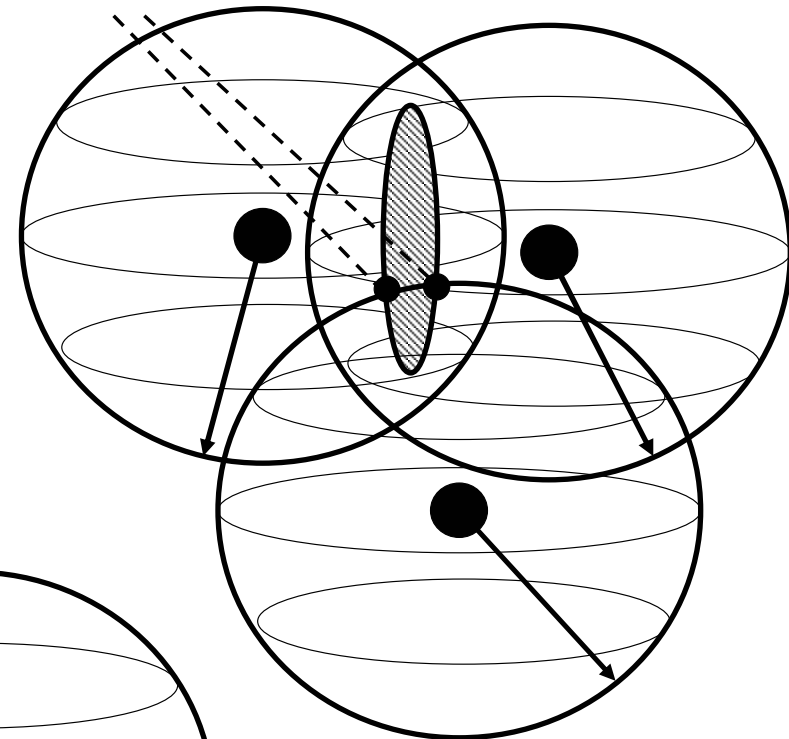
one satellite



two satellites



three satellites

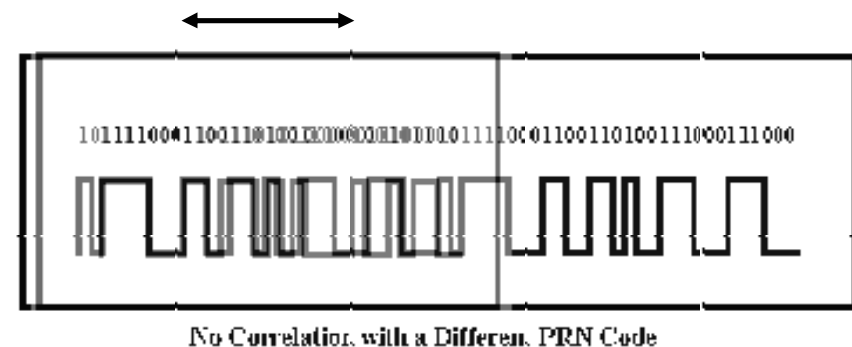
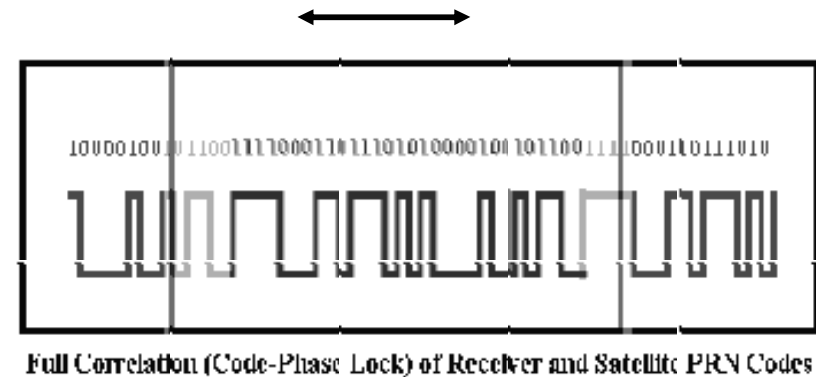


Does not consider errors  
in measuring signal trip  
times

## GPS: Positioning (2)

### Measuring signal trip time:

- ♦ Satellite and receiver generate identical PRC (Pseudo Random Code) at exactly the same time
- ♦ Receiver compares generated signal with received signal
- ♦ The time difference measured at the receiver corresponds to the signal trip time
- ♦ Distance to satellite is calculated from signal trip time
- ♦ Exact clocks are required to be able to measure trip times
- ♦ Exact position of satellites have to be known



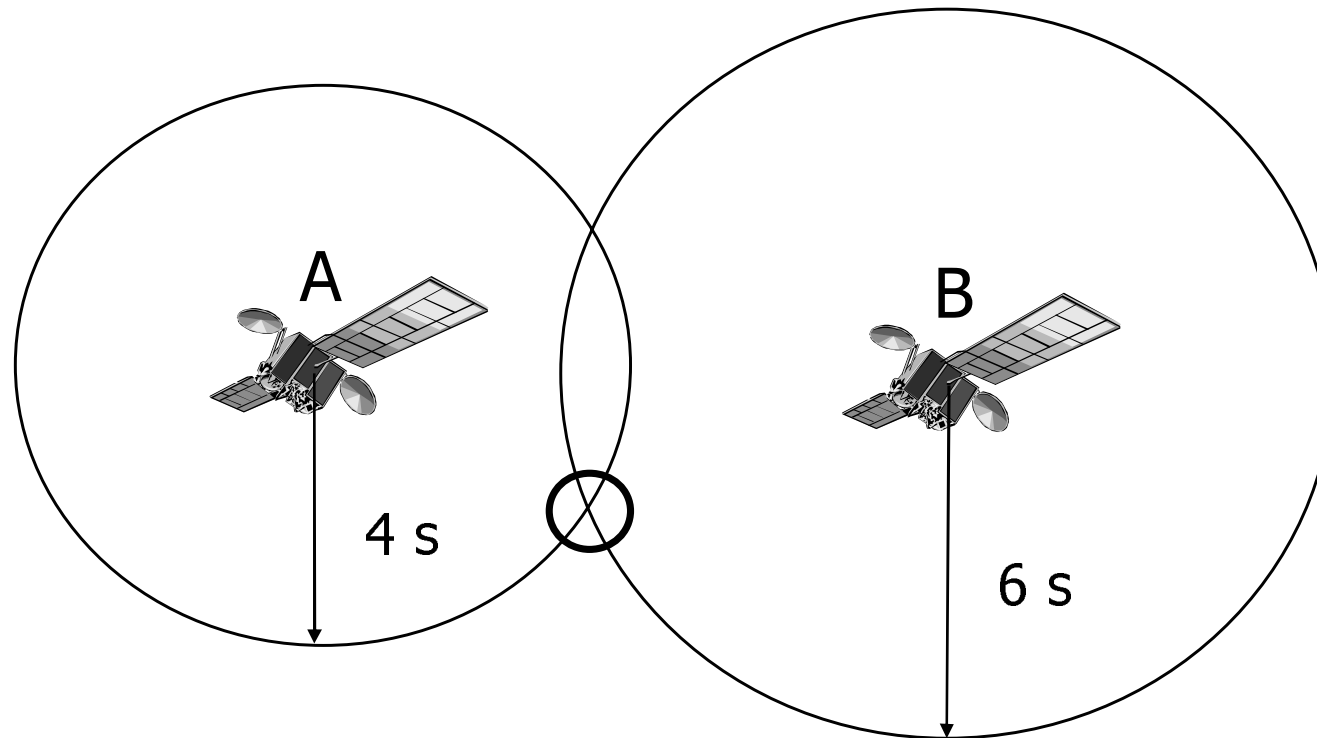
## GPS: Time Synchronization (1)

- ♦ Satellites
  - ♦ Atomic clocks
  - ♦ Exact and identical clock information (monitored by control segment)
- ♦ GPS receiver
  - ♦ needs cheaper and smaller clocks
  - ♦ less accurate clock information
- ♦ Exact clock information required for positioning
  - ♦ not possible with clocks in receivers

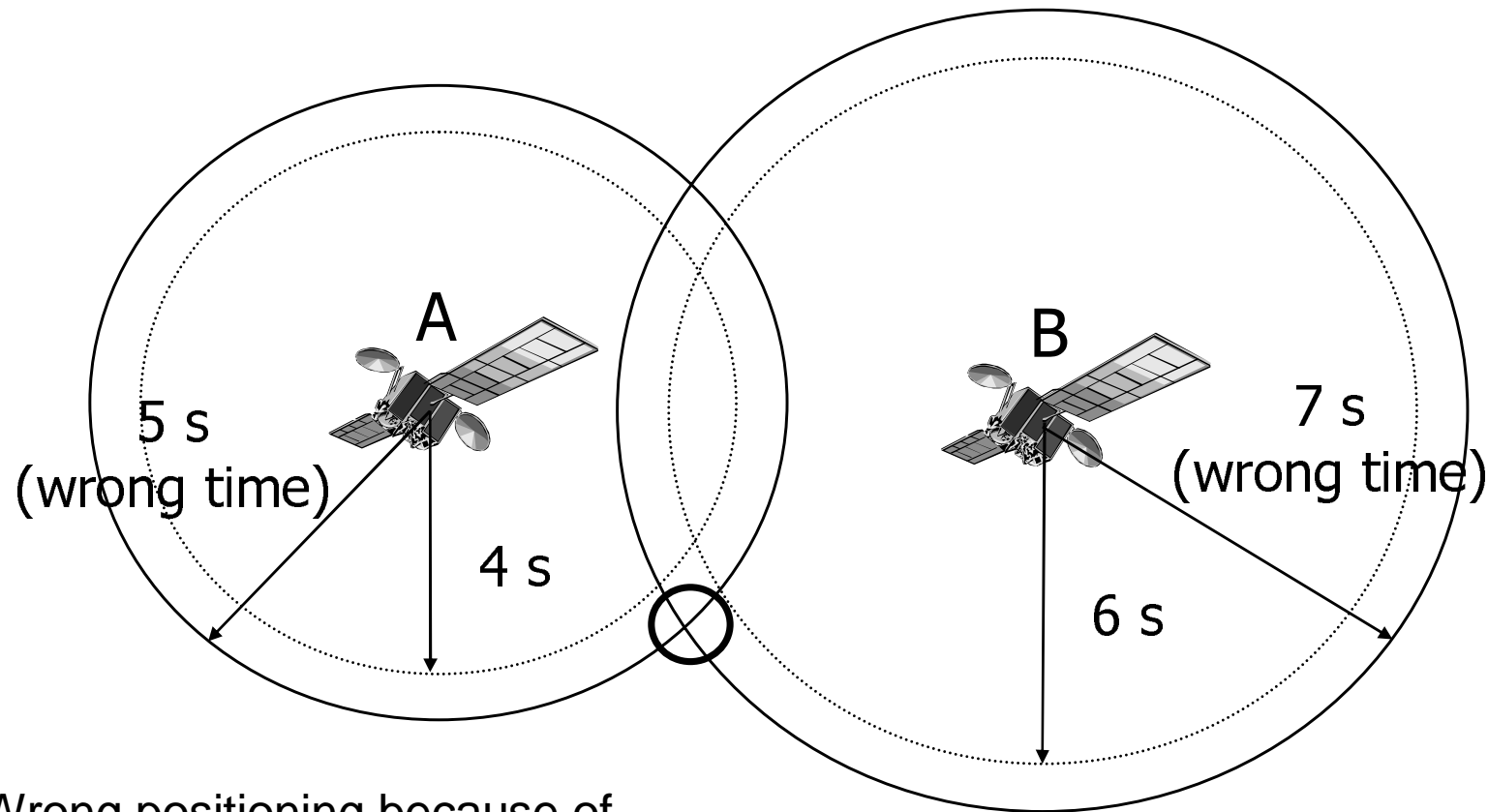
⇒ Time synchronization required

## GPS: Time Synchronization (2)

- ♦ Reduced to 2D

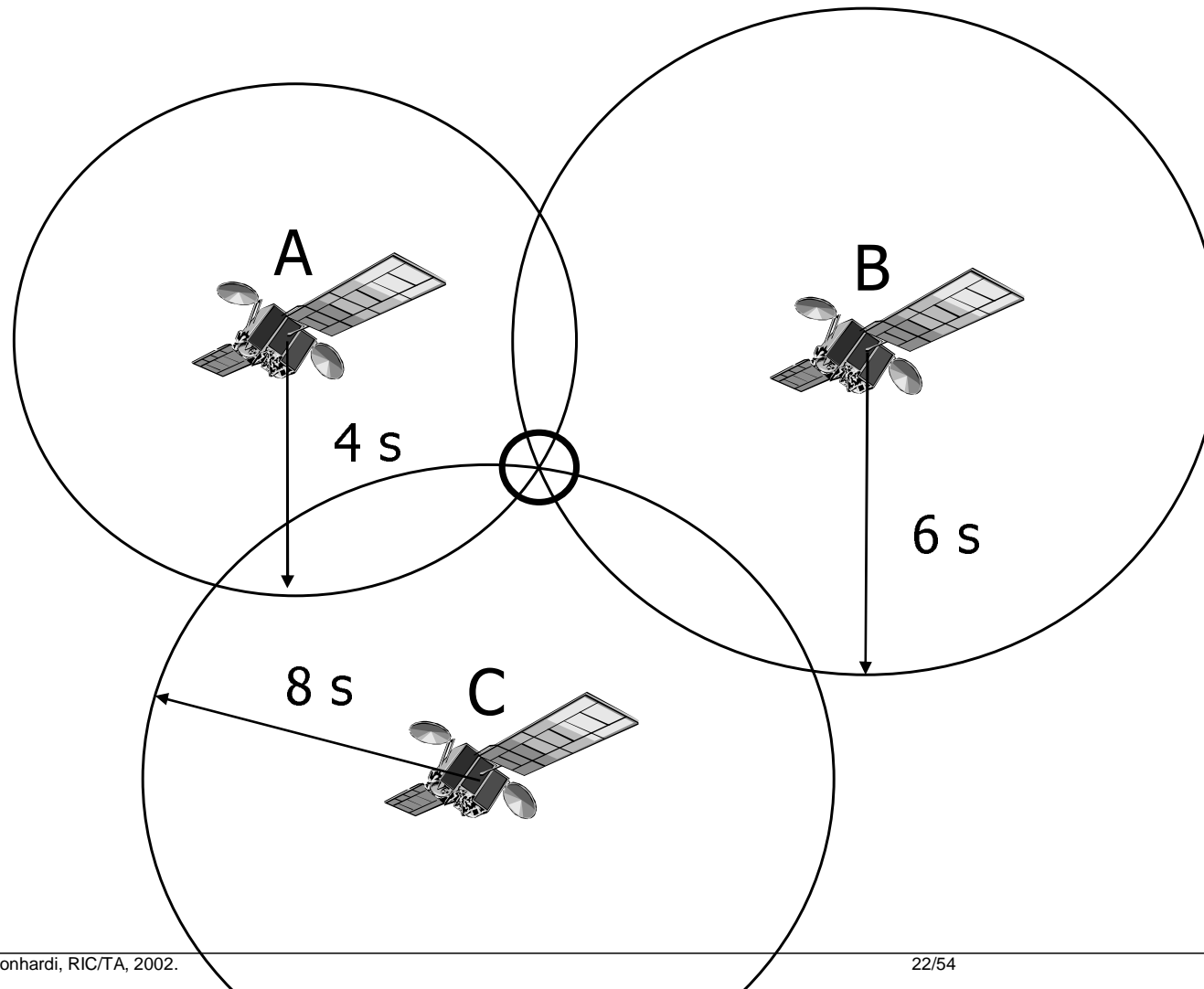


## GPS: Time Synchronization (3)

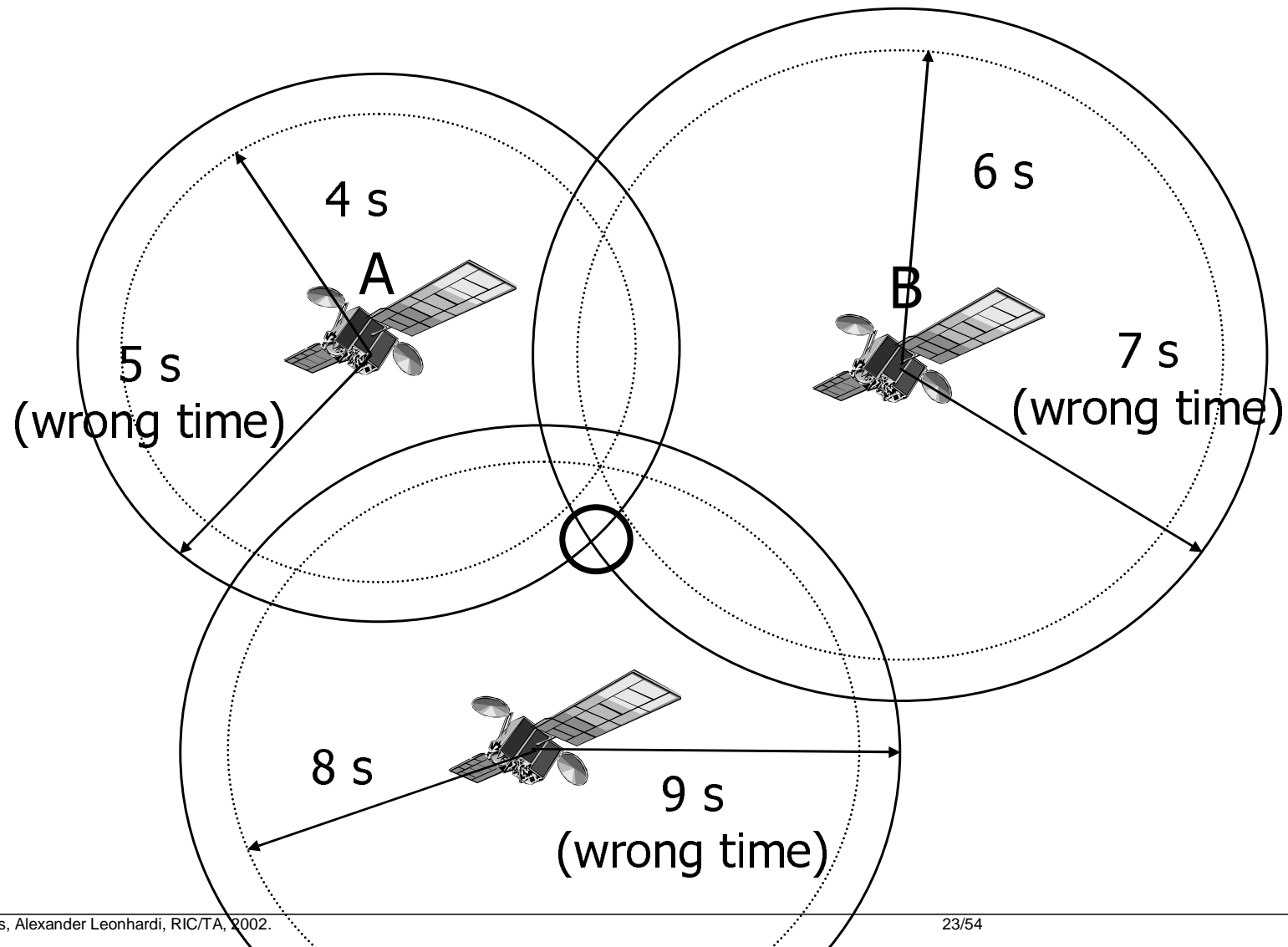


Wrong positioning because of  
clock deviations

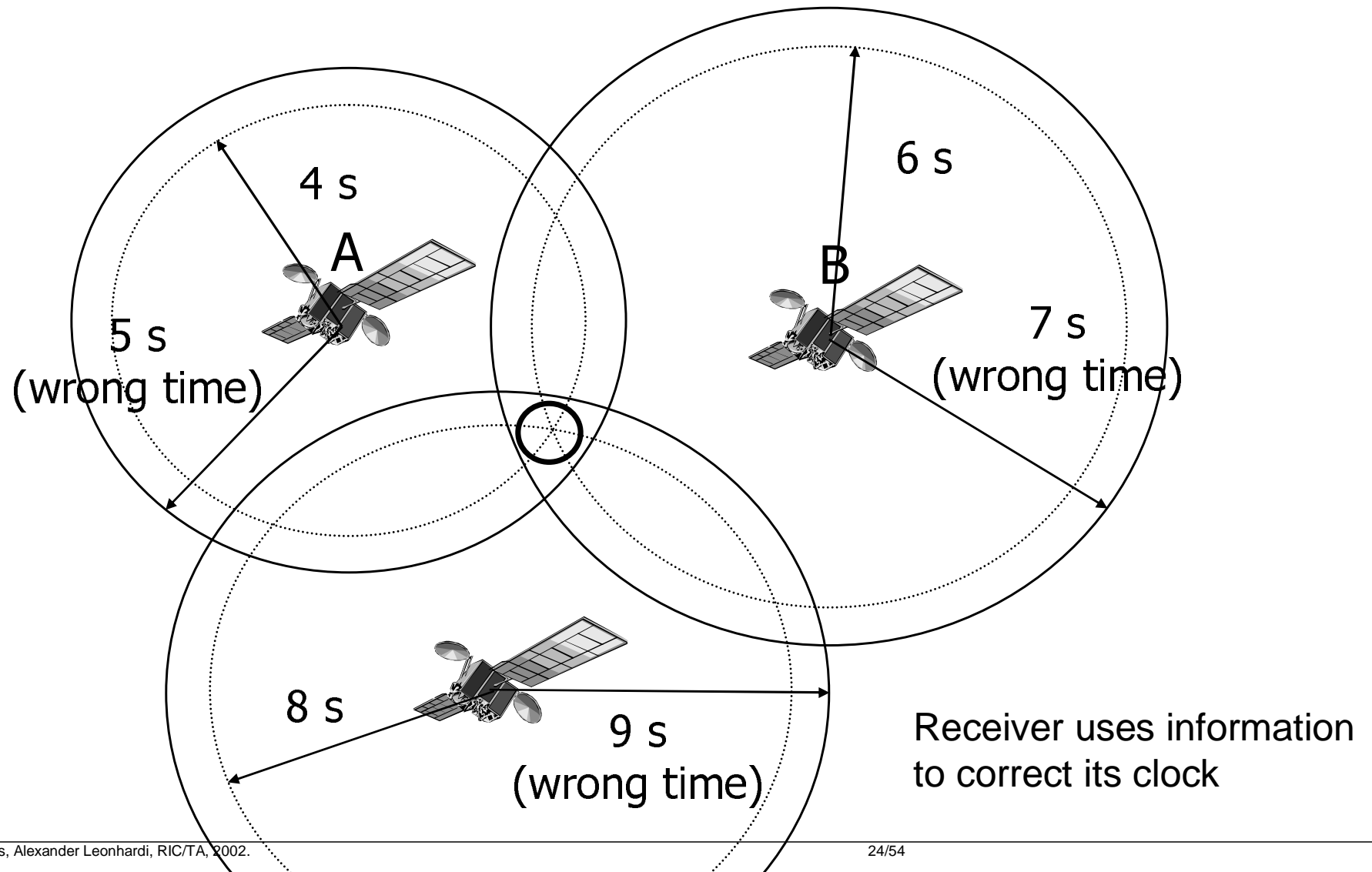
## GPS: Time Synchronization (4)



## GPS: Time Synchronization (5)



## GPS: Time Synchronization (6)

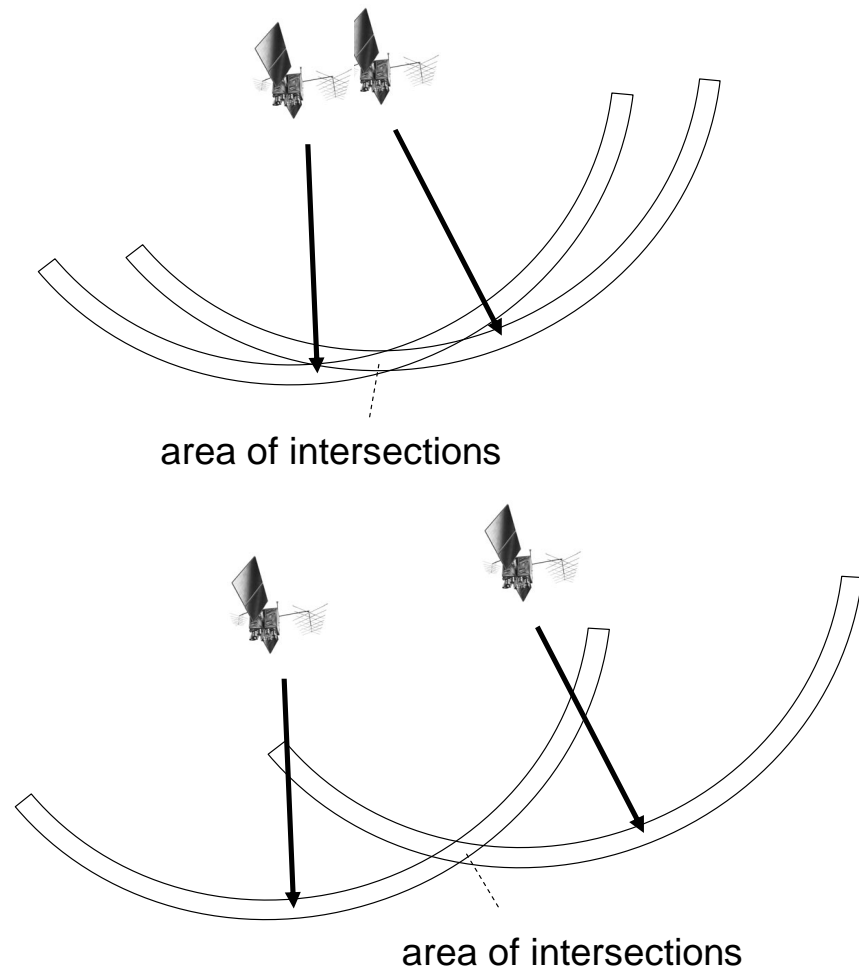




## GPS: Causes of Errors

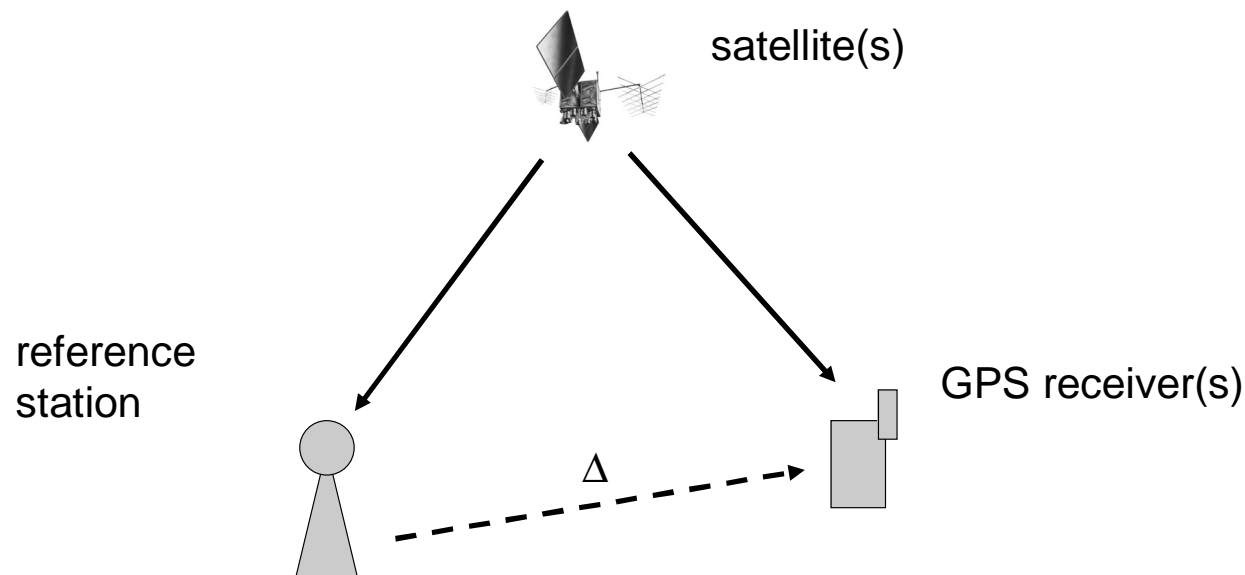
- ♦ Deviations in satellite orbits ( $\sim 2.5$  m)
- ♦ Atmospheric influences ( $\sim 5.5$  m)
- ♦ Atomic clock of satellites ( $\sim 1.5$  m)
- ♦ Reflections
  - ♦ Trees, Hills
  - ♦ Buildings
- ♦ GDOP (Geometric Dilution of Precision)
- ♦ Bad visibility

Example for GDOP:



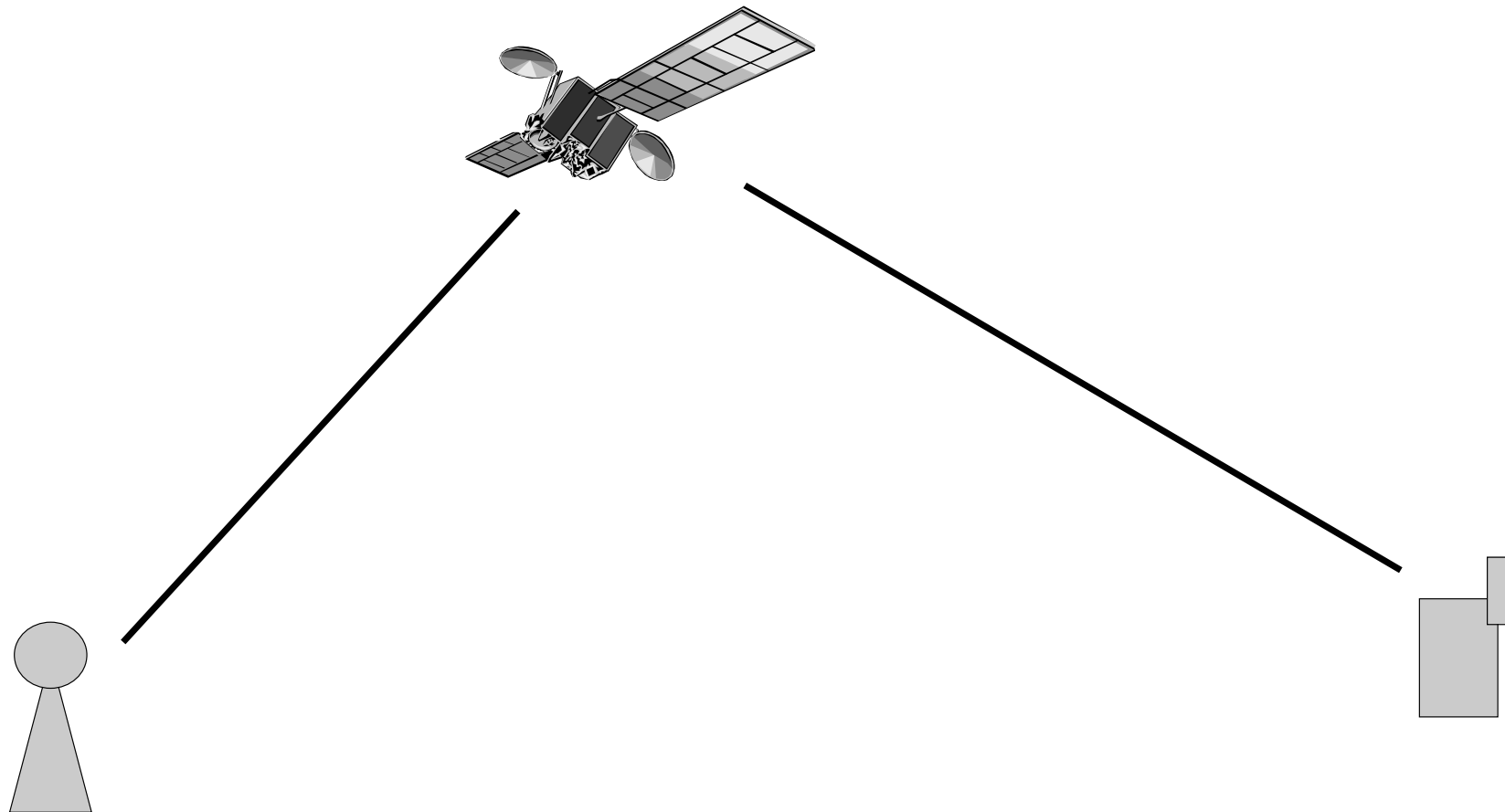
## DGPS: Differential GPS

- ♦ Idea: Using a stationary reference station, whose position is known  
⇒ Errors are similar for GPS receivers and reference station

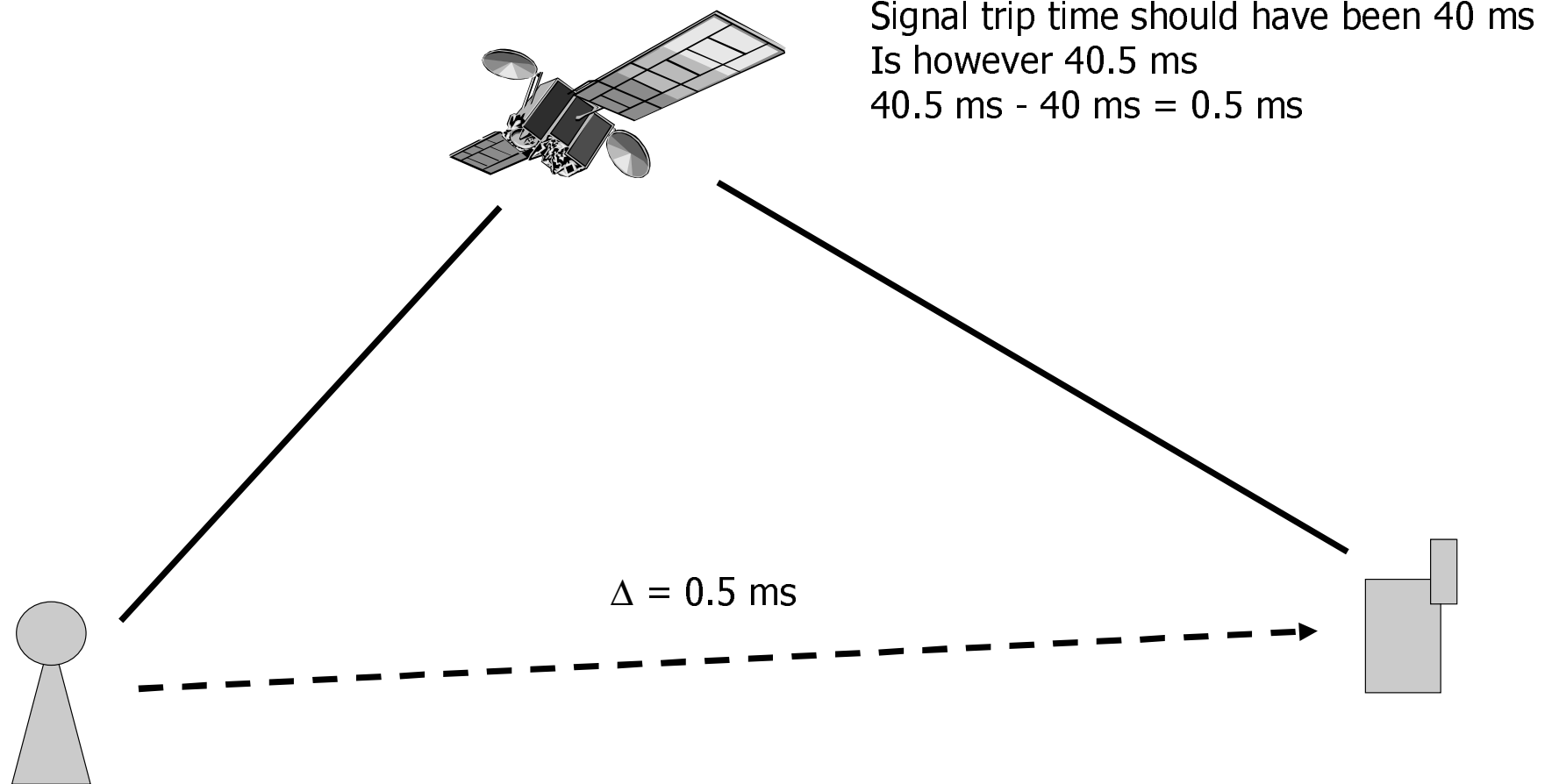


- ♦ Requirement: Reference station and receivers have to be reasonably close to another (< 200 km)

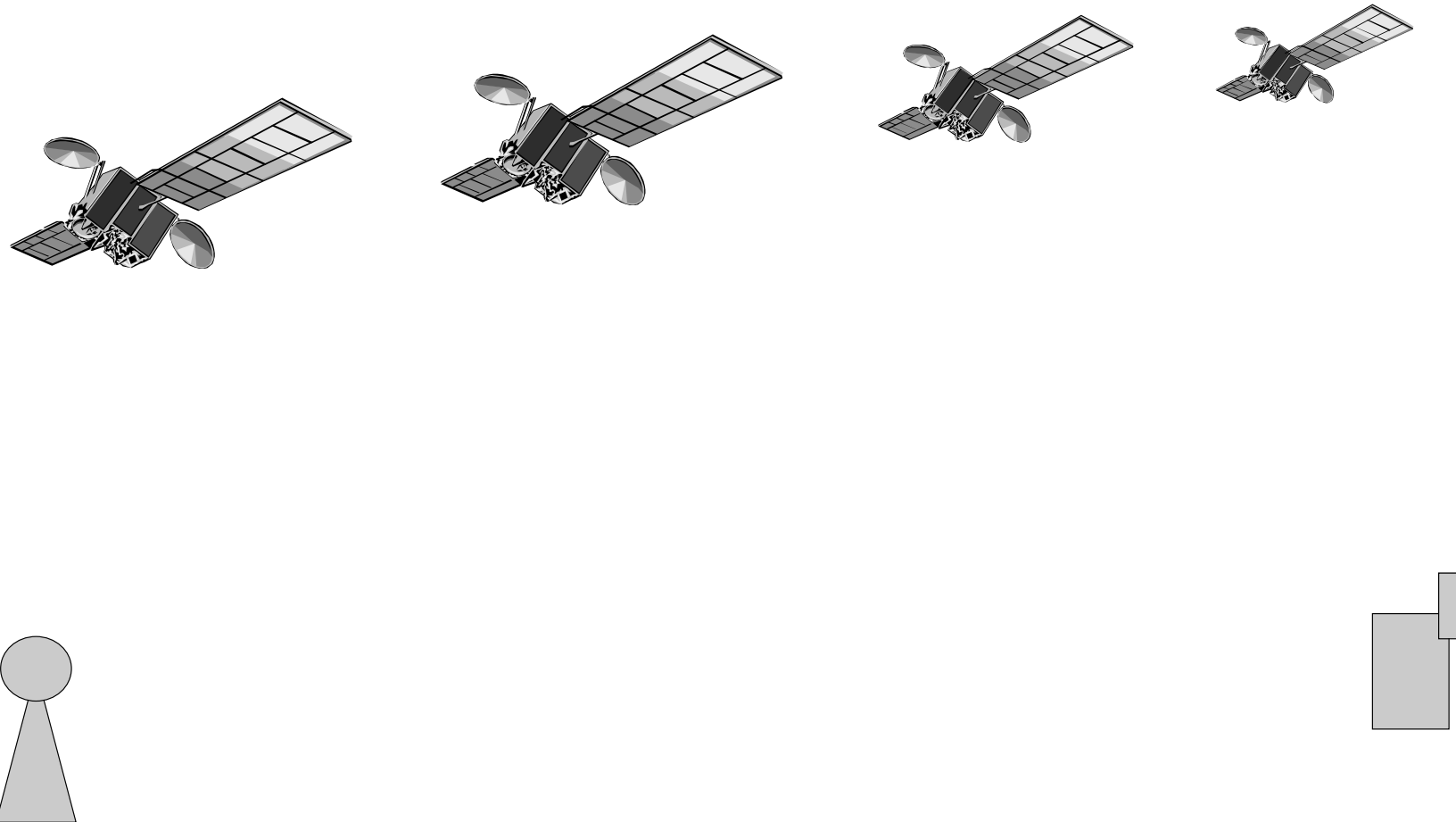
## DGPS: Improving GPS Positioning (1)



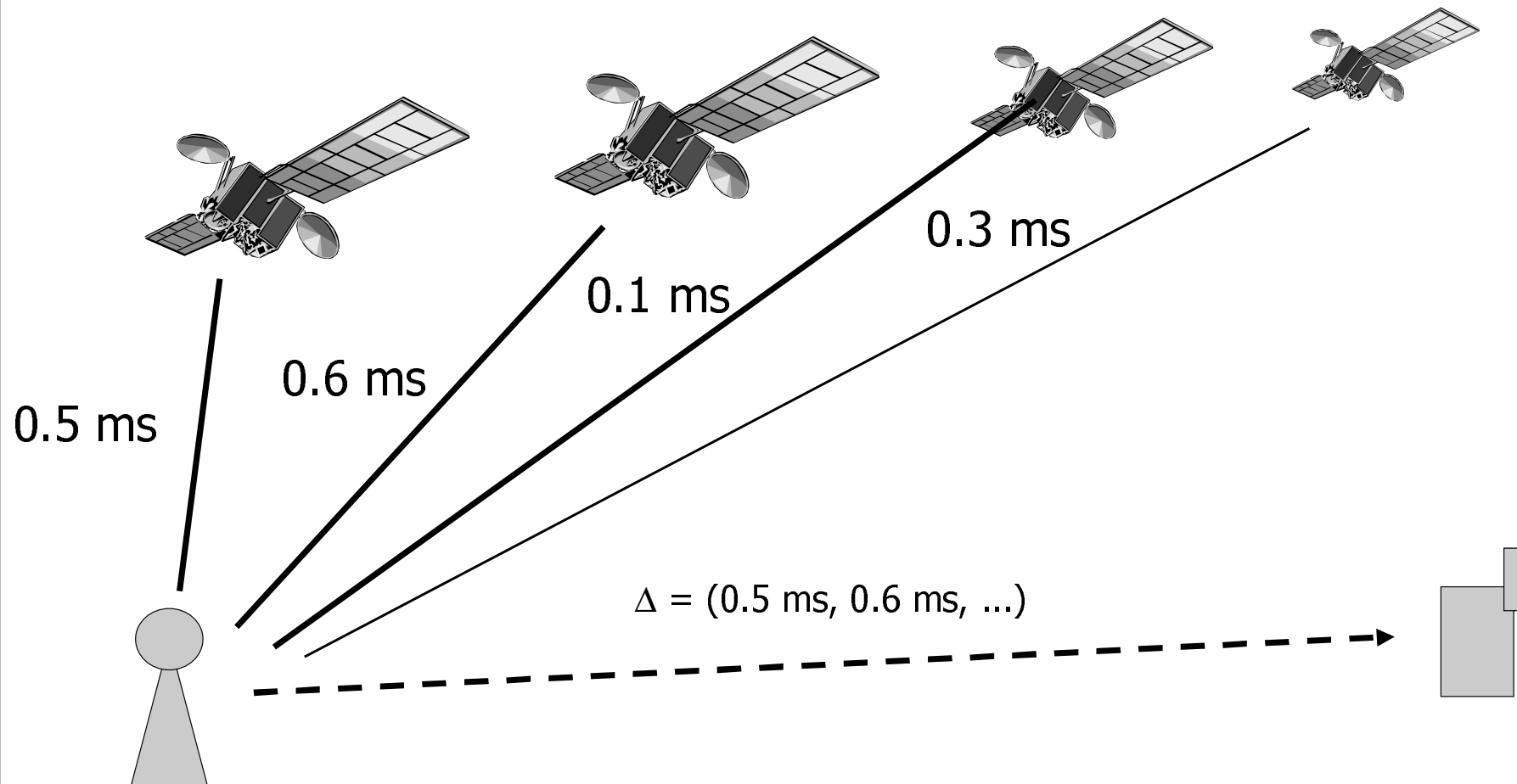
## DGPS: Improving GPS Positioning (2)



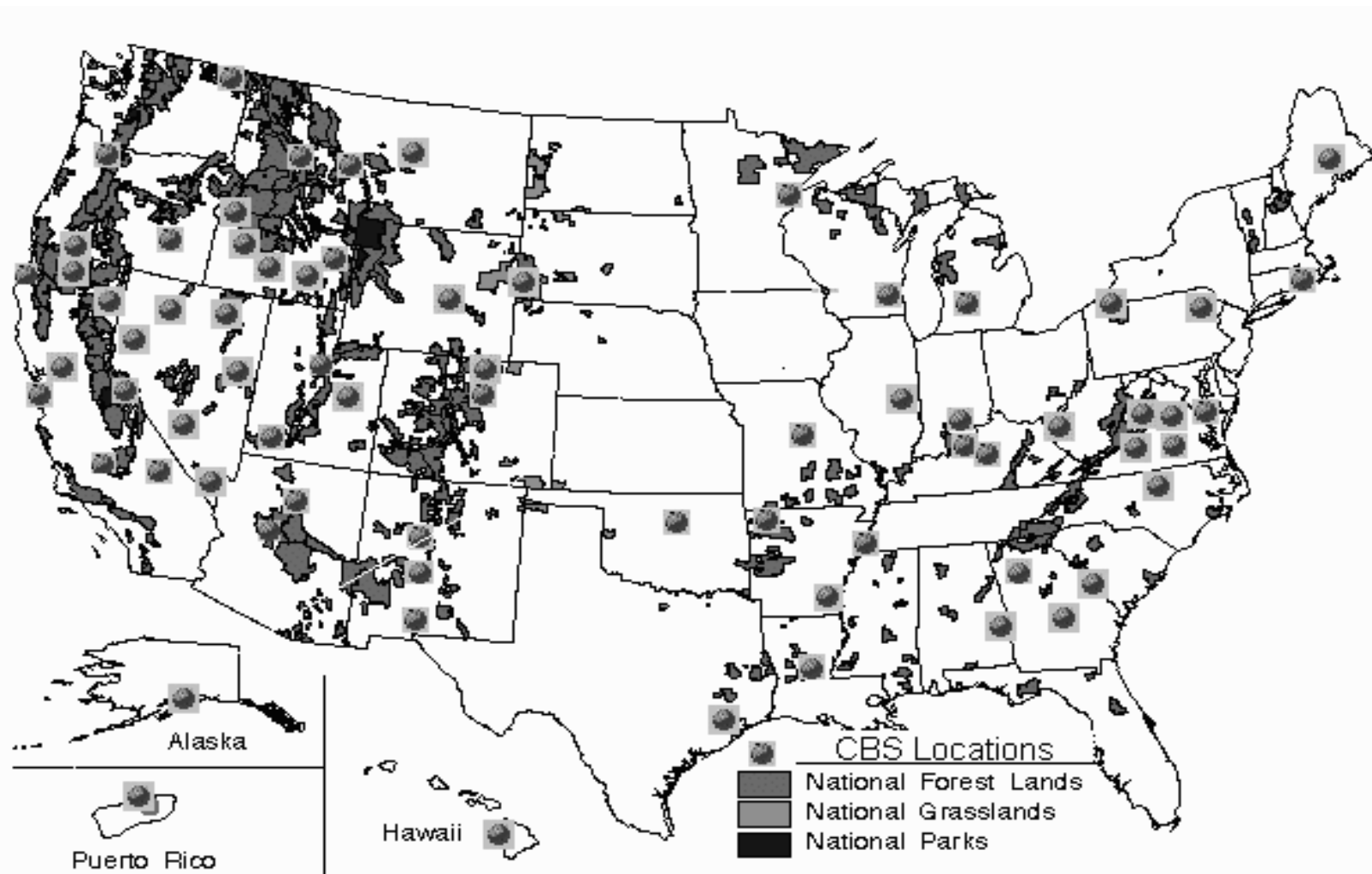
## DGPS: Improving GPS Positioning (3)



## DGPS: Improving GPS Positioning (4)



## DGPS: Reference Stations in USA



## Positioning in Mobile Communication Networks

- ♦ Positioning in Mobile Communication Networks
  - ♦ Location Based Services
  - ♦ Emergency calls (required by US legislation)
- ♦ Soluting: Integrating a GPS receiver into a mobile phone
- ♦ Problems:
  - ♦ GPS receiver would add to cost, weight and complexity
  - ♦ GPS receiver has a rather long time to acquire a first fix
- ♦ Idea: Use existing infrastructure for positioning



## Assisted GPS (A-GPS)

- ♦ Integrating GPS in mobile phones
  - ♦ is complex
  - ♦ GPS takes a long time to achieve a first fix
- ♦ Fixed GPS receivers placed at regular intervals (every 200 to 400 km)
- ♦ Fetch data to complement readings on phone
- ♦ Phone can make timing measurements without having to decode messages
- ♦ Reduces time to determine location
- ♦ First fix in 1-8 seconds
  
- ♦ A-GPS requires
  - ♦ extensive hardware and software modifications
  - ♦ likely an additional antenna
- ♦ Accuracy
  - ♦ less than 50 m

## Enhanced Observed Time Difference (E-OTD)

- ♦ Similar to GPS using base stations of Mobile Communications Network
- ♦ Measures signal trip times to surrounding base stations
- ♦ Used to calculate the distance to these base stations
- ♦ Requires the base stations positions to be known
- ♦ Calculations are usually done in infrastructure
  
- ♦ E-OTD requires:
  - ♦ Changes to infrastructure
  - ♦ Extensive changes to mobile phone
- ♦ Accuracy:
  - ♦ About 125 m
  - ♦ Will become better with smaller cell sizes in 3G
  
- ♦ Commercial system: Cursor (promised accuracy: 50 m)

## GSM: Comparison of Positioning Technologies

	System Accuracy	Commercial Availability on GSM	User Controlled Privacy	Speed of Response	Mobile Network Upgrade Cost
<b>E-OTD</b>	15m to 150m	2000	Yes	Less than 10 seconds	Medium
<b>Cell ID</b>	Variable 250m to 30km	1999	No	Less than 10 seconds	Minimal (MSC Interface)
<b>Cell ID/ Timing Advance</b>	150m to 30km	1999	No	Less than 10 seconds	Minimal
<b>Assisted GPS</b>	Generally better than 50m if available	2002	Yes	Less than 10 seconds to 1 minute	Medium (standards-compliant)
<b>Time of arrival</b>	Difficult to achieve better than 150m	2002 (non-standards compliant)	No	Less than 10 seconds	High
<b>Angle of Arrival</b>	Unlikely to achieve 150m	No known commercial solution	No	Less than 10 seconds	High

## Overview

- ◆ Concepts of Location-aware Systems
- ◆ Positioning
  - ◆ Out-door
  - ◆ In-door
- ◆ Location-aware Applications
  - ◆ Examples: Guide, Nexus
- ◆ (Location Management)

## In-door Positioning

Problem: GPS signal can not (or only badly) be received inside of a building

⇒ Satellite system not possible

Requirements:

- ♦ Availability
- ♦ Costs
- ♦ Accuracy
- ♦ Robustness
- ♦ Few installation efforts

## In-door Positioning (2)

- ♦ Positionierung mit Infrarottechnologien
  - ♦ Relatively cheap
  - ♦ Large-scale installations problematic
  - ♦ Low interference problems (confined to one room)
- ♦ Ultrasound-based Positioning
  - ♦ Very accurate
  - ♦ Very expensive
  - ♦ Large-scale installations not possible
- ♦ Radio-based Positioning
  - ♦ Using existing infrastructure
  - ♦ Suitable for
  - ♦ Prone to interference

## Infrared-based Positioning

2 basic solutions:

### System-centered

- ♦ Mobile (small) senders
- ♦ Fixed installed receivers
- ♦ Sender emits unique code identifying a mobile object (e.g., the user's PDA)
- ♦ Receivers report sightings to the infrastructure

### Device-centered

- ♦ Fixed installed senders
- ♦ Mobile receivers attached to (or integrated in) PDA or notebook
- ♦ Sender emit unique code identifying a location (for example a room)
- ♦ Mobile receiver identifies location locally

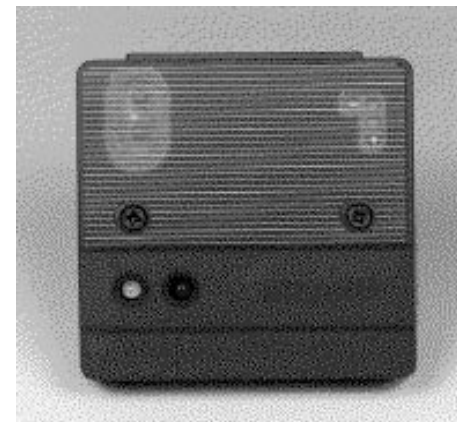
## Infrared-based Positioning: Active Badges (1)

- ♦ Developed at the Olivetti Research Laboratories (now AT&T) together with the University of Cambridge
- ♦ Started research on location-awareness: in use since 1992
- ♦ Mobile transmitters
- ♦ Fixed receivers connected to a central server
- ♦ Location information is managed on central server
- ♦ Variants are commercially available

Transmitter:

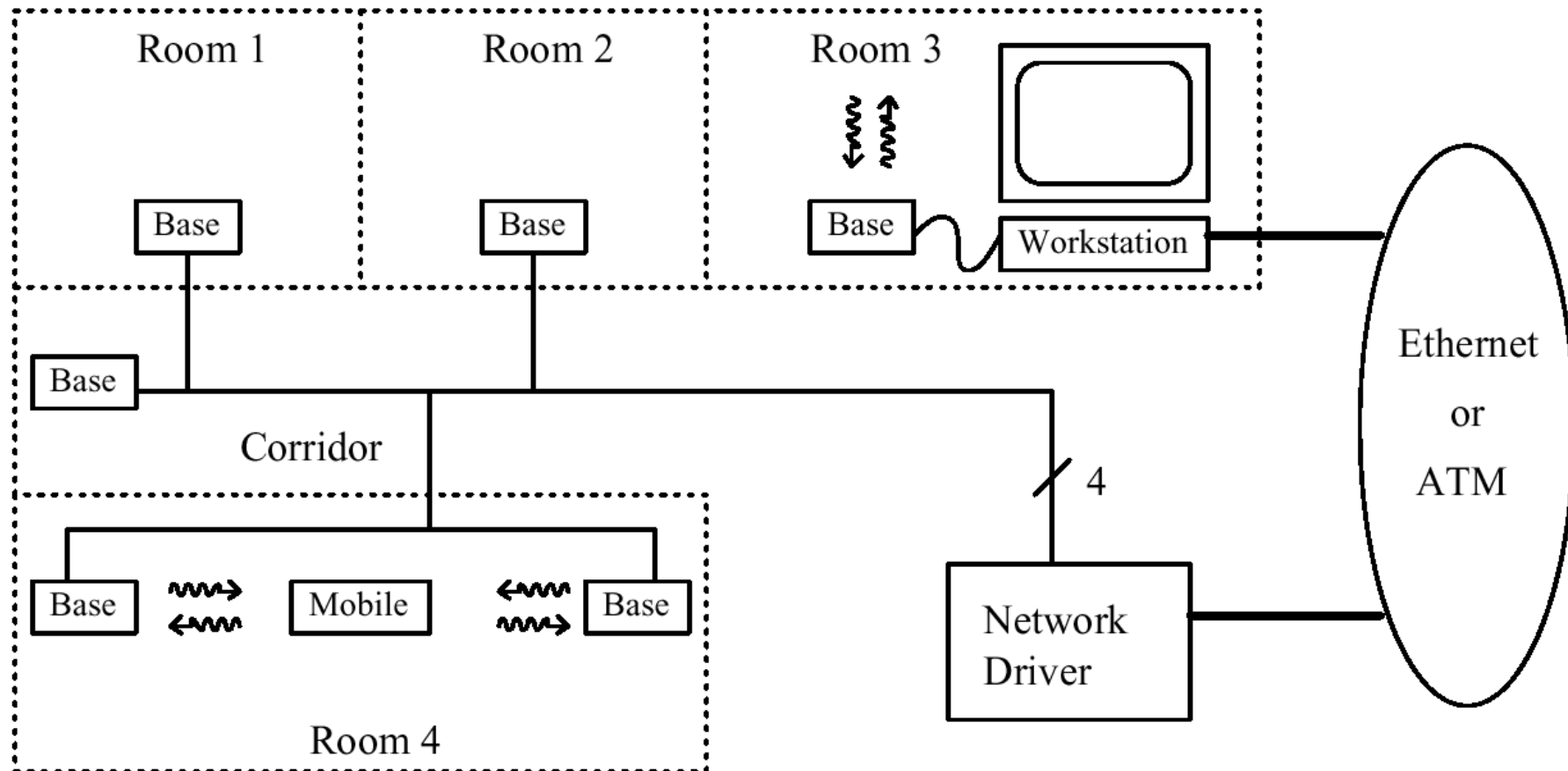


Receiver:

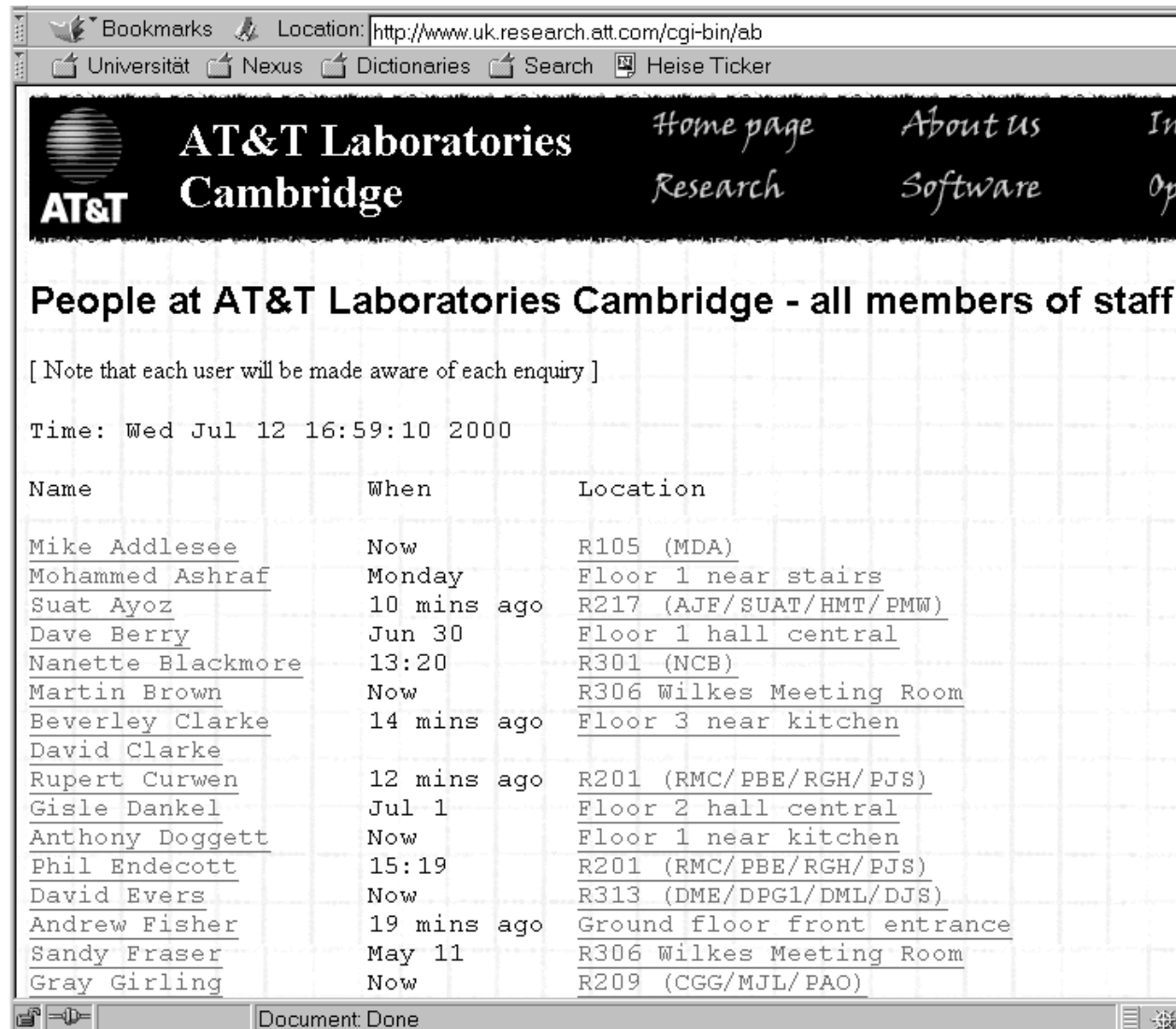




## Infrared-based Positioning: Active Badges (2)



## Infrared-based Positioning: Active Badges (3)



Bookmarks Location: <http://www.uk.research.att.com/cgi-bin/ab>

Universität Nexus Dictionaries Search Heise Ticker

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### People at AT&T Laboratories Cambridge - all members of staff

[ Note that each user will be made aware of each enquiry ]

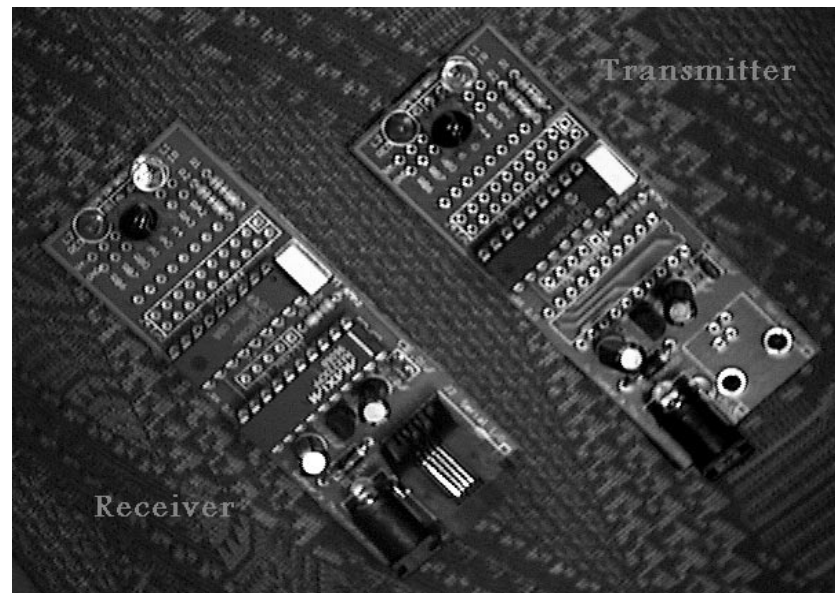
Time: Wed Jul 12 16:59:10 2000

Name	When	Location
<a href="#">Mike Addlesee</a>	Now	<a href="#">R105 (MDA)</a>
<a href="#">Mohammed Ashraf</a>	Monday	<a href="#">Floor 1 near stairs</a>
<a href="#">Suat Ayoaz</a>	10 mins ago	<a href="#">R217 (AJF/SUAT/HMT/PMW)</a>
<a href="#">Dave Berry</a>	Jun 30	<a href="#">Floor 1 hall central</a>
<a href="#">Nanette Blackmore</a>	13:20	<a href="#">R301 (NCB)</a>
<a href="#">Martin Brown</a>	Now	<a href="#">R306 Wilkes Meeting Room</a>
<a href="#">Beverley Clarke</a>	14 mins ago	<a href="#">Floor 3 near kitchen</a>
<a href="#">David Clarke</a>		
<a href="#">Rupert Curwen</a>	12 mins ago	<a href="#">R201 (RMC/PBE/RGH/PJS)</a>
<a href="#">Gisle Dankel</a>	Jul 1	<a href="#">Floor 2 hall central</a>
<a href="#">Anthony Doggett</a>	Now	<a href="#">Floor 1 near kitchen</a>
<a href="#">Phil Endecott</a>	15:19	<a href="#">R201 (RMC/PBE/RGH/PJS)</a>
<a href="#">David Evers</a>	Now	<a href="#">R313 (DME/DPG1/DML/DJS)</a>
<a href="#">Andrew Fisher</a>	19 mins ago	<a href="#">Ground floor front entrance</a>
<a href="#">Sandy Fraser</a>	May 11	<a href="#">R306 Wilkes Meeting Room</a>
<a href="#">Gray Girling</a>	Now	<a href="#">R209 (CGG/MJL/PAO)</a>

Document Done

## Infrared: Locust Swarm

- ◆ Developed at the MIT Media Lab (Wearable Computing department)
- ◆ Fixed transmitters (emitting room number)
- ◆ Mobile receiver attached to PDA or Notebook
- ◆ Identical hardware for transmitters and receivers
- ◆ Experimental system
- ◆ Extension by radio module



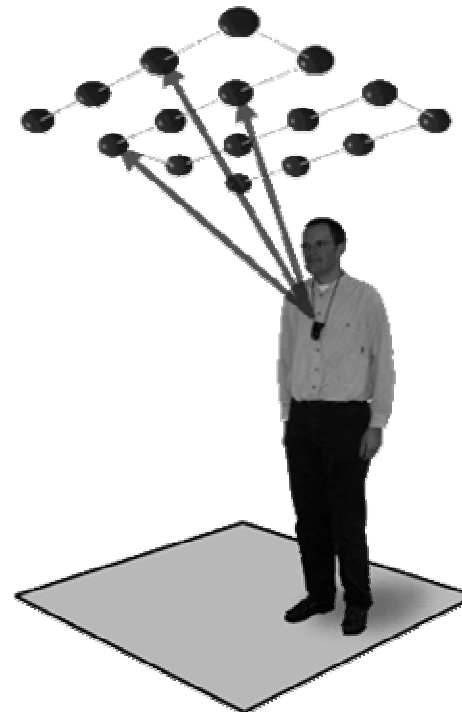
## Infrared-based Positioning: IRREAL System

- ♦ Developed at the University of the Saarland
- ♦ Fixed IR transmitter
- ♦ Receivers are standard Palm Pilots
- ♦ Information is broadcasted periodically
- ♦ More important information (index) is transmitted more frequently
- ♦ Information (transmitter-specific) is accumulated over time



## Ultrasound-based Positioning: Active Bat System

- ◆ Developed at the Olivetti Research Laboratories (now AT&T) together with the University of Cambridge
- ◆ Successor of Active Badges
- ◆ Grid of ultrasound receivers placed with in a grid 1.2 m apart on the ceiling
- ◆ Installation: about 720 receivers for 1000m<sup>2</sup>
- ◆ Bats have radio link
- ◆ Central receiver controls receivers and bats
- ◆ Accuracy: 3 cm
- ◆ Direction measurement by using more than one bat

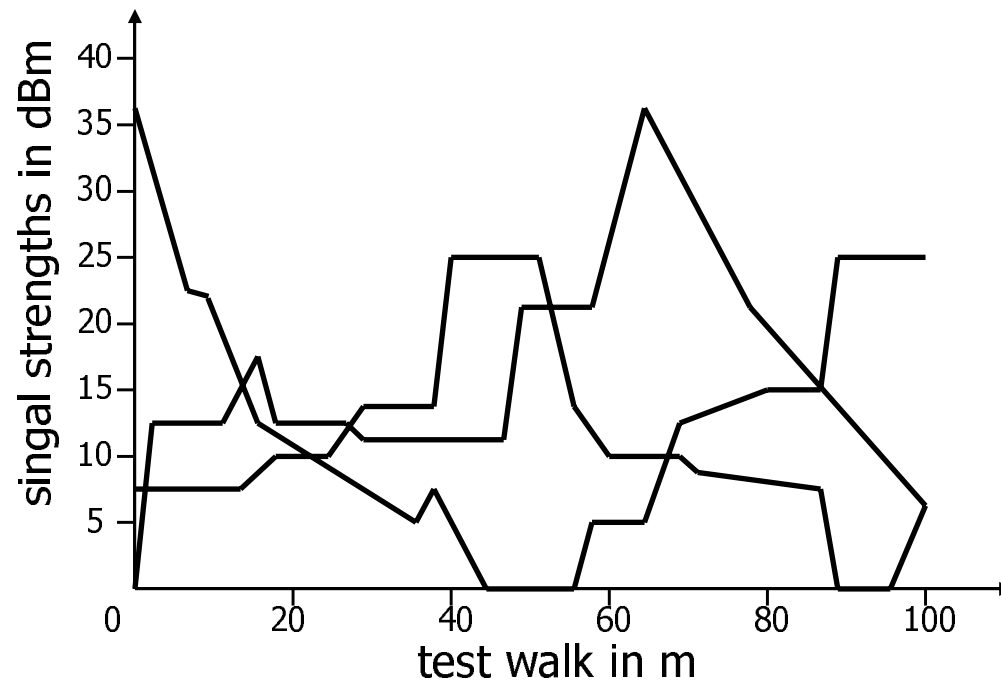


## Radio-based Positioning: Using a Wireless LAN

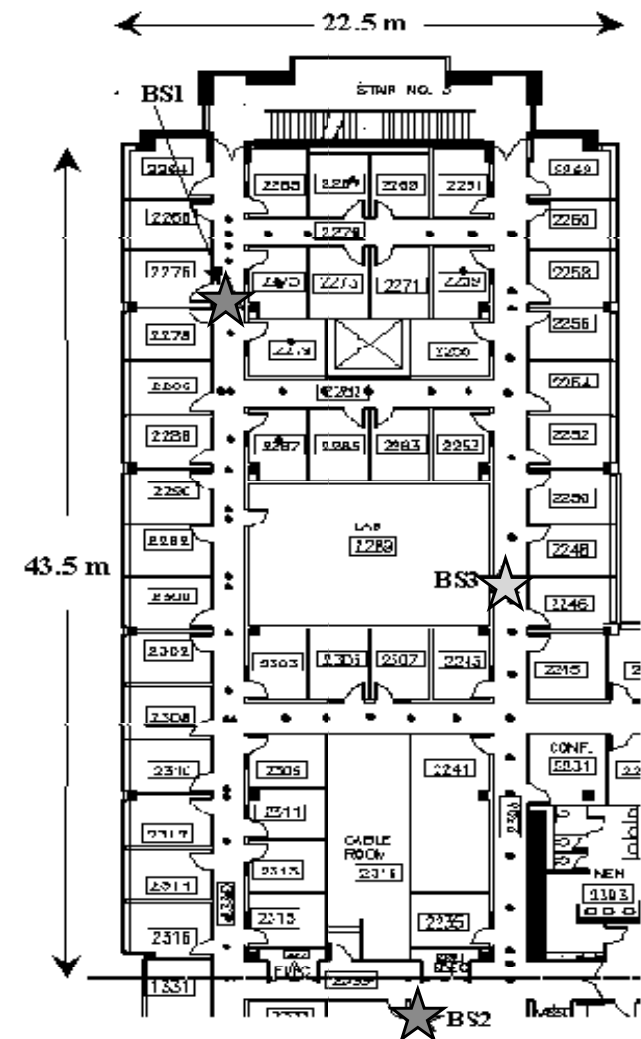
- ♦ Idea: Determining position based on the signal strength of an existing WLAN infrastructure
- ♦ Values for signal strengths needs to be known
  - ♦ Setting up DB with signal strengths before-hand
  - ♦ Using a radio propagation model
  - ♦ Using history information to improve positioning
- ♦ General problems:
  - ♦ Changes in signal strength, for example through closed/opened doors
  - ♦ Interference through electronic devices (computers)

## Radio-based Positioning: RADAR System

- ◆ Developed by Microsoft Research
- ◆ Average accuracy: 3 to 4.3 m (50%)



BS1  
BS2  
BS3



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- ◆ (Location Management)



## Applications: Location-aware City Guides

- ♦ Cyberguide
  - ♦ Georgia Institute of Technology
  - ♦ Early interactive city guide for Atlanta
  - ♦ [www.cc.gatech.edu/fce/cyberguide](http://www.cc.gatech.edu/fce/cyberguide)
- ♦ Deep Map
  - ♦ European Media Lab EML, Heidelberg
  - ♦ Interactive city guide for Heidelberg
  - ♦ using high resolution 3D information
- ♦ GUIDE
  - ♦ University of Lancaster
  - ♦ Interactive multi-media city guide for Lancaster
  - ♦ <http://www.guide.lancs.ac.uk/>

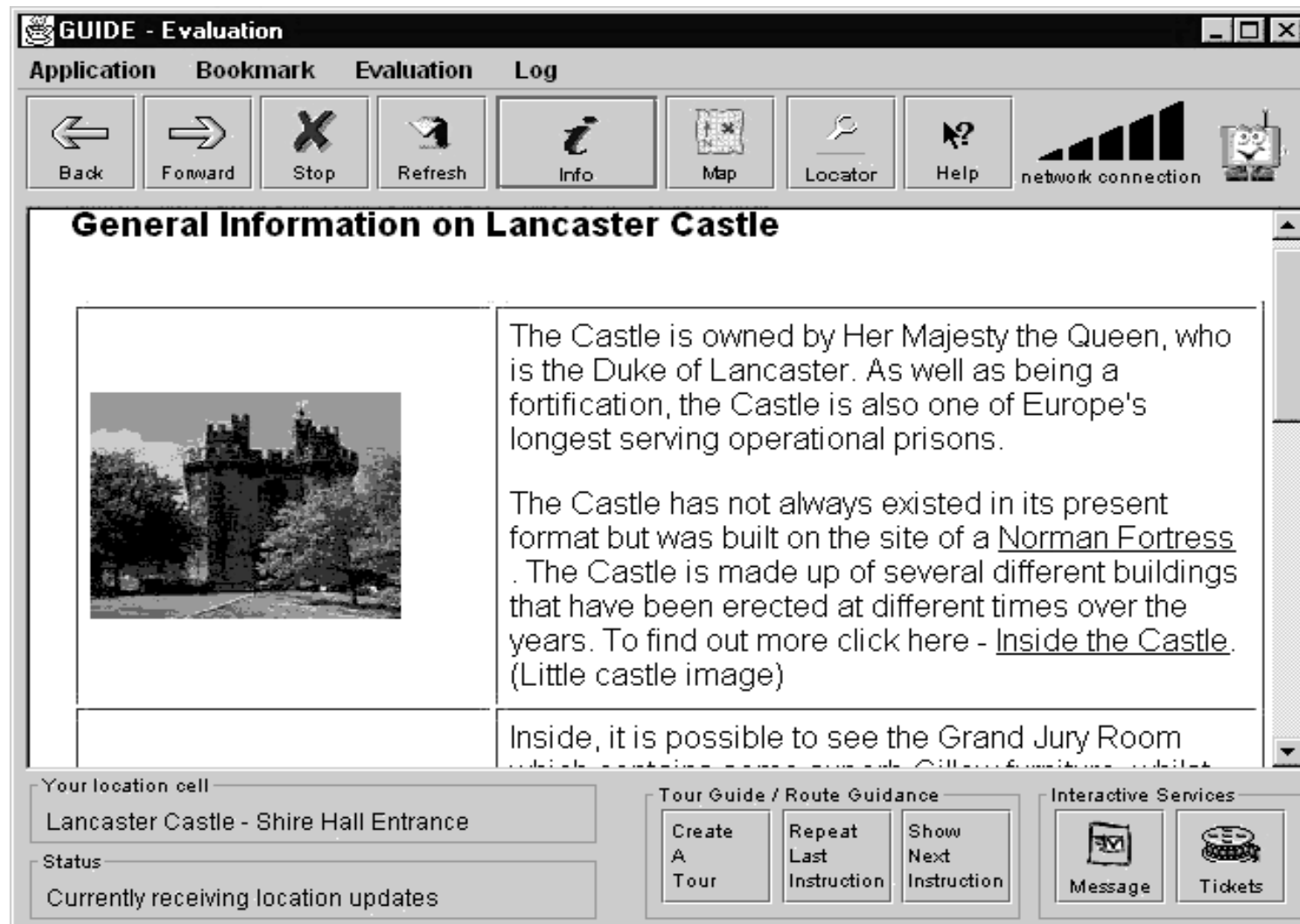
## Further Applications

- ♦ Stick-e Notes (University of Kent)
  - ♦ Virtual „Post-Its“
- ♦ Context Toolkit (Georgia-Tech)
  - ♦ Context Widgets
- ♦ Context-aware medicine shelf (Anderson Consulting Research)
- ♦ Context-aware coffee cup (TeCo, Karlsruhe)

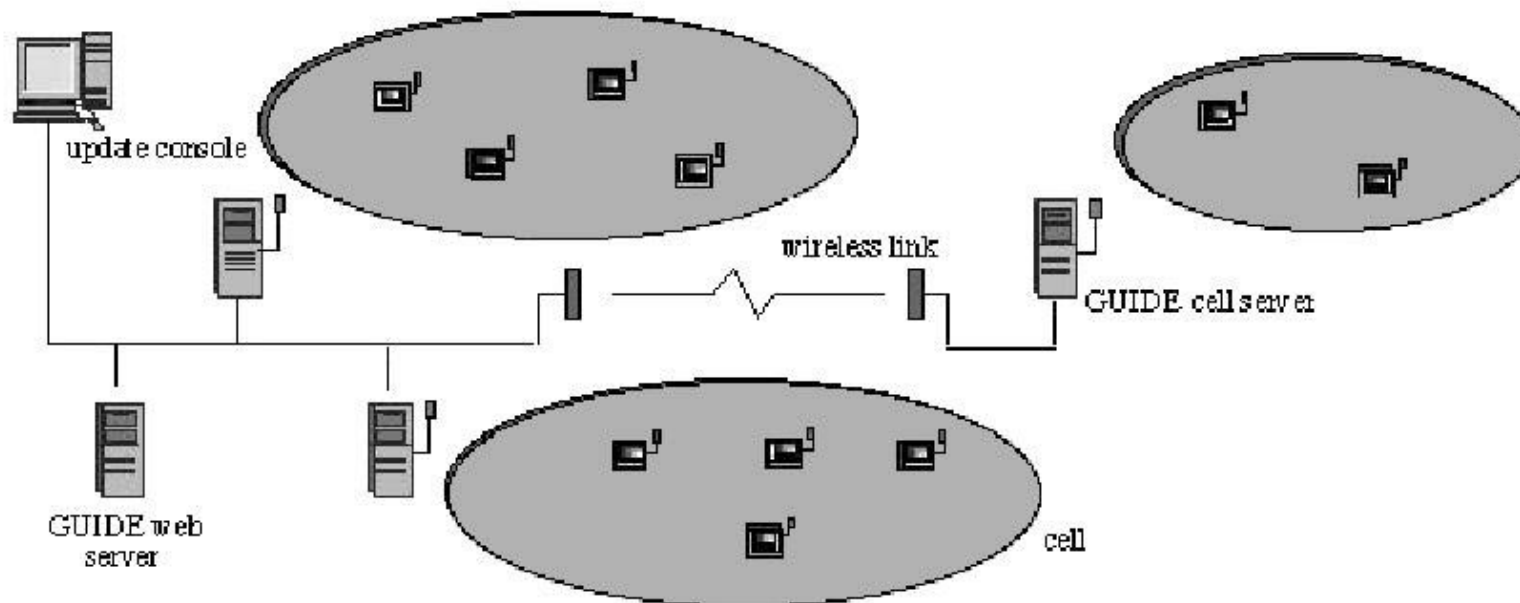
## GUIDE: User Interface



## GUIDE: Location-aware Information



## GUIDE: System Architecture



**Questions?**

**Thank you very much for your attention!**

Contact: [Alexander.Leonhardi@daimlerchrysler.com](mailto:Alexander.Leonhardi@daimlerchrysler.com)