

#### Systems programming

Seminar Distributed Systems

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#### Today's Overview

Seminar Overview & Organization

Seminar Topics & Assignment



## Agenda

Seminar Overview & Organization

Seminar Topics & Assignment



## Purpose of this seminar

#### Topics

- Systems programming in a well-established environement
- Modern hardware & tools
- Problems of programming
- ightarrow Practical Seminar

#### Goals

- Learn something new about systems programming
- Learn to write about technical work
- Learn to give a good talk
- Get some practice in \u00e4TEX
- $\rightarrow$  Preparation for bachelor and master thesis



## Organisation

- Essay and presentation in **English** 
  - Slides and voice track

- Regular : Every Tuesday, 13:15, Room 105
  - Attendance is mandatory, except under exceptional circumstances
  - If you can't attend, write an email

- Contact & all submissions  $\rightarrow$  messadi@ibr.cs.tu-bs.de



## Workload

- Presentation to tell us what you learn  $\approx$  25-30 min
  - Present results, or a demo
  - Answer some general questions
- Programming assignment & Reading materials
- Brief essay (4-5 pages)
- Review and feedback
  - Attend dry-run
  - Constructive written feedback
- Active participation
  - Asking questions & contributing to the discussion
- Attend all talks



#### Presentation

#### Presentation elements

- Why is this interesting?
- Examples of applications
- What is the current status of research?
- What are the key components of my approach and results?

#### Templates & Submission

- Templates: https://www.ibr.cs.tu-bs.de/kb/templates.html
- Put title, author, and page numbers on each slide



### **Presentation best practices**

- Rules of thumb
  - Your first slide should **not** be the outline!
  - Your last slide should be the conclusion
- Recommendations
  - One meaningful picture on each slide
    - $\rightarrow$  Draw your own figures if possible
  - Emphasize important things
  - Omit line breaks
  - Start with uppercase



## Debugging your essay

- Rules of Thumb
  - Simple sentences are effective
  - In your own words
  - Use a spell checker  $\rightarrow$  www.grammarly.com
  - Have other people read it how?  $\rightarrow$  Essay feedback
  - Feedback is a suggestion for improvement
- Citations
  - A citation is an annotation for a sentence
  - If you remove the citation, the sentence should still be grammatically correct and complete
  - Example: "[A072] contains a definition of..."  $\rightarrow$  Wrong



#### Essay recommended structure

- 1. Abstract
- 2. Introduction & Motivation
- 3. Content
- 4. Related Work
- 5. Conclusion
- References

#### Not needed:

Appendix

#### SIG Proceedings Paper in LaTeX Format

Extended Abstract<sup>1</sup> GKM Tobin§ Dublin. Ohio webmaster@marysville-ohio.com

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ABSTRACT

This paper provides a sample of a BDX document which conforms. somewhat loosely, to the formatting suidelines for ACM SIG Proceedings.1

#### CCS CONCEPTS

 Computer systems organization → Embedded systems: Reaundancy: Robotics: • Networks -> Network reliability:

#### KEYWORDS

ACM proceedines, \$65X, text taering

Hulfen Chan, Charles Palmer, John Smith, and Julius P. Kumouat. 1997. Article 4. 5 pages, https://doi.org/10.475/123\_4

#### 1 INTRODUCTION

The precording up the proofs of a conference 2 ACM soles to size these conference by-products a uniform, high-quality appearance. To do this, ACM has some rigid requirements for the format of the

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proceedings documents: there is a specified format (balanced double columns), a specified set of fonts (Arial or Helvetica and Times Roman) in certain specified sizes, a specified live area, centered on the nare, specified size of mareins, specified column width and

#### 2 THE BODY OF THE PAPER

Typically, the body of a paper is organized into a hierarchical struc ture, with numbered or unnumbered headines for sections, subsections, sub-subsections, and even smaller sections. The command 1970X handles the numbering and placement of these headings for you, when you use the appropriate heading commands around the titles of the headings. If you want a sub-subsection or smaller part to be unnumbered in your output, simply around an asterisk to the command name. Examples of both numbered and unnumbered headines will appear throughout the balance of this sample

Because the entire article is contained in the **document** environ ment, you can indicate the start of a new paragraph with a blank line in your input file; that is why this sentence forms a separate pararraph.

#### 2.1 Type Changes and Special Characters

We have already seen several typeface changes in this sample You can indicate italicized words or phrases in your test with the command \textit; emboldening with the command \textbf and typewriter-style (for instance, for computer code) with \texttt But remember, you do not have to indicate typestyle changes when such changes are part of the structural elements of your article. typeface, but that is handled by the document class file. Take care

like in a feature. Another feature here. Let's make this a orther long one to see here it looks



## **Programming assignment**

- Specific task for each topic  $\rightarrow$  Build a small prototype
- Own git repository
- Present your own implementation
- Feedback  $\rightarrow$  Improved code quality
- Recommendations
  - Working implementation & tests to run
  - Documented (README & code)
  - Can be run by others
  - No code duplication



## Feedback

Each will have to assist a second student

- This means
  - You will have to **attend dry-run** and give feedback
  - Review the essay and provide feedback within one week

Reviews are based on a *review template* → Missing assistance will impact your grade



### Procedure & timeline

- Week t-4: Read about topic (Reading materials on web page)
- Week t-3: Start implementing
- Week t-2: Meeting to Discuss topic and approach
- Week t-1: Dry-run  $\rightarrow$  presentation must be in a finished state
- Week t: Presentation of your topic
- Week t+1: Submission of essay for review
- Week t+2: You receive feedback from a student and supervisor
- Week t+3: Final submission of essay
- $\rightarrow$  You are responsible for your deadlines



## How to have the best possible grade?

- 1. Programming assignment and presentation **completed and presented successfully**
- 2. Take into consideration given feedback
- 3. Be ready for the dry-run with the complete presentation
- 4. Respect deadlines
- 5. Attend all talks & active participation
- 6. Respect the recommendations in slide 6-11
- $\Rightarrow$  Don't miss any of these



### Agenda

Seminar Overview & Organization

Seminar Topics & Assignment



### **Seminar Topic**

- Topics focus on:
  - Modern Hardware: RDMA, Transactional memory
  - Trusted Execution: e.g SGX
  - Programming languages: e.g Rust
  - OS examples: Linux drivers
- Reading materials on the web page
- In total 8 topics

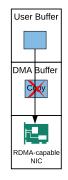




## **Topic 1: Using RDMA efficiently**

- RDMA: Remote Direct Memory Access
- CPU bypassing technology
  - Ultra low latency
  - Ultra high throughput
- Orders of magnitude improvements on distributed applications

- Implement a simple key-value store using one-sided operations
- Using the simulation library



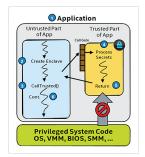


## **Topic 2: Securing applications using SGX**

- Intel SGX enclaves are secure isolated compartments
- Protection of execution code within the enclave

#### Task:

 Use Intel SGX to create a password manager to protect authentication credentials in the pluggable authentication module (PAM)





## **Topic 3: Using CRDTs**

- Conflict-free Replicated Data Types
- A data structure that can be updated without expensive synchronization
- Merge concurrent modification
- Already used in some examples like Redis, Riak, Facebook

- Explore different CRDTs and show their benefits compared to traditional solutions
- Present a demo, showing CRDTs properties



## **Topic 4: Lessons Learned from Rust**

- Practical and safe alternative to C
- As fast as C/C++
- Concurrent programming language

- Explain what features Rust provides
- Implement a multi threaded command line tool, e.g grep and if it can usable with other cmd tools



## **Topic 5: Understanding Transactional Memory**

- Transactions instead of locks
- No parallelism issues e.g,deadlocks, race conditions
- Perfect scaling

- Implement a merkle hash tree using TM, or find an implementation and re-write it.
- Present a hands-on result from using a TM library, and explain its benefits over the usual mutex and locks mechanisms.



## Topic 6: How to implement a Linux device driver?

- Mechanisms to users to access particular protected part of hardware
- Enable operating systems and other computer programs to access hardware
- How we can implement a linux device driver?

- Explain how it works
- Implement calculator using ioctl of linux device driver
- Present hands-on results of how we can implement a linux device driver



### Topic 7: Atomic operations, from basics to advanced

- Mutual exclusion prevents data races
- Alternatives to locks, but do not suffer from deadlocks
- Relatively quick

- Present hands-on results explaining atomic operations from basics to advanced
- Explain locks and atomic operations
- Implement examples that gives a performance comparison



### **Topic 8: Fundamental operating system services**

Present the fundamentals to implement operating system services

#### Papers:

- Present educational OS
- Choose an example and explain its support for scheduling
- Present a demo



#### **Topic Assignment**

# Random Topic Assignment by Preference



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