# Collaborative transmission in wireless sensor networks

Introduction to wireless communications

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# **Overview and Structure**

- Introduction to context aware computing
- Wireless sensor networks
- Wireless communications
- Basics of probability theory
- Randomised search approaches
- Cooperative transmission schemes
- Distributed adaptive beamforming
  - Feedback based approaches
  - Asymptotic bounds on the synchronisation time
  - Alternative algorithmic approaches
  - Alternative Optimisation environments

# **Overview and Structure**

- Introduction to context aware computing
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### Outline Wireless communications



Aspects of the mobile radio channel





# Introduction

Wireless communications

- Wireless communication
  - Utilisation of shared medium
  - Electromagnetic waveform transmitted between communication partners
  - Information modulated on top of a signal wave

# Introduction

#### Wireless communications



### Outline Wireless communications



Aspects of the mobile radio channel





#### Wireless communications

### RF transmission

- Electromagnetic signals
- Transmitted in wave-Form
- Omnidirectional transmission
- Speed of light

• 
$$c = 3 \cdot 10^8 \frac{m}{s}$$



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### RF signal

- Instantaneous signal stength:
  - $\cos(\zeta)$

• Rotation Speed: Frequency f



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#### Noise

- In every realistic setting, noise can be observed on the wireless channel
- Tpyical noise power:<sup>a</sup>

$$P_N = -103 dBm$$

#### • Value observed by measurements

<sup>a</sup>3GPP: 3rd generation partnership project; technical specification group radio access networks; 3g home nodeb study item technical report (release 8). Technical Report 3GPP TR 25.820 V8.0.0 (2008-03) (March)

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#### Noise

• Thermal noise can also be estimated analytically as

$$P_N = \kappa \cdot T \cdot B$$

- $\kappa = 1.3807 \cdot 10^{-23} \frac{J}{K}$ : Boltzmann constant
- T: Temperature in Kalvin
- B: Bandwidth of the signal.

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#### Example

- GSM system with 200kHz bands
- Average temperature: 300K
- Estimated noise power:

$$P_N = \kappa \cdot T \cdot B$$
  
= 1.3807 \cdot 10^{-23} \frac{J}{K} \cdot 300 K \cdot 200 kHz  
$$P_N = -120.82 dBm$$

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#### Path-loss

- Signal strength decreases while propagating over a wireless channel
- Order of decay varies in different environments
- Impact higher for higher frequencies
- Can be reduced by antenna gain (e.g. directed)

Location	Mean Path loss exponent	Shadowing variance $\sigma^2$ (dB)
Apartment Hallway	2.0	8.0
Parking structure	3.0	7.9
One-sided corridor	1.9	8.0
One-sided patio	3.2	3.7
Concrete Canyon	2.7	10.2
Plant fence	4.9	9.4
Small boulders	3.5	12.8
Sandy flat beach	4.2	4.0
Dense bamboo	5.0	11.6
Dry tall underbrush	3.6	8.4

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#### Path-loss

- For analytic consideration: Path-loss approximated
- Friis free-space equation:

$$P_{TX} \cdot \left(\frac{\lambda}{2\pi d}\right)^2 \cdot G_{TX} \cdot G_{RX}$$

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Path-loss

$$P_{RX} = P_{TX} \cdot \left(\frac{\lambda}{2\pi d}\right)^2 \cdot G_{TX} \cdot G_{RX}$$

#### Utilised in outdoor scenarios

- Direct line of sight
- No multipath propagation
- d impacts the RSS quadratically
- $\bullet$  Other values for the path-loss exponent  $\alpha$  possible.
- Path-loss:

$$PL^{FS}(\zeta_i) = \frac{P_{TX}(\zeta_i)}{P_{RX}(\zeta_i)}$$

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Path-loss (Log-distance model)

• Path-loss model suited in buildings or densely populated areas:

$$PL^{LD}(\zeta_i) = \frac{P_{TX}(\zeta_i)}{P_{RX}(\zeta_i)} = 10^{\frac{L_0}{10}} \cdot d^{\alpha} \cdot 10^{\frac{x_g}{10}}$$

• in dB:

$$PL^{LD}(\zeta_i) = P_{TX}(\zeta_i) - P_{RX}(\zeta_i)$$
  
=  $L_0 + 10 \cdot \alpha \cdot \log_{10}\left(\frac{d}{d_0}\right) + X_g[dB]$ 

- $L_0$ : Path-loss at reference distance  $d_0$
- $X_g$ : Attenuation due to fading (random with zero mean)

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# Superimposition of RF signals

- Broadcast channel
- Multipath transmission
  - Reflection
  - Diffraction
  - Different path lengths
  - Signal components arrive at different times

• Interference



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#### Superimposition of RF signals

- At a receiver, all incoming signals add up to one superimposed sum signal
- Constructive and destructive interference
- Normally: Heavily distorted sum singal

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#### Fading

- Signal quality fluctuating with location and time
- Slow fading
- Fast fading

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### Slow fading

- Result of environmental changes
- Temporary blocking of signal paths
- Changing reflection angles
- Movement in the environment
  - Trees
  - Cars
  - Opening/closing doors

• Amplitude changes can be modelled by log-normal distribution

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### Fast fading

- Signal components of multiple paths
- Cancelation of signal components
- Fading incursions expected in the distance of  $\frac{\lambda}{2}$
- Channel quality changes drastically over short distances
- Example: Low radio reception of a car standing in front of a headlight is corrected by small movement
- Stochastic models are utilised to model the probability of fading incursions
  - Rice
  - Rayleigh

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#### Fast fading

- Fast fading weakened when direct signal component observed
- Modelled by Rice distribution:

$$f(A) = \frac{A}{\sigma^2} e^{-\frac{A^2 + s^2}{2\sigma^2}} I_0\left(\frac{As}{\sigma^2}\right)$$

- s: Dominant component of received signal
- $\sigma$ : Standard deviation
- Modified Bessel function with order 0:

$$I_0(x) = \frac{1}{2\pi} \int_0^{2\pi} e^{x \cos(\Psi)} d\Psi$$

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• Ricean factor:

$$K = \frac{s^2}{2\sigma^2}$$

• Impacts probability density function of Rice distribution

Most probable outcome impacted



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• For K = 0, Rice distribution migrates to Rayleigh distribution:

$$\lim_{K \to 0} f(A) = \lim_{K \to 0} \frac{A}{\sigma^2} e^{-\frac{A^2}{2\sigma^2} - \kappa} I_0\left(\frac{A\sqrt{2K}}{\sigma}\right)$$
$$= \lim_{K \to 0} \frac{A}{\sigma^2} e^{-\frac{A^2}{2\sigma^2} - \kappa} \frac{1}{2\pi} \int_0^{2\pi} e^{\frac{A\sqrt{2K}}{\sigma} \cos(\Psi)} d\Psi$$
$$= \frac{A}{\sigma^2} e^{-\frac{A^2}{2\sigma^2} - 0} \frac{1}{2\pi} \int_0^{2\pi} e^{\frac{A\sqrt{20}}{\sigma} \cos(\Psi)} d\Psi$$
$$= \frac{A}{\sigma^2} e^{-\frac{A^2}{2\sigma^2}}$$

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#### Rayleigh distribution

- Probability density function of received sum singal for  $n \gg 1$
- Assumption:
  - No direct signal component exists
  - Received signal components of approximately equal strength
- Example: Urban scenarios with dense house blocks

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• With large K, Rice distribution evolves to Gauss distr.:



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• The term  

$$\sqrt{\frac{A}{s}} \frac{1}{\sigma 2\pi} e^{-\frac{1}{2} \left(\frac{A-s}{\sigma}\right)^2}$$
• differs from the Gauss distribution in  $\sqrt{\frac{A}{s}}$ :  

$$f_{Gauss}(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{A-s}{\sigma}\right)^2}$$

• With  $\sqrt{\frac{A}{s}} \approx$  1, Rice distribution can be approximated by Gauss distribution

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#### Wireless communications



#### Interference

- Signal components arrive from more than one transmitter
- Neighbouring nodes generate interference:

$$\zeta_{\mathsf{sum}} = \sum_{i=1}^{\iota} \Re \left( e^{j(f_i t + \gamma_i)} \right)$$

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#### Interference

• A radio system typically requires a specific minimum signal power over interference and noise level:

$$SINR = rac{P_{\mathsf{signal}}}{P_{\mathsf{noise}} + P_{\mathsf{interference}}}$$

- Concepts to reduce interference:
  - Clustering (cellular networks)
  - Spread spectrum techniques (Code divisioning)

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#### Clustering

- Cells with identical frequencies separated
- Interference in one frequency band reduced



#### Wireless communications

- Clustering
  - Further reduction of interference by sectioning antennas
  - Typically not implemented in WSNs
    - Relative locations of sensors unknown
    - Organisation of cluster structure problematic



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#### Spread spectrum system

- Utilise a very wide bandwidth for transmission
- Interference in a small frequency band has reduced impact on the overall transmission

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#### Spread spectrum system - Frequency hopping

- E.g. Bluetooth
  - 79 sub-frequency bands
  - Hop 1600 times per second
  - Pseudo random hop sequence
  - Master node controls hopping sequence



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- Spread spectrum system Frequency hopping
  - Not well suited for WSNs
  - Processing required for frequency hopping would surcharge processing capabilities of sensor nodes

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#### Spread spectrum system - Code divisioning

- Spread transmit signal over whole frequency band
- Add redundancy to the signal
- Combination of the transmit symbols with pseudo-random code sequence
- Interference in limited frequency band with low effect
- Transmitters simultaneously utilise identical frequency



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#### Spread spectrum system - Code divisioning

- Transmitters share the same frequency
- Unique, orthogonal pseudo noise sequences
- Decoding possible: Pseudo noise sequence linked to transmitter
- Transmission below noise level possible
- Creation of pseudo noise sequences: E.g. OVSF

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Orthogonal Variable  
Spreading Factor (OVSF)  
• Root spreading code:  

$$c_{i,j} \in \{0,1\}^i; i, j \in \mathbb{N}$$
  
• Create  
 $c_{2i,2j-1} = (c_{i,j}c_{i,j})$   
 $c_{2i,2j} = (c_{i,j}\overline{c_{i,j}})$ 

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- Spread spectrum system Code divisioning
  - Utilised also in WSNs
  - E.g. CDMA
  - Number of code sequences of a given length restricted

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- Doppler Shift
  - Frequency of a received signal may differ to the frequency of the transmitted signal
  - Dependent on relative speed between transmitter and receiver

• 
$$f_d = \frac{v}{\lambda} \cdot \cos(\alpha)$$

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### Outline Wireless communications



Aspects of the mobile radio channel





- Wireless communication
  - Typically one transmitter and one receiver
    - SISO
  - Capacity increased by diversity schemes as
    - Time diversity
    - Frequency diversity
    - Code divisioning

### Spatial diversity

- Clustering
- Multiple transmit or receive antennas for a single communication link
  - SIMO
  - MISO
  - MIMO
- Spatially separated antennas
  - Independent communication channels
  - Fading characteristics for these channels different
  - Probability of inferior reception on all channels simultaneously low

#### Vector-Matrix of a MIMO-System:

$$\vec{\zeta}^{\overrightarrow{RX}} = \begin{bmatrix} \zeta_1^{RX} \\ \zeta_2^{RX} \\ \vdots \\ \zeta_M^{RX} \end{bmatrix} = \begin{bmatrix} h_{11} & h_{12} & \cdots & h_{1L} \\ h_{21} & \ddots & h_{2L} \\ \vdots & \ddots & \vdots \\ h_{M1} & h_{M2} & \cdots & h_{ML} \end{bmatrix} \begin{bmatrix} \zeta_1^{TX} \\ \zeta_2^{TX} \\ \vdots \\ \zeta_L^{TX} \end{bmatrix} + \begin{bmatrix} \zeta_1^{\text{noise}} \\ \zeta_2^{\text{noise}} \\ \vdots \\ \zeta_M^{\text{noise}} \end{bmatrix}$$

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$$\vec{\zeta}^{\overrightarrow{RX}} = \begin{bmatrix} \zeta_1^{RX} \\ \zeta_2^{RX} \\ \vdots \\ \zeta_M^{RX} \end{bmatrix} = \begin{bmatrix} h_{11} & h_{12} & \cdots & h_{1L} \\ h_{21} & \ddots & h_{2L} \\ \vdots & \ddots & \vdots \\ h_{M1} & h_{M2} & \cdots & h_{ML} \end{bmatrix} \begin{bmatrix} \zeta_1^{TX} \\ \zeta_2^{TX} \\ \vdots \\ \zeta_L^{TX} \end{bmatrix} + \begin{bmatrix} \zeta_1^{\text{noise}} \\ \zeta_2^{\text{noise}} \\ \vdots \\ \zeta_M^{\text{noise}} \end{bmatrix}$$

Vector of received signal components:

$$\overrightarrow{\zeta^{RX}} = (\zeta_1^{RX}, \zeta_2^{RX}, \dots, \zeta_M^{RX})^T$$

Vector of noise signals:

$$\overrightarrow{\zeta^{\mathsf{noise}}} = (\zeta_1^{\mathsf{noise}}, \zeta_2^{\mathsf{noise}}, \dots, \zeta_M^{\mathsf{noise}})^T$$

Channel Matrix H describes connection of inputs and outputs.

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#### • Potential gain of a MIMO system

- Improve communication speed
  - Parallel transmission over all channels
- Improve robustness of communication
  - Transmit redundant information over all channels

#### • MIMO for WSNs?

- Not probable since antennas have to be sufficiently separated
  - Typical estimation:  $\frac{\lambda}{2}$
  - With 2.4GHz:

$$\frac{3 \cdot 10^8 \frac{m}{sec}}{2.4 * 10^9 \frac{1}{sec}} = 12.5 cm$$

• Typical sensor nodes smaller in size

### Outline Wireless communications



Aspects of the mobile radio channel





# **Centralised beamforming**

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#### Centralised beamforming

- Create an antenna beam of synchronised transmissions that is focused on a restricted area
- Signal components form transmit antennas coherently overlaid
- Constructive interference at the receiver
- Outside the restricted area, signal components vanish in the noise signal
  - Reduced interference to neighbouring receivers

# **Centralised beamforming**

#### Wireless communications

#### Centralised beamforming

- Fixed antenna Array
  - Exact relative location of all antennas known
  - All antenna elements tightly synchronised
  - Signals from each antenna element suitably weighted
- Focus and control transmission beam
- Received sum signal:

$$\sum_{i=1}^n \Re(e^{j(2\pi f_i t + \gamma_i)})$$

- When all signal components are in phase,
  - signal strength increases linear to count of signal components