
Collaborative transmission in wireless sensor networks

Distributed Adaptive Beamforming

Stephan Sigg

Institute of Distributed and Ubiquitous Systems
Technische Universität Braunschweig

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Overview and Structure

- Introduction to context aware computing
- Wireless sensor networks
- Wireless communications
- Basics of probability theory
- Randomised search approaches
- Cooperative transmission schemes
- Distributed adaptive beamforming
 - Feedback based approaches
 - Asymptotic bounds on the synchronisation time
 - Alternative algorithmic approaches
 - Alternative Optimisation environments

Overview and Structure

- Introduction to context aware computing
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- **Feedback based distributed adaptive beamforming**
 - **Feedback based approaches**
 - Asymptotic bounds on the synchronisation time
 - Alternative algorithmic approaches
 - Alternative Optimisation environments

Outline

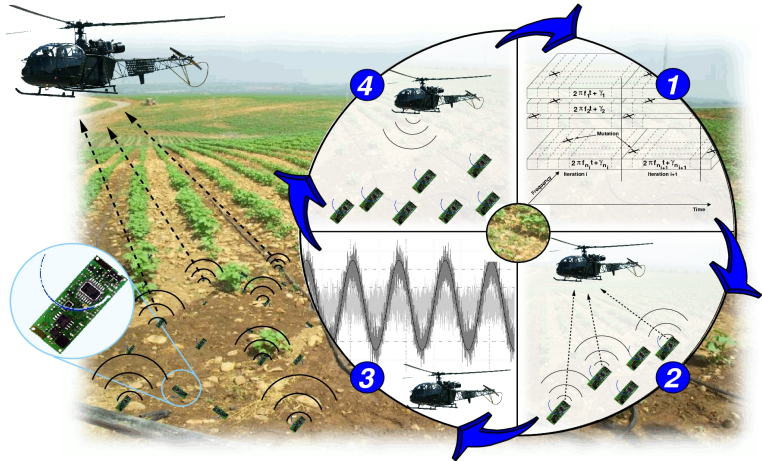
Feedback based distr. adaptive beamforming

- 1 Analysis of the problem scenario
 - Individual representation
 - Fitness function
 - Search space
 - Variation operators

- 2 Analysis of the convergence time
 - An upper bound on the synchronisation performance
 - A lower bound on the synchronisation performance

Feedback based distr. adaptive beamforming

Introduction



Feedback based distr. adaptive beamforming

Introduction



- 1-bit feedback based closed loop carrier synchronisation
 - Slow synchronisation
 - But: Computationally modest demands
 - Only: Adaptation of carrier phase based on binary feedback value
- Therefore: Well suited to be applied for WSNs

Feedback based distr. adaptive beamforming

Introduction

Phase 4:

Feedback is broadcast to the network

Phase 3:

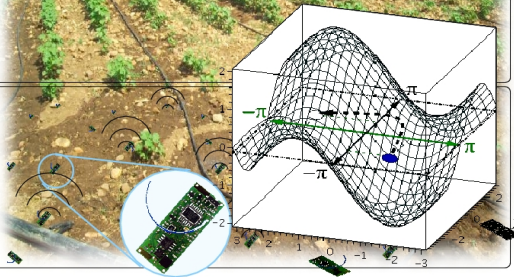
Receiver estimates the phase synchronisation level of the received sum signal

Phase 2:

Source nodes transmit to the destination as a distributed beamformer

Phase 1:

Source nodes adjust their carrier phase offset and frequency randomly



Feedback based distr. adaptive beamforming

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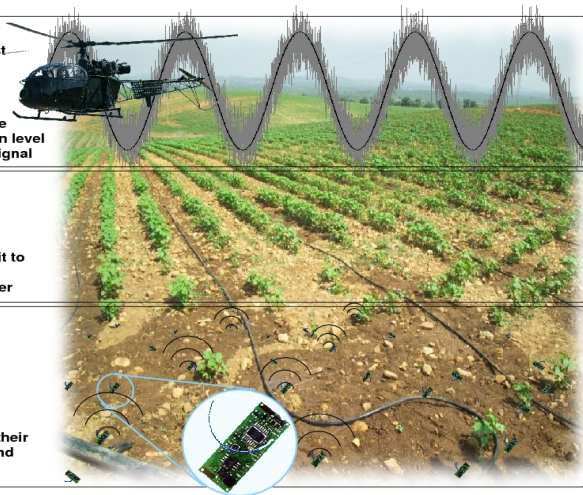
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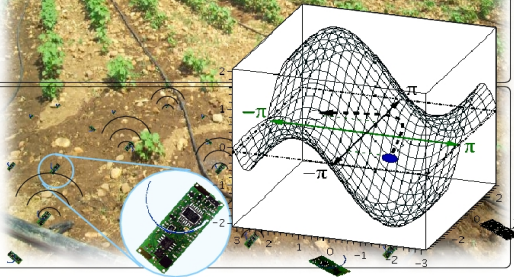
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Feedback based distr. adaptive beamforming

Introduction



- Analysis of the underlying algorithmic problem
 - Precise mathematical understanding of the problem required
 - Modelling of
 - Search space
 - Optimisation aim
 - Representation of search points
 - Parameters that impact the synchronisation performance

Outline

Feedback based distr. adaptive beamforming

1 Analysis of the problem scenario

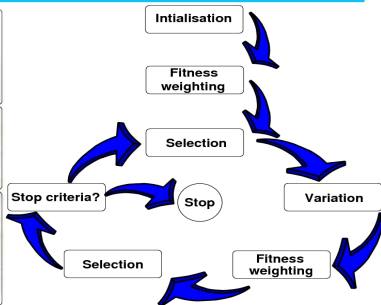
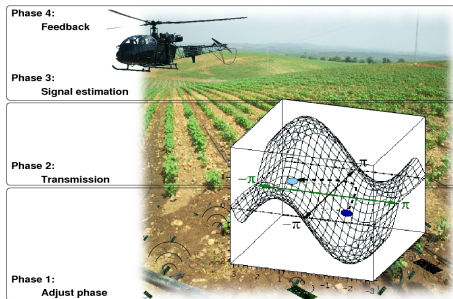
- Individual representation
- Fitness function
- Search space
- Variation operators

2 Analysis of the convergence time

- An upper bound on the synchronisation performance
- A lower bound on the synchronisation performance

Feedback based distr. adaptive beamforming

Analysis of the problem scenario



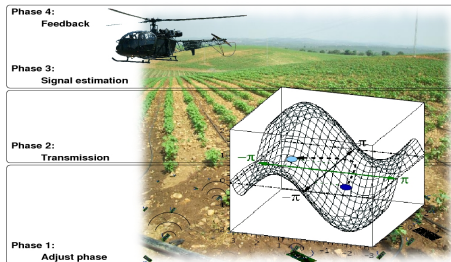
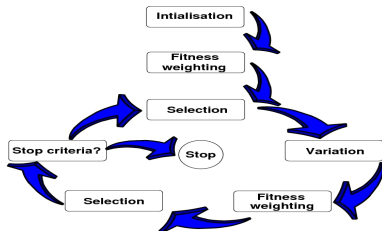
Observations

- Iterative approach similar to evolutionary random search
 - New search points are requested by altering the carrier phases
 - Fitness function implemented by receiver feedback
 - Selection of individuals based on feedback values
 - Population size and offspring population size: $\mu = \nu = 1$

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Individual representation
 - Ordered set
 - Vector
 - Binary representation
- Fitness function
 - SNR
 - Simple distance
- Search space
 - Identical frequency
 - Distinct frequencies
- Variation operators
 - Mutation
 - Crossover



Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Individual representation
 - Ordered set of phase and frequency pairs γ_i, f_i
 - Advantage:** Very near to the actual physical scenario
 - Disadvantage:** Similarity measures between individuals not straightforward
 - Vector $V = v_1, \dots, v_{2n}$ of phases and/or frequencies
 - Advantage:** Configurations as points in vector spaces, simple distance measure
 - Disadvantage:** Representation very problem specific/untypical
- Binary representation of phase/frequency offsets
 - Advantage:** Various results on binary search spaces in the literature
 - Disadvantage:** Hamming distance may not represent neighbourhood similarities

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

$$\mathcal{I} = \underbrace{0 \dots 1}_{\log(k) \text{ bits}} \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}} \dots \underbrace{0100 \dots 1001}_{\log(k) \text{ bits encode } k \text{ distinct possible phase offsets of node } i} \underbrace{0100 \dots 1001}_{\log(\varphi) \text{ bits encode } \varphi \text{ distinct frequency offsets of node } i} \dots \underbrace{0 \dots 1}_{\log(k) \text{ bits}} \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}}$$

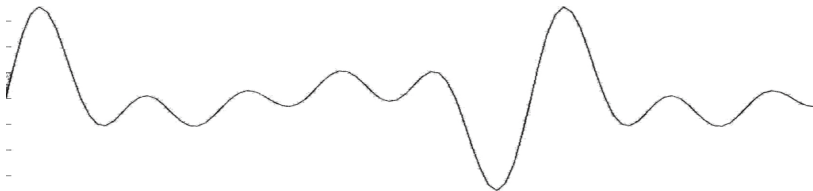
Diagram illustrating the binary representation of phase and frequency offsets for multiple nodes. The sequence \mathcal{I} is a concatenation of bits for each node. For each node i , the phase offset is represented by $\log(k)$ bits (e.g., $0 \dots 1$), and the frequency offset is represented by $\log(\varphi)$ bits (e.g., $0100 \dots 1001$). The diagram shows the sequence for node 1, followed by an ellipsis, then node i , followed by an ellipsis, and finally node n .

- Individual representation

- Here: Binary representation of phase/frequency offsets
 - $\log(k)$ bits to represent k phase offsets
 - $\log(\varphi)$ bits to represent φ frequency offsets
 - Configurations for all nodes concatenated
- Phase and frequency offsets enumerated in ascending order
- Neighbourhood: Gray encoded bit sequence to respect neighbourhood similarities

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Analysis of the problem scenario

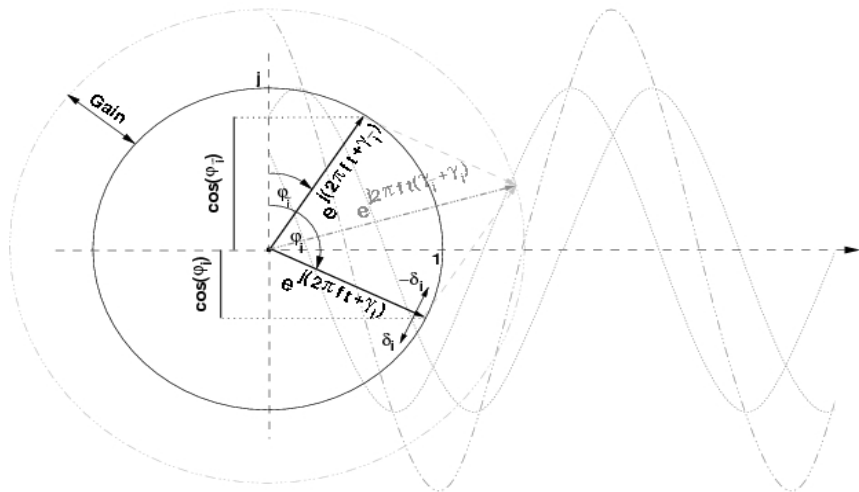


- Fitness function
 - Receiver estimates synchronisation quality of

$$\zeta_{\text{sum}} = \Re \left(m(t) e^{j2\pi f_c t} \sum_{i=1}^n \text{RSS}_i e^{j(\gamma_i + \phi_i + \psi_i)} \right)$$

- SNR
- Numeric distance
- One bit feedback?

Feedback based distr. adaptive beamforming



Feedback based distr. adaptive beamforming

Analysis of the problem scenario



- Binary feedback
 - Minimum transmission load
 - Can be invested into higher redundancy schemes
 - Reduced information at source nodes
 - No adaptive operation
 - Less advanced optimisation schemes
 - Estimation of optimisation progress

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

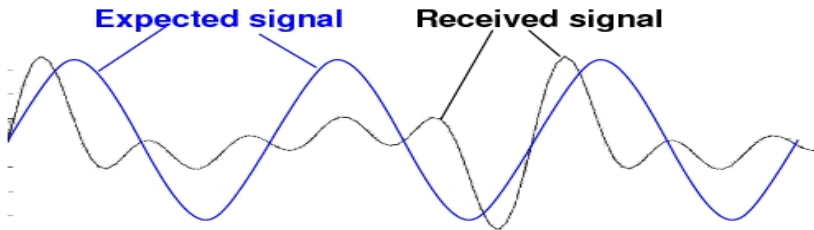


Fitness estimated by SNR :

- Calculate SNR of received sum signal
- Received signal strength above noise power
- Higher SNR interpreted as improved synchronisation quality
- Optimisation aim to reach minimum required SNR

Feedback based distr. adaptive beamforming

Analysis of the problem scenario



Fitness estimated by simple distance :

- Calculate surface between ζ_{opt} and ζ_{sum}
- Smaller surface \rightarrow better synchronisation quality
- Optimum signal:

$$\zeta_{\text{opt}} = \Re \left(m(t) \text{RSS}_{\text{opt}} e^{j(2\pi f_c t + \gamma_{\text{opt}} + \phi_{\text{opt}} + \psi_{\text{opt}})} \right)$$

Feedback based distr. adaptive beamforming

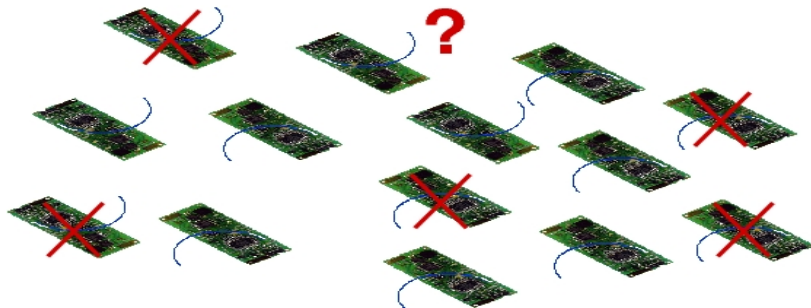
Analysis of the problem scenario

$$\zeta_{\text{opt}} = \Re \left(m(t) \text{RSS}_{\text{opt}} e^{j(2\pi f_c t + \gamma_{\text{opt}} + \phi_{\text{opt}} + \psi_{\text{opt}})} \right)$$

- Transmit sequence $m(t)$ (preconditioned)
- Transmit frequency f_c (preconditioned)
- Average transmit power P_{avg} (preconditioned)
- Gain G_i , G_{receiver} (preconditioned)
- Distance d to network (Estimated by RTT)
- **Number of transmitting nodes $n \rightarrow ???$**
- $\text{RSS}_{\text{opt}} = n \cdot \left(P_{\text{avg}} \cdot \left(\frac{\lambda}{2\pi \cdot d} \right)^2 \cdot G_i \cdot G_{\text{receiver}} \right)$

Feedback based distr. adaptive beamforming

Analysis of the problem scenario



Estimate the count of transmitting nodes :

- Possible to estimate count of transmitting nodes
- From superimposed signal of simultaneously transmitting nodes¹

¹ A.Krohn, Superimposed Radio Signals for Wireless Sensor Networks, PhD thesis, 2007

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

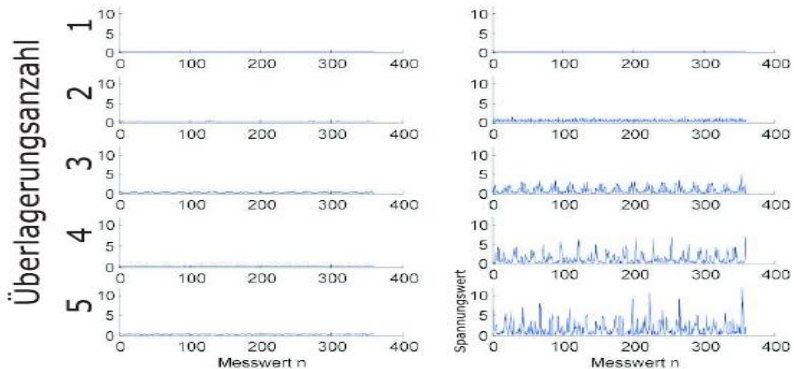


Estimate the count of transmitting nodes ²

² A.Krohn, Superimposed Radio Signals for Wireless Sensor Networks, PhD thesis, 2007

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Analysis of the problem scenario

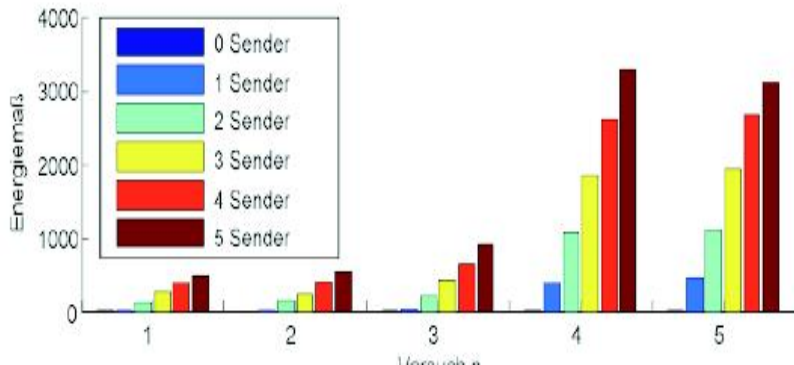


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Analysis of the problem scenario



Estimate the count of transmitting nodes ⁴

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Feedback based distr. adaptive beamforming

Analysis of the problem scenario

Geschätzte Anzahl

	0	1	2	3	4	5
tatsächliche Anzahl	0	287	0	0	0	0
1	0	327	3	0	0	0
2	0	0	330	0	0	0
3	0	0	32	321	14	19
4	0	0	11	69	211	124
5	0	0	0	17	39	220

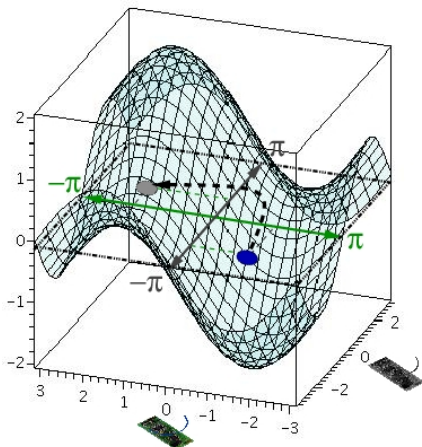
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Feedback based distr. adaptive beamforming

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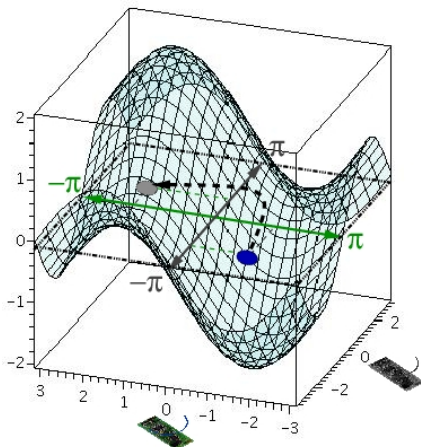
- Search space
 - Optimisation performance dependent on search space
 - Global or local optima?



Feedback based distr. adaptive beamforming

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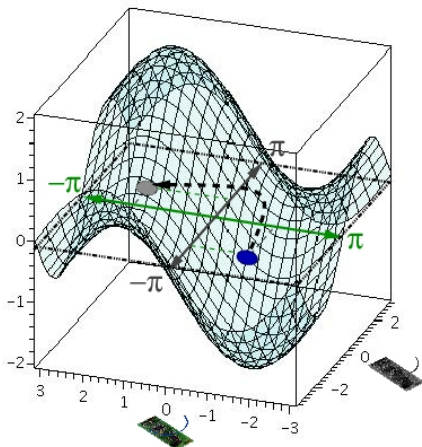
- Search space
 - Feedback function not unimodal
 - In two global optima, carrier signals are shifted by fixed amount
 - Fitness function weak multimodal
 - Many global optima
 - No local optima



Feedback based distr. adaptive beamforming

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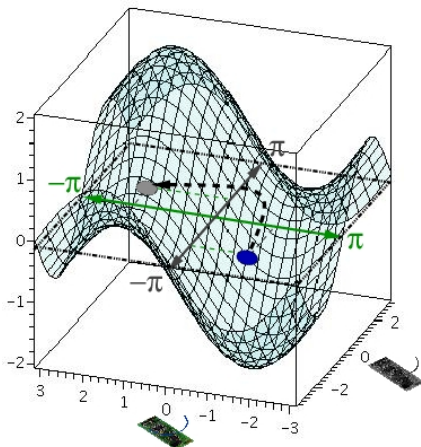
- Search space
 - Identical transmit frequencies
 - Distinct transmit frequencies



Feedback based distr. adaptive beamforming

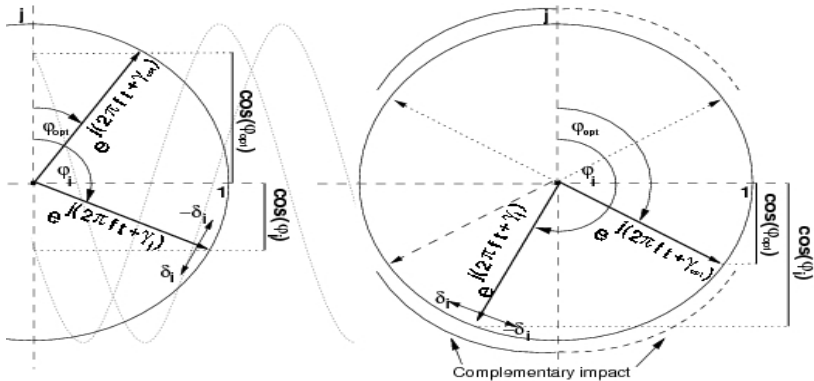
Analysis of the problem scenario

- Identical transmit frequencies:
 $e^{j(2\pi ft + \gamma_i)}; \forall i \in \{1, \dots, n\}$
 - Local optimum: \exists search point $s_{\zeta} \neq s_{\text{opt}}$ with
 - All small phase modulations decrease fitness value
 - Smallest possible modification: Single carrier signal altered



Feedback based distr. adaptive beamforming

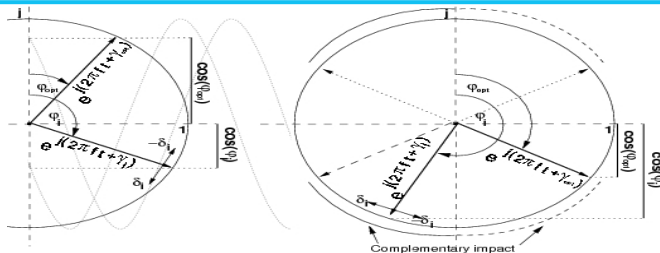
Analysis of the problem scenario



- Fitness dependent on distance $|\cos(\varphi_{opt}) - \cos(\varphi_i)|$

Feedback based distr. adaptive beamforming

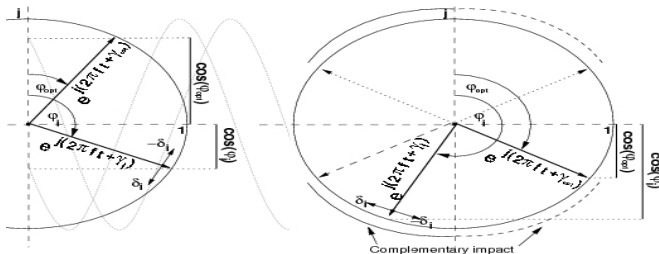
Analysis of the problem scenario



- Phase shift of $\delta_i \neq 0$ alters the fitness value
- For some t the fitness increases while for others it decreases.
- Assume $(\varphi_i + \delta_i) - \varphi_{opt} < 180^\circ$ and $\varphi_i > \varphi_{opt}$
- For $[\varphi_i > 180^\circ \wedge \varphi_{opt} < 180^\circ]$ or $[\varphi_i > 360^\circ \wedge \varphi_{opt} < 360^\circ]$
 - Contribution to \mathcal{F} zero
- Else: δ_i has either always positive or always negative impact

Feedback based distr. adaptive beamforming

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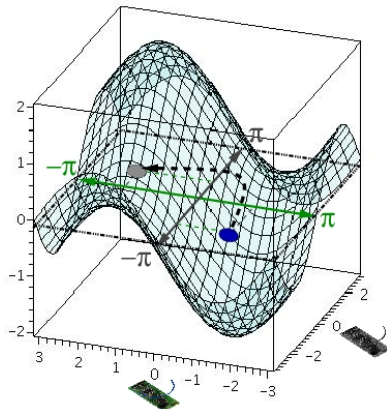


- Compared to s_{opt}
 - No configuration short of the optimum configuration $s_i = s_{opt}$ exists
 - For which distance is increased for phase offset δ_i
 - regardless of the sign of δ_i
- No local optima

Feedback based distr. adaptive beamforming

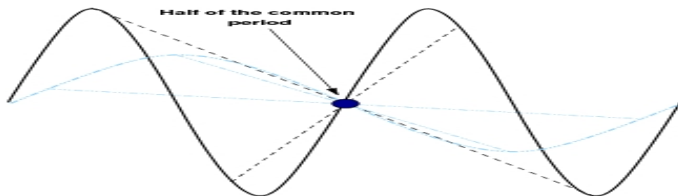
Analysis of the problem scenario

- Distinct transmit frequencies:
 $e^{j(2\pi f_i t + \gamma_i)}; \forall i \in \{1, \dots, n\}$
 - Consider phase offset between two signals:
 - Modified signal component ζ_i
 - Nearest global optimum ζ_{opt}



Feedback based distr. adaptive beamforming

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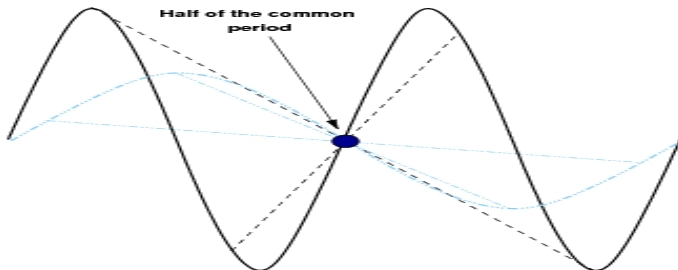


- Distinct transmit frequencies: $e^{j(2\pi f_i t + \gamma_i)}$; $\forall i \in \{1, \dots, n\}$
 - Feedback function not affected by phase modifications only
 - Periodic function: Reflection in half of common period Φ
 - For every positive contribution also negative contribution

$$\begin{aligned} & e^{j(2\pi(f_1)t \bmod \Phi + \gamma_1)} - e^{j(2\pi f t \bmod \Phi)} \\ = & - \left(e^{j(2\pi(f_1)t' \bmod \Phi + \gamma_1)} - e^{j(2\pi f t' \bmod \Phi)} \right) \end{aligned}$$

Feedback based distr. adaptive beamforming

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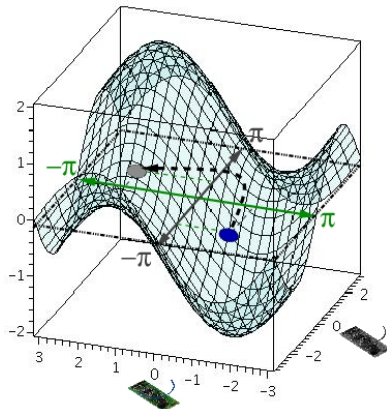


- Distinct transmit frequencies: $e^{j(2\pi f_i t + \gamma_i)}$; $\forall i \in \{1, \dots, n\}$
 - 1 signal quality is not affected by phase adaptations when frequencies are unsynchronised
 - 2 without frequency synchronisation, phase synchronisation alone is useless in order to improve the signal quality
- In both cases no local optima but several global optima

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Variation operators
 - Mutation
 - Crossover



Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Variation operators – Mutation
 - Small modifications on individuals
 - Target individuals with small distance more probable
 - Phase modification of one or more carrier signals ζ_i
 - Design parameters:
 - Count of altered carrier signal components
 - Method for alteration of a single carrier

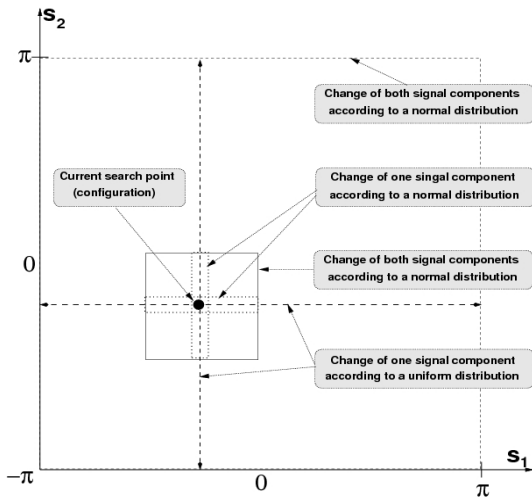
Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Variation operators – Mutation
 - Count of altered carrier signal components
 - Fixed number (how to implement in sensor network?)
 - Random number (Probability for each node)
 - Method for alteration of a single carrier
 - Neighbourhood bounds vs. Probability distribution
 - Uniform vs. Normal
 - Standard deviation σ (search neighbourhood)
 - Mean μ (search direction)

Feedback based distr. adaptive beamforming

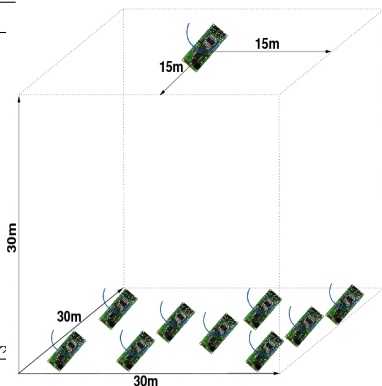
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Feedback based distr. adaptive beamforming

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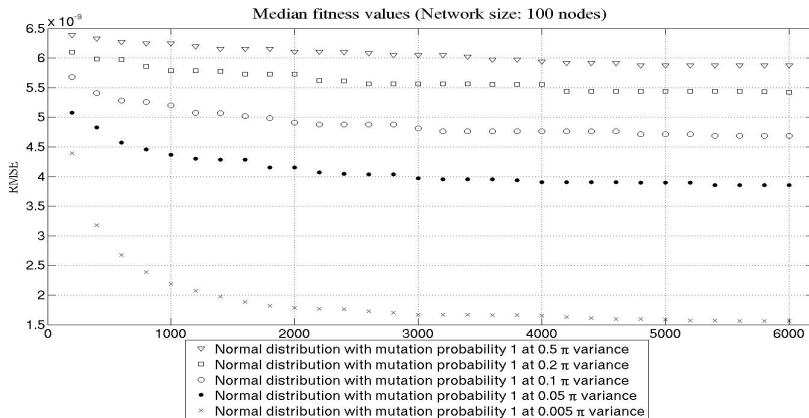
Property	Value
Node distribution area	$30m \times 30m$
Location of the receiver	$(15m, 15m, 30m)$
Mobility	stationary nodes
Base band frequency	$f_{base} = 2.4 \text{ GHz}$
Transmission power of nodes	$P_{tx} = 1 \text{ mW}$
Gain of the transmit antenna	$G_{tx} = 0 \text{ dB}$
Gain of the receive antenna	$G_{rx} = 0 \text{ dB}$
Iterations per simulations	6000
Identical simulation runs	10
Random noise power [?]	-103 dBm
Pathloss calculation (P_{rx})	$P_{tx} \left(\frac{\lambda}{2\pi d} \right)^2 G_{tx} G_r$



Variation operators – Mutation – example

Feedback based distr. adaptive beamforming

Analysis of the problem scenario



Variation operators – Mutation – example

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Variation operators – Crossover
 - Not yet considered in the literature
 - $(1 + 1)$ -EA straightforward as it considers one individual at a time
 - Multiple individuals possible by
 - 1 Simultaneous transmission on distinct transmit signals
 - 2 Time-shifted transmission of several individuals

Feedback based distr. adaptive beamforming

Analysis of the problem scenario

- Summary
 - 1-bit feedback based phase synchronisation always converges⁶
 - We can now come to the same result:
 - ① No local optima in the search space
 - ② Algorithm does never accept worse points
 - But: What is the expected time to reach an optimum?

⁶R. Mudumbai, J. Hespanha, U. Madhow, G. Barriac: Distributed transmit beamforming using feedback control. IEEE Transactions on Information Theory (In review)

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Feedback based distr. adaptive beamforming

Analysis of the convergence time

Assumptions :

- Network of n nodes
- Each node changes the phase of its carrier signal with probability $\frac{1}{n}$
- Carrier phase altered uniformly at random from $[0, 2\pi]$
- Feedback function $\mathcal{F} : \zeta_{\text{sum}}^* \rightarrow \mathbb{R}$ maps

$$\zeta_{\text{sum}} = \Re \left(m(t) e^{j2\pi f_c t} \sum_{i=1}^n \text{RSS}_i e^{j(\gamma_i + \phi_i + \psi_i)} \right)$$

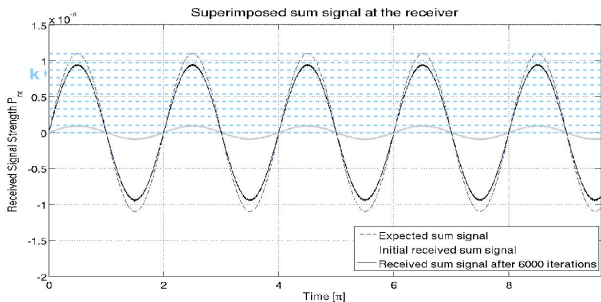
to a real-valued fitness score.

- Possible feedback:

$$\mathcal{F}(\zeta_{\text{sum}}) = \int_{t=0}^{2\pi} |\zeta_{\text{sum}} - \zeta_{\text{opt}}|$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time



Optimisation aim :

- Achieve maximum relative phase offset of $\frac{2\pi}{k}$
- Between any two carrier signals
- For arbitrary k
- Divide phase space into k intervals of width $\frac{2\pi}{k}$

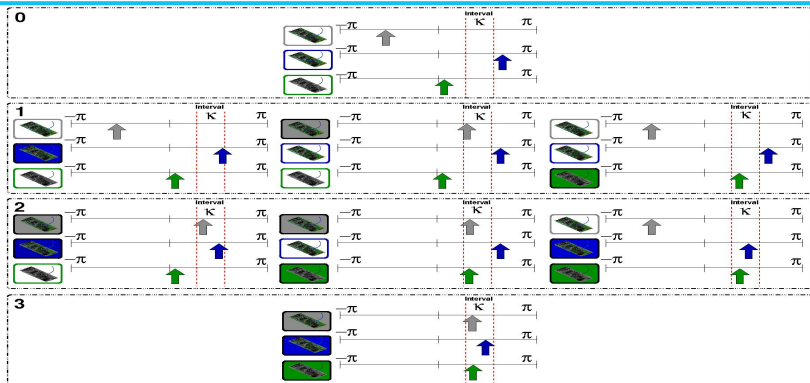
Feedback based distr. adaptive beamforming

Analysis of the convergence time

- An upper bound on the synchronisation performance
 - Upper bound by method of fitness based partitions
 - Value of fitness function increases with number of carrier signals ζ_i that share same interval for phase offset γ_i
 - Assume, that $\kappa \in [1, k]$ is interval with most carrier phases
 - Worse fitness values are not accepted
 - Count iterations required for all carrier signals to change to interval κ
 - Note: We disregard positive possibilities to reach any other optimum
 - Possible since only upper bound is calculated

Feedback based distr. adaptive beamforming

Analysis of the convergence time

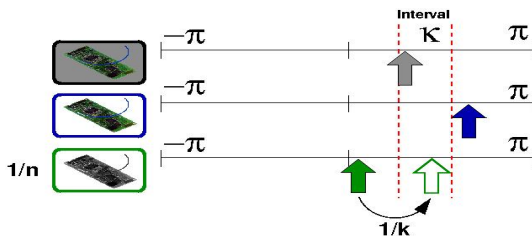


Divide values of the fitness function into k partitions :

- L_1, \dots, L_n , depending on the count of carrier signals with phase offset in κ

Feedback based distr. adaptive beamforming

Analysis of the convergence time



Divide values of the fitness function into k partitions :

- Probability to adapt phase to specific interval: $\frac{1}{k}$
- Probability to reach at least to next partition

$$\frac{1}{k} \cdot (n - L_i) \cdot \frac{1}{n}$$

Feedback based distr. adaptive beamforming

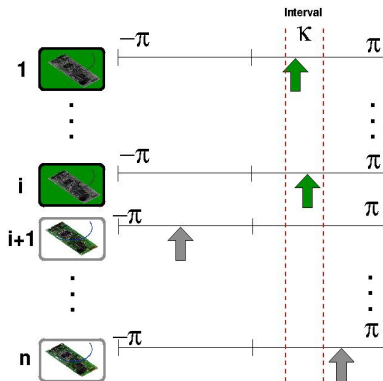
Analysis of the convergence time

- In partition i , one of

$$\binom{n-i}{1} = n-i$$

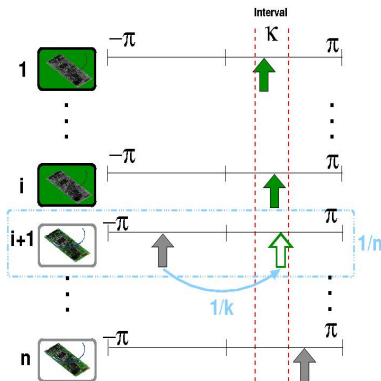
carrier signals suffice to improve the fitness value

- this happens with probability $\frac{1}{n} \cdot \frac{1}{k}$
- At least one shall be correctly altered while all other $n-1$ signals remain unchanged



Feedback based distr. adaptive beamforming

Analysis of the convergence time



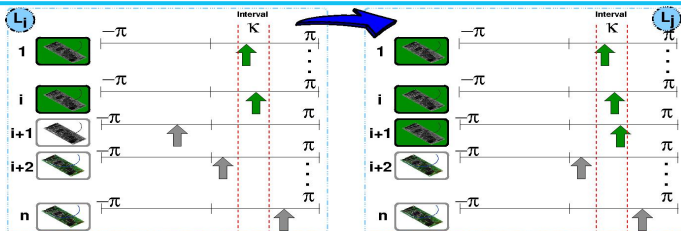
- Alter 1 carrier and keep $n - 1$ signals
- This happens with probability

$$\binom{n-i}{1} \cdot \frac{1}{n} \cdot \frac{1}{k} \cdot \left(1 - \frac{1}{n}\right)^{n-1}$$

$$= \left(\frac{n-i}{n \cdot k}\right) \cdot \left(1 - \frac{1}{n}\right)^{n-1}$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time



- Since

$$\left(1 - \frac{1}{n}\right)^n < \frac{1}{e} < \left(1 - \frac{1}{n}\right)^{n-1}$$

- Probability that L_i is left for partition j , $j > i$:

$$P[L_i] \geq \frac{n-i}{n \cdot e \cdot k}$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time

- Expected number of iterations to change layer bounded from above by $P[L_i]^{-1}$:

$$\begin{aligned} E[T_{\mathcal{P}}] &\leq \sum_{i=0}^{n-1} \frac{e \cdot n \cdot k}{n - i} \\ &= e \cdot n \cdot k \cdot \sum_{i=1}^n \frac{1}{i} \\ &< e \cdot n \cdot k \cdot (\ln(n) + 1) \\ &= O(n \cdot k \cdot \log n) \end{aligned}$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time

$$\begin{array}{ccccccc}
 \text{Phase offset} & \text{Frequency} & & \text{Phase offset} & \text{Frequency} & & \text{Phase offset} & \text{Frequency} \\
 \text{of node 1} & \text{offset for} & & \text{for node } i & \text{offset for} & & \text{for node } n & \text{offset for} \\
 & \text{node 1} & & & \text{node } i & & & \text{node } n \\
 & | & & | & | & & | & | \\
 \mathcal{I} = & \underbrace{0 \dots 1}_{\log(k) \text{ bits}} & \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}} & \dots & \underbrace{0100 \dots 1001}_{\log(k) \text{ bits encode } k} & \underbrace{0100 \dots 1001}_{\log(\varphi) \text{ bits encode } \varphi} & \dots & \underbrace{0 \dots 1}_{\log(k) \text{ bits}} & \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}} \\
 & & & \text{distinct possible} & \text{distinct frequency} & & & & \\
 & & & \text{phase offsets of node } i & \text{offsets of node } i & & & &
 \end{array}$$

- A lower bound on the synchronisation performance
 - We utilise the method of the expected progress
 - After initialisation, phases of carrier signals are identically and independently distributed.
 - Each bit in the binary representation of search point s_ζ has equal probability to be 1 or 0.

Feedback based distr. adaptive beamforming

Analysis of the convergence time

																	Σ
$\mathcal{I}_i =$	1	0	1	1	0	1	1	1	1	0	1	1	0	1	1	1	
$\mathcal{I}_{\text{opt}} =$	1	0	1	0	1	1	0	1	1	0	1	0	1	1	0	1	
$h(\mathcal{I}_i, \mathcal{I}_{\text{opt}}) =$	0	0	0	1	1	0	1	0	0	0	0	1	1	0	1	0	6

- Probability to start with hamming distance $h(s_{\text{opt}}, s_{\zeta}) \leq l$;
 $l \ll n \cdot \log(k)$ to global optima s_{opt} at most

$$\begin{aligned}
 P[h(s_{\text{opt}}, s_{\zeta}) \leq l] &= \sum_{i=0}^l \binom{n \cdot \log(k)}{n \cdot \log(k) - i} \cdot \frac{k}{2^{n \cdot \log(k) - i}} \\
 &\leq \frac{(n \cdot \log(k))^{l+2}}{2^{n \cdot \log(k) - l}}
 \end{aligned}$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time

																	Σ
$\mathcal{I}_i =$	1	0	1	1	0	1	1	1	1	0	1	1	0	1	1	1	
$\mathcal{I}_{\text{opt}} =$	1	0	1	0	1	1	0	1	1	0	1	0	1	1	0	1	
$h(\mathcal{I}_i, \mathcal{I}_{\text{opt}}) =$	0	0	0	1	1	0	1	0	0	0	0	1	1	0	1	0	6

$$P[h(s_{\text{opt}}, s_{\zeta}) \leq l] \leq \frac{(n \cdot \log(k))^{l+2}}{2^{n \cdot \log(k) - l}}$$

- Count of configurations with i bit errors to s_{opt} :

$$\binom{n \cdot \log(k)}{n \cdot \log(k) - i}$$

- Probability for all these bits to be correct: $\frac{1}{2^{n \cdot \log(k) - i}}$
- Count of global optima: k

Feedback based distr. adaptive beamforming

Analysis of the convergence time

$$\mathcal{I} = \underbrace{0 \dots 1}_{\log(k) \text{ bits}} \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}} \dots \underbrace{0100 \dots 1001}_{\log(k) \text{ bits encode } k \text{ distinct possible phase offsets of node } i} \underbrace{0100 \dots 1001}_{\log(\varphi) \text{ bits encode } \varphi \text{ distinct frequency offsets of node } i} \dots \underbrace{0 \dots 1}_{\log(k) \text{ bits}} \underbrace{0 \dots 1}_{\log(\varphi) \text{ bits}}$$

Phase offset of node 1 Frequency offset for node 1 Phase offset for node i Frequency offset for node i Phase offset for node n Frequency offset for node n

$$P[h(s_{\text{opt}}, s_{\zeta}) \leq l] = \sum_{i=0}^l \binom{n \cdot \log(k)}{n \cdot \log(k) - i} \cdot \frac{k}{2^{n \cdot \log(k) - i}}$$

$$\leq \frac{(n \cdot \log(k))^{l+2}}{2^{n \cdot \log(k) - l}}$$

- This means that with high probability (w.h.p.) the hamming distance to the nearest global optimum is at least l .

Feedback based distr. adaptive beamforming

Analysis of the convergence time

- Use method of expected progress to calculate lower bound:
- (s_ζ, t) denotes that s_ζ is achieved after t iterations
- Assume Progress measure $\Lambda : \mathbb{B}^{n \cdot \log(k)} \rightarrow \mathbb{R}_0^+$
- $\Lambda(s_\zeta, t) < \Delta$: Global optimum not found in first t iterations
- For every $t \in \mathbb{N}$ we have

$$\begin{aligned} E[T_{\mathcal{P}}] &\geq t \cdot P[T_{\mathcal{P}} > t] \\ &= t \cdot P[\Lambda(s_\zeta, t) < \Delta] \\ &= t \cdot (1 - P[\Lambda(s_\zeta, t) \geq \Delta]) \end{aligned}$$

Feedback based distr. adaptive beamforming

Analysis of the convergence time

$$E[T_{\mathcal{P}}] \geq t \cdot (1 - P[\Lambda(s_{\zeta}, t) \geq \Delta])$$

- With the help of the Markov-inequality we obtain

$$P[\Lambda(s_{\zeta}, t) \geq \Delta] \leq \frac{E[\Lambda(s_{\zeta}, t)]}{\Delta}$$

- and therefore

$$E[T_{\mathcal{P}}] \geq t \cdot \left(1 - \frac{E[\Lambda(s_{\zeta}, t)]}{\Delta}\right)$$

- Obtain lower bound by providing expected progress after t iterations

Feedback based distr. adaptive beamforming

Analysis of the convergence time

- Probability for l bits to correctly flip at most

$$\left(1 - \frac{1}{n \cdot \log(k)}\right)^{n \cdot \log(k) - l} \cdot \left(\frac{1}{n \cdot \log(k)}\right)^l \leq \frac{1}{(n \cdot \log(k))^l}$$

- Probability that no correct but remaining l bits flip:

$$\left(1 - \frac{1}{n \cdot \log(k)}\right)^{n \cdot \log(k) - l}$$

- l bits mutate with probability $\left(\frac{1}{n \cdot \log(k)}\right)^l$

- Expected progress in one iteration:

$$E[\Lambda(s_\zeta, t), \Lambda(s_{\zeta'}, t+1)] \leq \sum_{i=1}^l \frac{i}{(n \cdot \log(k))^i} < \frac{2}{n \cdot \log(k)}$$

- Expected progress in t iterations: $\leq \frac{2t}{n \cdot \log(k)}$

Feedback based distr. adaptive beamforming

Analysis of the convergence time

- Choose $t = \frac{n \cdot \log(k) \cdot \Delta}{4} - 1$
- Double of expected progress still smaller than Δ .
- With Markov inequality: Progress not achieved with prob. $\frac{1}{2}$.
- Expected optimisation time bounded from below by

$$\begin{aligned} E[T_{\mathcal{P}}] &\geq t \cdot \left(1 - \frac{E[\Lambda(s_{\zeta}, t)]}{\Delta}\right) \\ &\geq \frac{n \cdot \log(k) \cdot \Delta}{4} \cdot \left(1 - \frac{\frac{2 \cdot n \cdot \log(k)}{4 \cdot n \cdot \log(k)} \cdot \Delta}{\Delta}\right) \\ &= \Omega(n \cdot \log(k) \cdot \Delta) \end{aligned}$$

- With $\Delta = k \cdot \frac{\log(n)}{\log(k)}$: Same order as upper bound:

$$E[T_{\mathcal{P}}] = \Theta(n \cdot k \cdot \log(n))$$