Institute of Operating Systems and Computer Networks



#### Security with noisy Data Organisation

#### **Stephan Sigg**

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#### Introduction

Lectures and Excercises

#### Conclusion



### Overview and Structure

- Classification methods
- Feature extraction
  - Features from audio
  - Features from RF
- Fuzzy Commitment
- Fuzzy Extractors
- Authentication with noisy data
- Error correcting codes
- Entropy
- Physically unclonable functions



#### Introduction

- Nowadays, security is an important integral part of many applications and services
  - Passwords to authenticate at devices and services
  - Encryption mechanisms to secure communication links, speech and data
- In order to increase security measures and to improve usability, biometric information is also utilised
  - Fingerprints
  - Iris scan







Institute of Operating Systems and Computer Networks

#### Introduction

- We distinguish between
  - Symmetric encryption techniques
  - Asymmetric encryption techniques



- Symmetric encryption is a very old concept.
- All participants in the communication have to know the common secret
- A symmetric encryption function is applied
  - The encryption function is also utilised for decryption
- Not well suited for distributed systems that communicate over an insecure channel
- Well suited for password creation
  - Unlikely that the secret is stolen during password creation







- Typically, the password is not stored as plain text
- Often, the hash of the password is stored
- A one-way hash function is utilised
  - The hash function introduces a second layer of security
  - An attacker that would gain access to the hash stored by the system can still not obtain the password easily



- A hash function maps a large amount of data into a small datum
- Usually a single integer
- May serve as an index to an array





#### Example

- The hash of the password is usually stored to /etc/passwd
- When a user picks a password, it is encoded with a randomly generated value called the salt
- This means that any particular password could be stored in 4096 different ways
- The salt value is then stored with the encoded password



#### Example

- When a user logs in and supplies a password, the salt is first retrieved from the stored encoded password.
- Then the supplied password is encoded with the salt value,
- and then compared with the encoded password.
- If there is a match, then the user is authenticated.



#### Example

- Computationally difficult to take a randomly encoded password and recover the original password.
- On a system with multiple users, at least some passwords are common words (or simple variations of common words).
  - Encrypt a dictionary of words and common passwords using all possible 4096 salt values and compare the encoded passwords in /etc/passwd file with this database (dictionary attack).
  - One of the most common methods for gaining or expanding unauthorized access to a system.



#### Example

- $\bullet$  /etc/passwd contains user and group ID's for many programs
  - Therefore, it must remain world readable.



#### Example

- This problem can be solved by using the shadow suite
  - Relocates passwords to another file (e.g. /etc/shadow)
  - /etc/shadow cannot be read by just anyone
  - Only root has read/write access to /etc/shadow
- Programs that only need to verify passwords can either be run suid root or a group shadow can be utilied that is allowed read only access to the /etc/shadow.







### Example

#### RSA key generation

- Select two large random prime numbers p and q
- **2** Compute  $n = p \cdot q$
- Sompute  $\theta(n) = (p-1) \cdot (q-1)$
- Select small odd integer e that is relatively prime to  $\theta(n)$



#### Example

#### RSA key generation

- Sompute d as the multiplicative inverse of  $e \mod \theta(n)$
- Publish P = (e, n) as the RSA public key
- Keep the secret pair S = (d, n) as the RSA secret key



#### Example

#### RSA key generation

- Incrypt a message M
  - $C = M^e \mod n$
- Decrypt a message C
  - $M = C^d \mod n$



#### RSA key generation – example

- Select two prime numbers p and q
  - *p* = 3; *q* = 11
- Compute  $n = p \cdot q$

• Compute 
$$\theta(n) = (p-1) \cdot (q-1)$$

• 
$$\theta(n) = 20$$



# RSA key generation – example p = 3; q = 11; n = 33; $\theta(n) = 20$

- Select a small odd integer e that is relatively prime to θ(n)
  e = 3
- Compute d as the multiplicative inverse of  $e \mod \theta(n)$ 
  - *d* = 7
  - Test:  $3 \cdot 7 \mod 20 = 21 \mod 20 = 1$



#### RSA key generation – example $p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$

- Publish P = (e, n) as the public key
  - Key pair: (3,33)
- Keep S = (d, n) as the RSA secret key
  - Secret key pair: (7, 33)



#### RSA key generation – example

 $p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$  P = (3, 33)S = (7, 33)

- Encrypt the message '3':
  - $C = M^e \mod n$
  - $C = 3^3 \mod 33 = 27 \mod 33 = 27$



#### RSA key generation – example

$$p = 3; q = 11; n = 33; \theta(n) = 20; e = 3; d = 7$$
  
 $P = (3, 33)$   
 $S = (7, 33)$ 

• Decrypt the message C = 27:

• 
$$M = C^d \mod n$$

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$$M = 27^7 \mod 33$$
  
= 10460353203 mod 33  
= 3



#### Introduction

- For the use of biometric information, we can not use the same concepts for the maintenance of the secret
  - It turns out that for biometric information nowadays the original sample is often stored on the device
  - However, concepts for security with noisy data have been developed







- Increasingly, biometric features are utilised for authentication
  - Fingerprint
  - Iris scan
- In a similar manner, electronic devices can be identified
  - e.g. with small fluctuations in their current consumption
  - or with electromagnetic radiation pattern







- When these patterns are utilised for authentication or encryption, the fingerprint has to be stored somehow on the device
- Typically, authentication mechanisms with such features have to be tolerant for noise end errors in the feature
  - Errors in the scanned fingerprint
  - Inaccurate scanning hardware
  - Differing environmental circumstances







- Therefore, it is not possible to only store the hash value of the originally sampled feature
- When the feature is noisy, the hash function will produce a differing hash value at each application
- It is therefore required that the original feature is somehow stored on the system







#### Fuzzy cryptography

- It is possible to utilise error correcting codes to account for errors in an input sequence
- The general idea is to utilise a function that maps from a feature space to another, smaller key space





#### Introduction

- We find noisy data in many typical application fields
  - Wireless sensor networks
  - Mobile communication
  - PUFs
  - Biometric data



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### Objectives

- Acquire detailed knowledge on methods for secure communication based on noisy input data
  - General principle
  - Algorithms and implementation
  - Various input data sources
- Practical experience of the lecture topics in hands-on projects





### Requirements and lecture material

Requirements to successfully complete the lecture :

- Interest
- Ability to work self-employed but in teams
- Ask !!! when you do not understand something
  - In the lecture
  - In the exercise
  - Via Email

Material :

- http://www.ibr.cs.tu-bs.de/courses/ss11/noisy/
  - Lecture slides
  - Additional information



#### Organisation

- Lecture : Tuesday, 13:15 14:45
- Exercises : Tuesday, 15:00 16:30
  - Every two weeks
  - First exercise on April, 12th, 2011

Oral examination : 29.08.2011 - 02.09.2011







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## **Questions?**

Stephan Sigg sigg@ibr.cs.tu-bs.de



#### Literature

 P. Tulys, B. Skoric, T. Kevenaar, Security with Noisy Data – On private biometrics, secure key storage and anti-counterfeiting, Springer, 2007.



