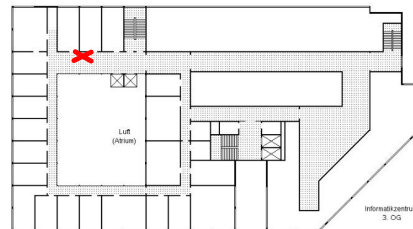


Prof. Dr. Sándor Fekete  
Dr. Christiane Schmidt

## Computational Geometry Homework Set 3, 05. 12. 2011

Solutions are due Wednesday, December 21th, 2011, until 11:25 in the cupboard for handing in practice sheets.  
**Please put your name on all pages!**



**Exercise 1 (Monotonicity):** Show:

- For every  $n \in \mathbb{N}$  there is a polygon with at least  $n$  vertices that is monotone with respect to any line.
- There is a polygon with 10 or more vertices that is not monotone with respect to any line.

(5+10 points)

**Exercise 2 (Doubly-Connected Edge Lists (DCELs)):**

Show how a DCEL can be used to visit all edges incident to a vertex  $v$  in cyclic order.

(5 points)

**Exercise 3 (Triangulation):**

- Triangulate the polygon shown in Figure 1 using the algorithms from the lecture.
- Give an algorithm that triangulates a polygon with holes in  $O(n \log n)$ .

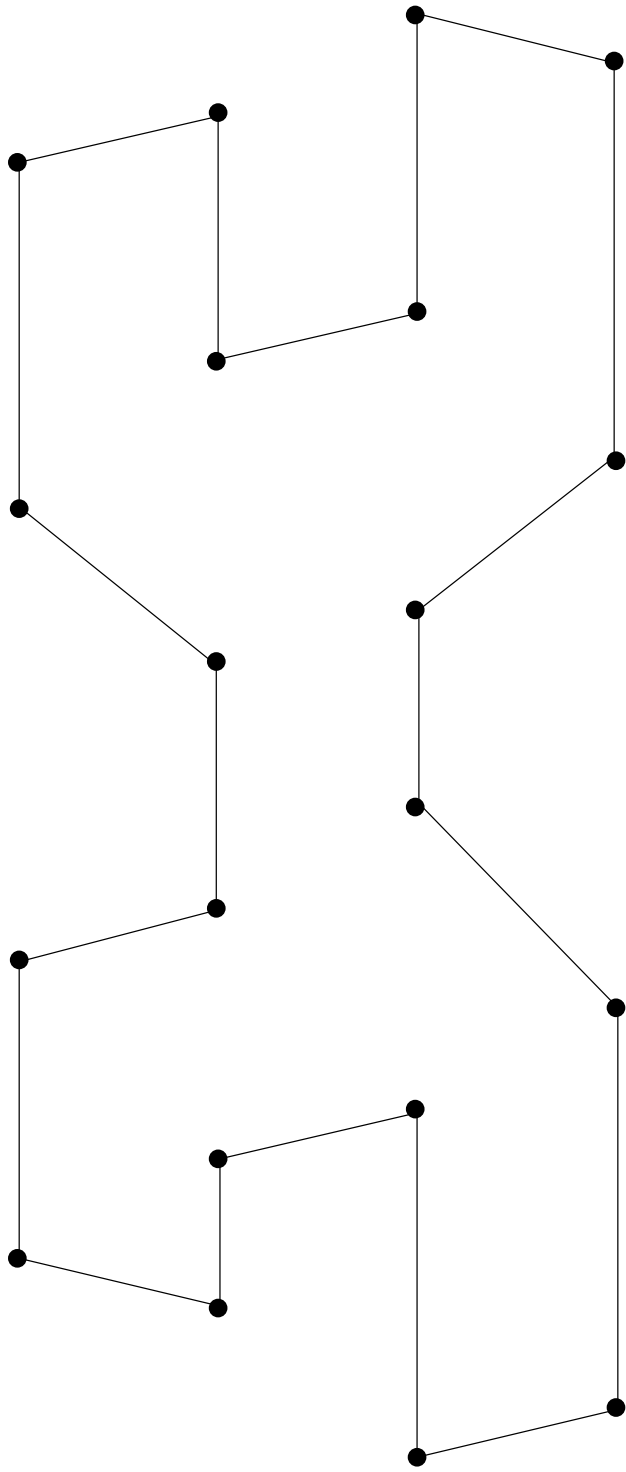


Figure 1: A Polygon.

(10+10 points)

**Exercise 4 (Monotonicity II.):**

- a) Given a simple polygon  $P$  and a line  $g$ .

Give an algorithm that tests in  $O(n)$  steps whether  $P$  is monotone with respect to  $g$ .

You may assume  $P$  to be given either as a Doubly-Connected Edge List (DCEL) or simply as a list of vertices and edges.

Hint: You may assume that no edge of the polygon is perpendicular to  $g$ .

- b) Given a simple polygon  $P$ .

Give an algorithm that decides in  $O(n)$  steps whether there exists a line  $g$ , such that  $P$  is monotone with respect to  $g$ .

Hint: Consider the interior angles at potential saddle points.

Of course it is possible/allowed to present an algorithm that solves both problems.

(10+10 points)