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## **Approximation Algorithms Homework Set 0, 25. 04. 2012**

Solutions to this homework set will not be evaluated, the homework set is treated in the first small tutorial.

### **Exercise 1 (The Metric Traveling Salesman Problem):**

- (a) In the first tutorial on April 26th we consider an idea for constructing a tour via doubling a MST, and using short cuts if possible (using the triangle inequality).

Show that this procedure gives an approximation algorithm and determine its approximation factor.

- (b) Give an example to show that your bound for the algorithm is tight, i.e., give an example in which your given approximation factor is achieved.

### **Exercise 2 (The Traveling Salesman Problem):**

We consider the general—not the geometric (or metric)—variant of the Traveling Salesman Problem.

- (a) Show that the TSP cannot be approximated within a constant factor, i.e., show that there is no algorithm with constant approximation factor  $\delta$  (unless  $P = NP$ ).

For this proof you may use the Hamiltonian circuit problem (HCP). The input of the HCP is a graph  $G$  (not necessarily complete) with vertex set  $V$  and edge set  $E$ . The decision problem is the following: does a circuit in  $G$  exist that visits each vertex exactly once?

For the required proof we consider an arbitrary instance of HCP and define  $c_e = 1$  if  $e \in E$  and  $c_e = n(\delta + 1)$  if  $e \notin E$ . Thus, we have an instance of the TSP. Let  $|ALG|$  be the value of ALG. Deduce that with this algorithm it would be possible to decide HCP. (Hint: either  $|ALG| \leq \delta n$  or  $|ALG| > \delta n$ .)

- (b) Consider the following greedy algorithm for the TSP in complete graphs:  
Let  $S$  denote the set of all visited vertices (at the start  $S := \emptyset$ ). Start with an arbitrary vertex  $v \in V$ . Add  $v$  to  $V$  and choose an edge  $e = \{v, w\}$  of minimal weight, with  $w \in V \setminus S$ . Proceed with  $w$ . In case  $S = V$ , move back to the start vertex.

Give an example in which the ratio of algorithm to optimum can be arbitrarily bad.