

SyncML Device Management

An overview and toolkit implementation

Radu State

Ph.D.

MADYNES

The MADYNES Research Team

LORIA – INRIA Lorraine

615, rue du Jardin Botanique

54602 Villers-lès-Nancy

France

Radu.State@loria.fr

Tutorial Outline

- SyncML-DM : an Approach for Managing Dynamic Devices
 - Representation Protocol for Device Management
 - Device Management Protocol
 - Standardized Objects
 - Device Management Tree
 - MAD-MAX Toolkit
 - Benchmarkings

Towards open data synchronization

2000: creation of the SyncML consortium (www.syncml.org).

Members : More than 600 companies-IBM, Nokia, Motorola, Ericsson, Matsushita, Symbian, Openwave

Objective : Develop an Open Standard for data Synchronization

Additional Results : Device Management Framework for managing devices .

Synchronization Markup Language is an Open Specification for universal synchronization



Use cases for Device Management



- Troubleshooting

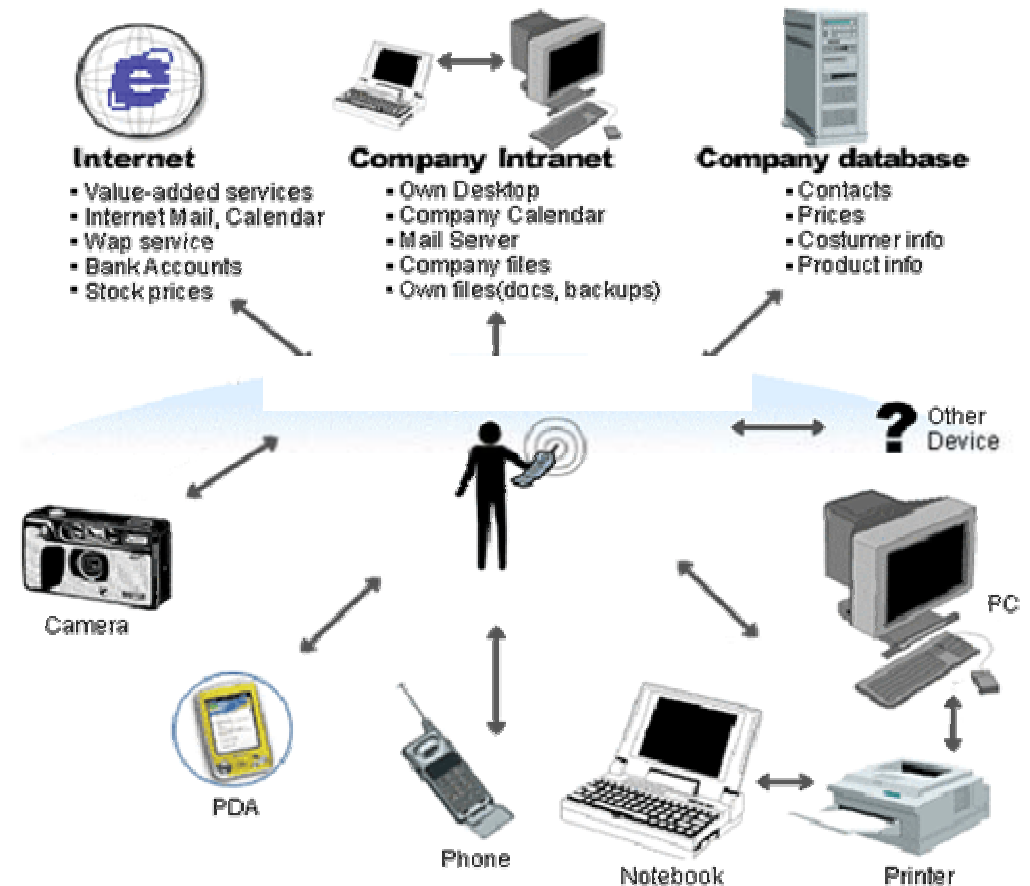


- Over the air Mass Configuration

- Remote service management
- Personal Management
- Storage Management
- Monitoring
- Software download

Challenges in Device Management

- Heterogeneous devices
- Many applications
- Multiple network connectivity
- Limited resources



Requirements for Device Management

- Operate effectively over wireless and wired networks
- Support a variety of transport protocols
- Support arbitrary networked data
- Enable data access from a variety of applications
- Address the resource limitations of the mobile device
- Build upon existing Internet and Web technologies

Wireless/Wired Network Operations

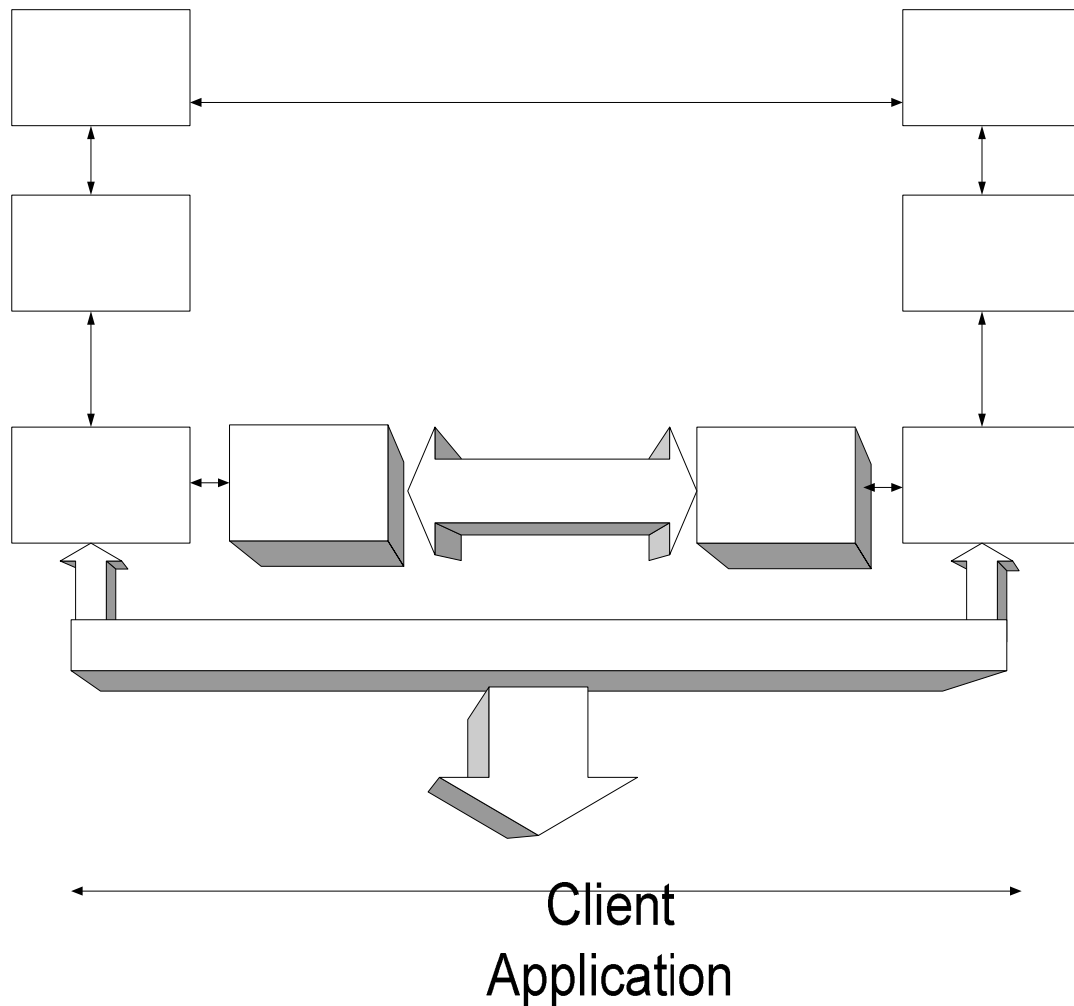
Ubiquitous wireless access

1. High network latency
2. Limited bandwidth
3. Low reliability of both data and connectivity
4. Dynamic Addresses and network connectivity
5. Firewall, Nats – several management domains
6. Out of coverage factors

Redefine Management

1. Management might be too late
2. Manage efficiently (whenever it's required without wasting resources)
3. Connection Oriented management
4. Application level naming and addressing
5. Device initiated management
6. Different Fault behavior management

Scope of SyncML



XML based framework for data synchronization

Message oriented data exchange protocol

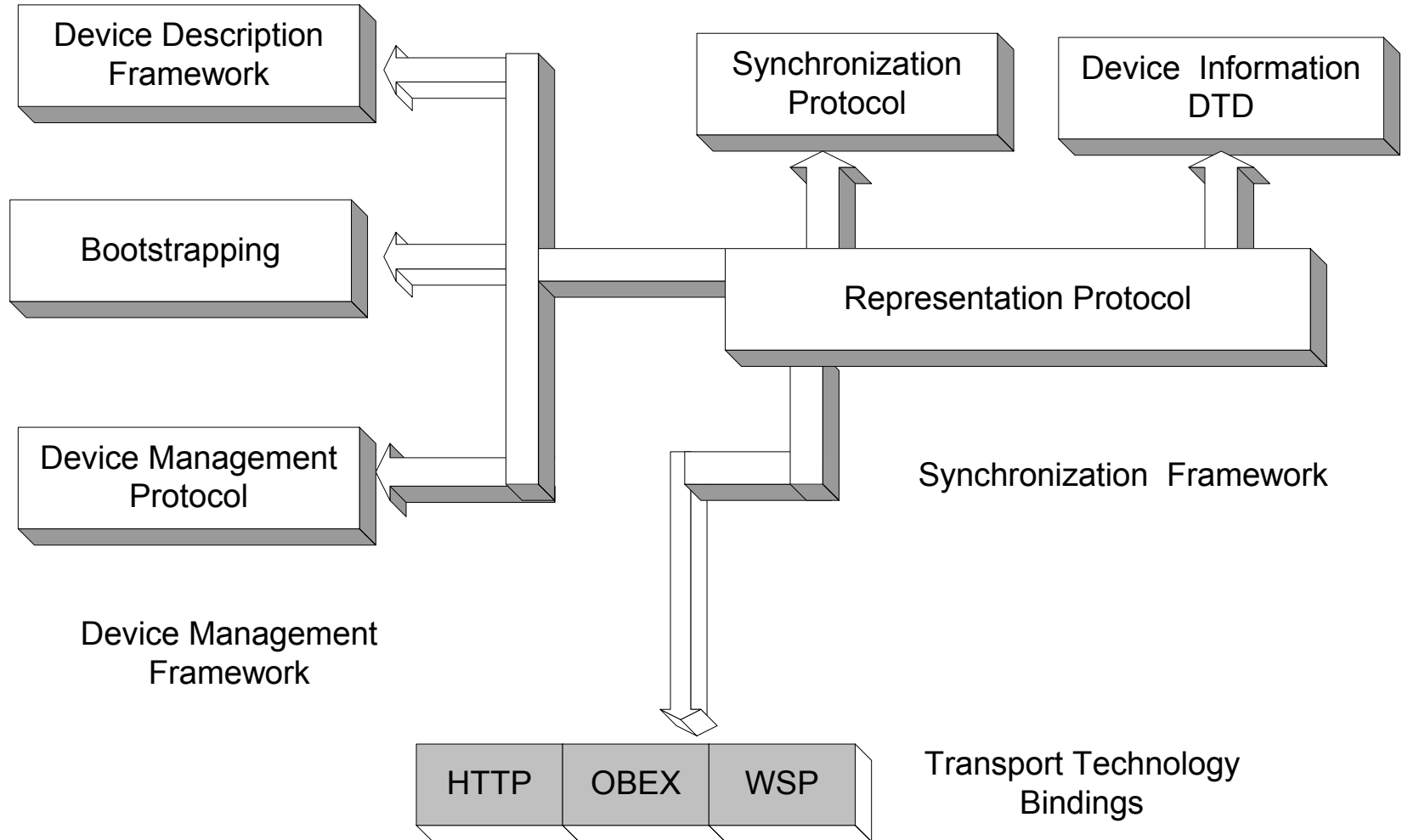
Transport agnostic

Universal deployment

Extension for device management

Application Level

SyncML Specifications – More than just XML

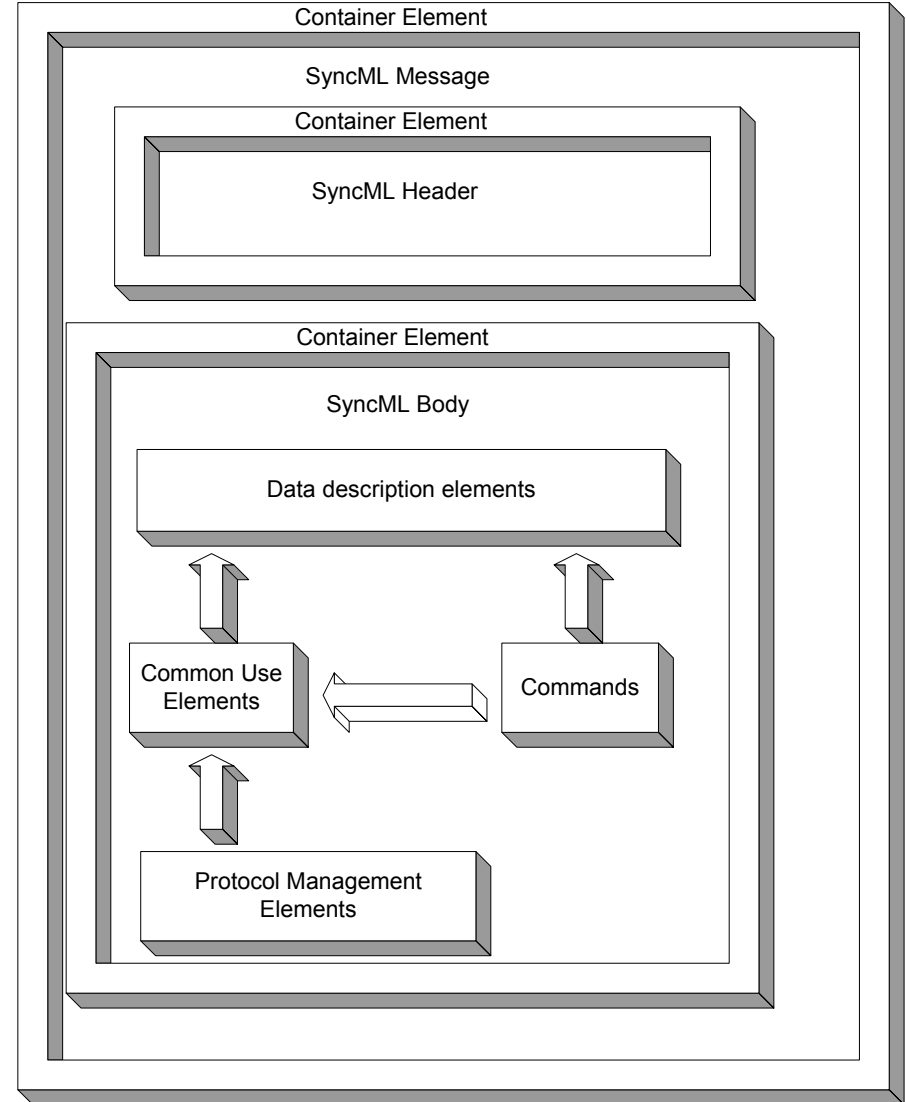


Representation Protocol - Objective

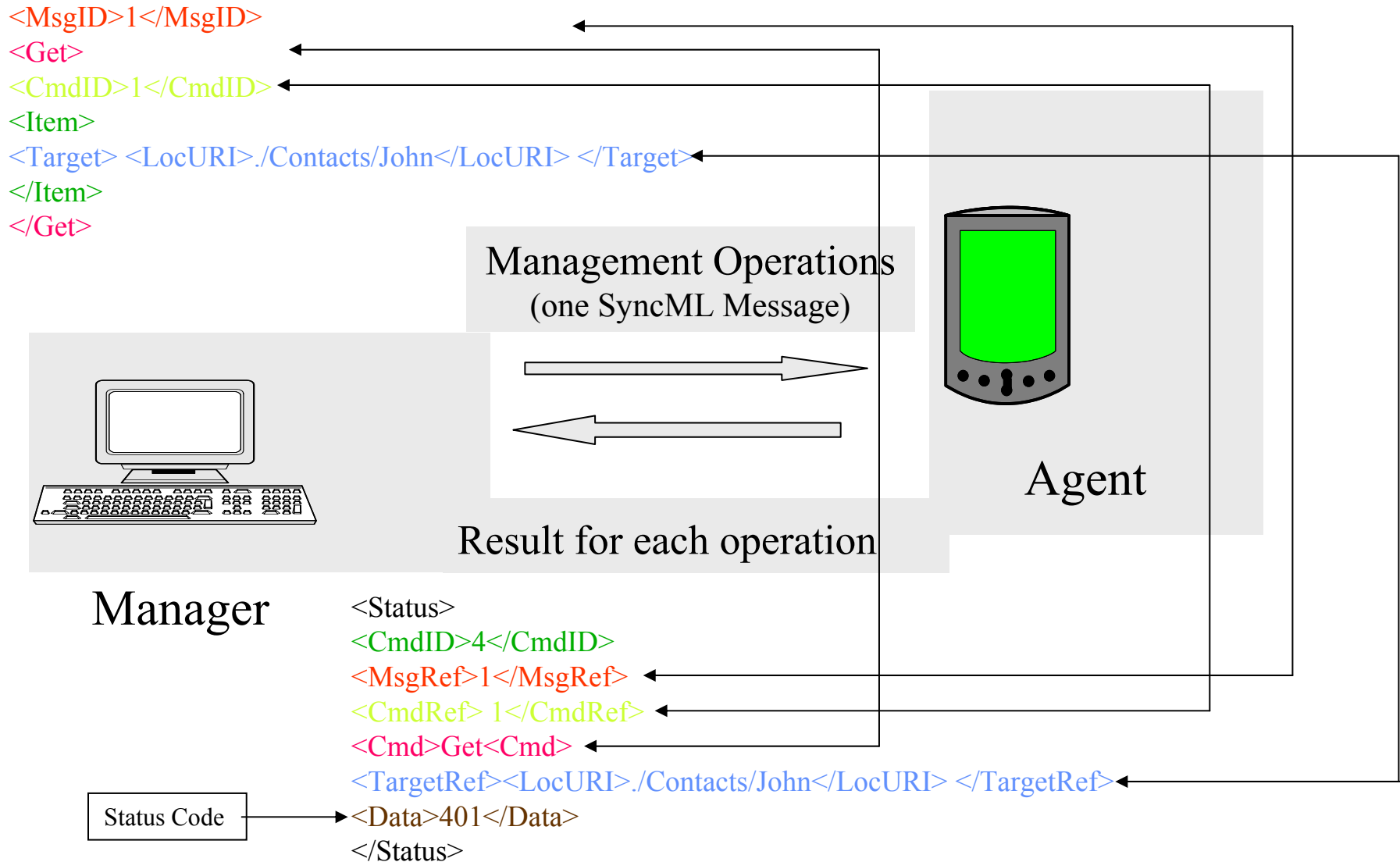
1. Specifies the structure of SyncML messages
2. Defines a vocabulary to describe management data and operations
3. Core component of the SyncML framework on which all others components are based

We will cover them in this order:

- Common Use Elements
- Protocol Management Elements
- Command Elements
- Data Description Elements
- Message Container Elements



Protocol Management Element(s)



Command Elements –functional classification

1. Data Command Elements – used to change application data

Add - creates a new interior node

Copy –copies values from a node to another at the client side

Delete – deletes a node (and all its subnodes)

Exec – process execution on the target

Replace – overwrites value for an existing node

Get – retrieves data from the target

1. DataStore Command Elements – Actions for an entire datastore

Alert – used for notifications, text displays

Results – contains results from a Get

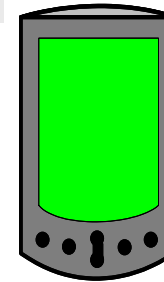
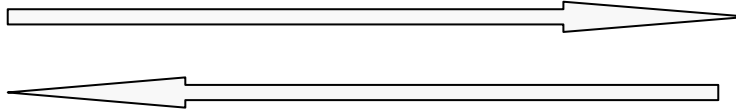
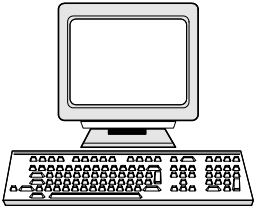
2. Process Flow Commands – enhanced processing control

Atomic – all subcommands must be executed

Sequence – subcommands must be executed in order

The Duo: Get and Results

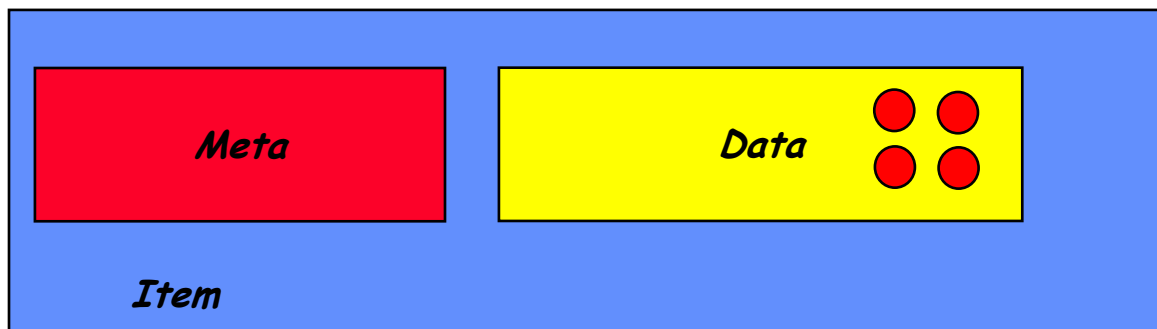
```
<MsgID>1</MsgID>  
<Get>  
<CmdID>2</CmdID>  
<Item>  
<Target> <LocURI>./Contacts/John</LocURI> </Target>  
</Item>  
</Get>
```



```
<Results>  
<MsgRef>1</MsgRef>  
<CmdRef>2</CmdRef>  
<CmdID>2</CmdID>  
<Item>  
<Source> <LocURI>./Contacts/John</LocURI> </Source>  
<Data>Tel:01564433</Data>  
</Item>  
</Results>
```

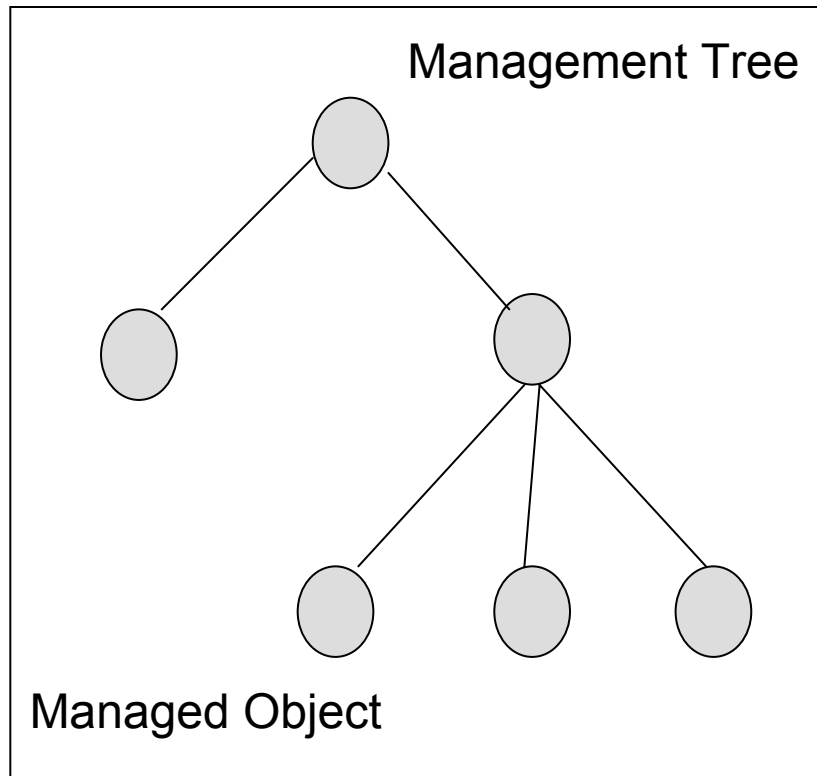
Data Description Elements

1. **<Data>....</Data>** encloses SyncML payload data
2. **<Item>....</Item>**
 - isolates a command from the underlying data
 - Contains Data, Identification and Metadata
3. **<Meta>.....</Meta>** provides meta-information about the data
 - Type of the data
 - Size of the data



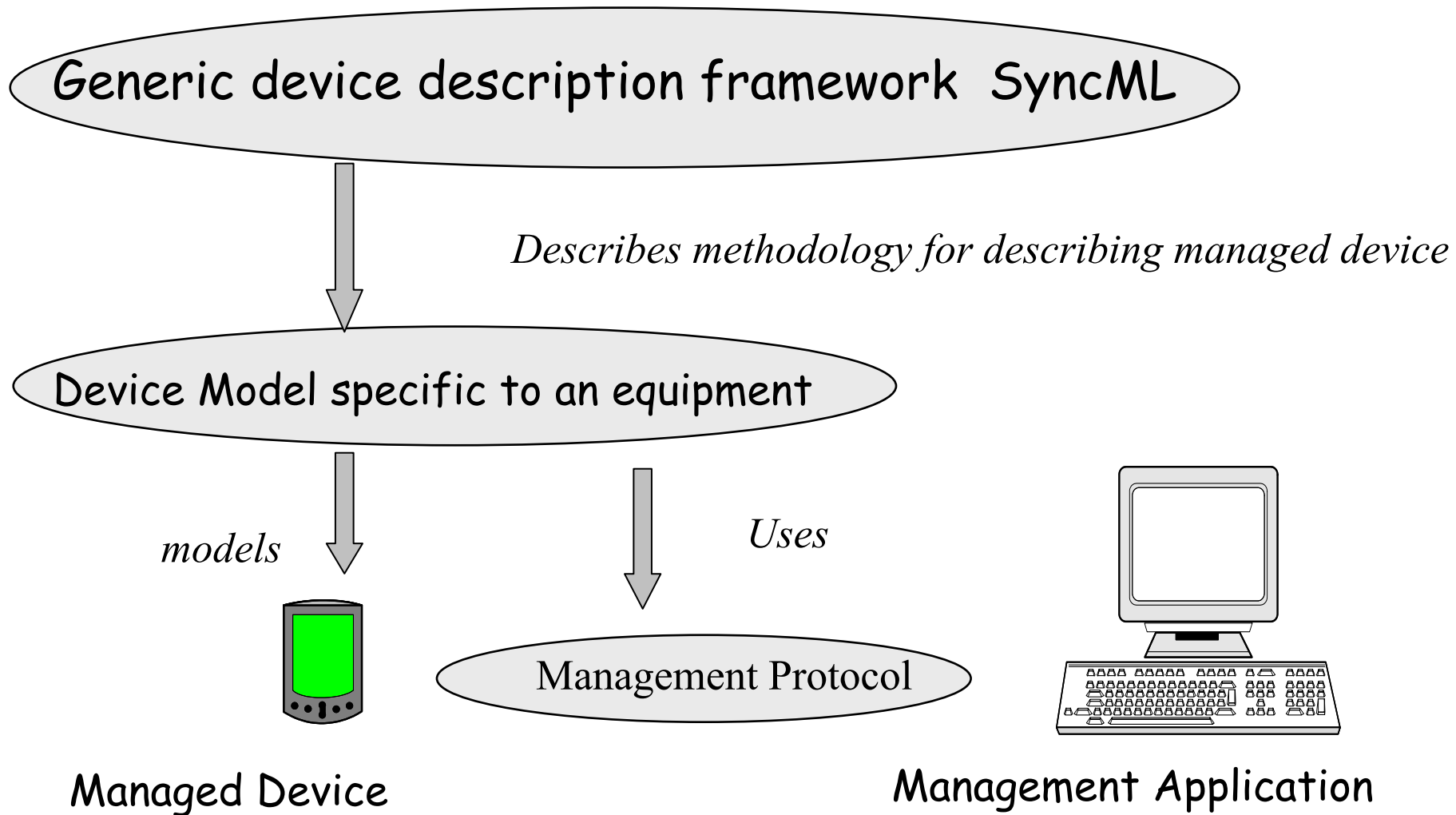
Device Management Framework

Describes the management information and how to access it



1. Framework for describing management information
2. Management Tree
3. Standardized Objects

Purpose of the Device Management Framework



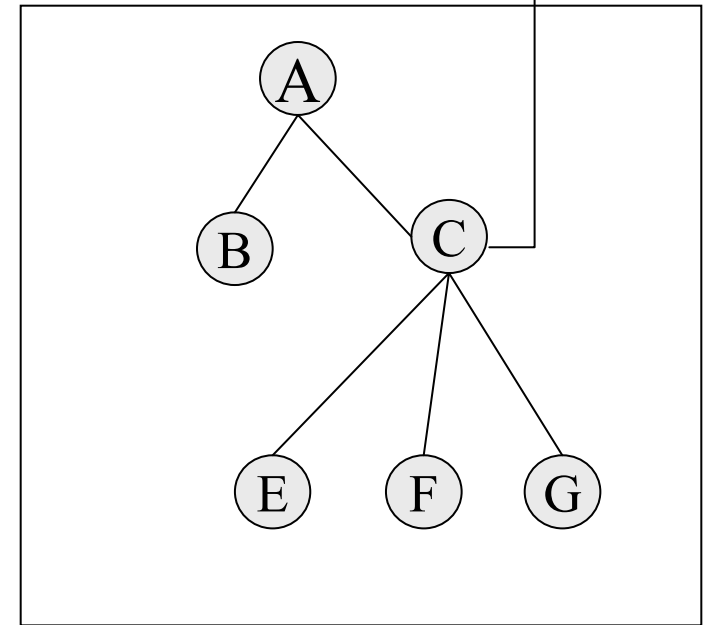
Modeling Management Information in SyncML

```
<!ELEMENT Node (NodeName, Path?, RTPProperties?, DFProperties, (Node* | Value?))>
<!ELEMENT NodeName (#PCDATA)>
<!ELEMENT Path (#PCDATA)>
<!ELEMENT Value (#PCDATA)>
<!ELEMENT RTPProperties (ACL, Format, Name, Size?, Title?, TStamp?, Type?, VerNo?)>
<!ELEMENT ACL (#PCDATA)>
<!ELEMENT Format (b64 | bool | chr | int | node | null | xml)>
```

Dynamic self-described management information

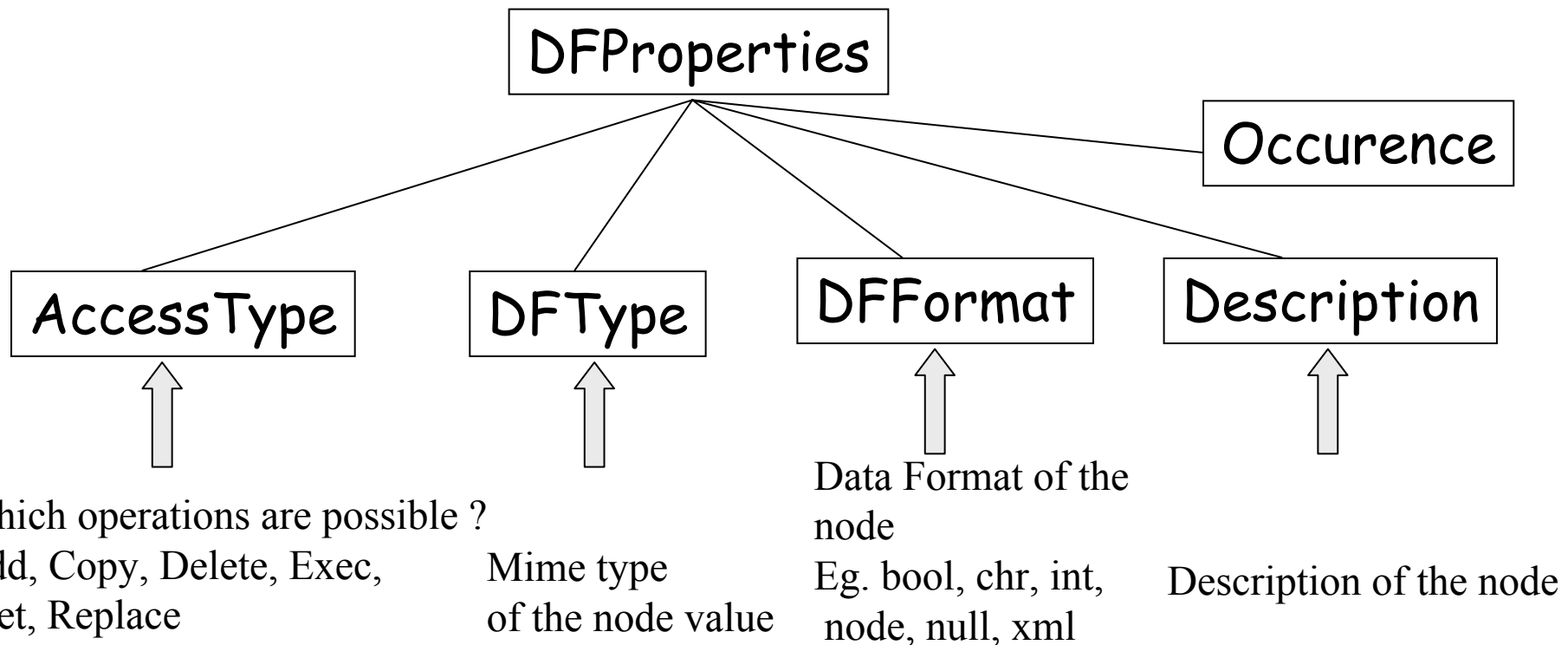
XML Tree Node captures information about :

- Name of the managed object
- ACL
- Subtrees
- Value
- Data Type of the Managed Object



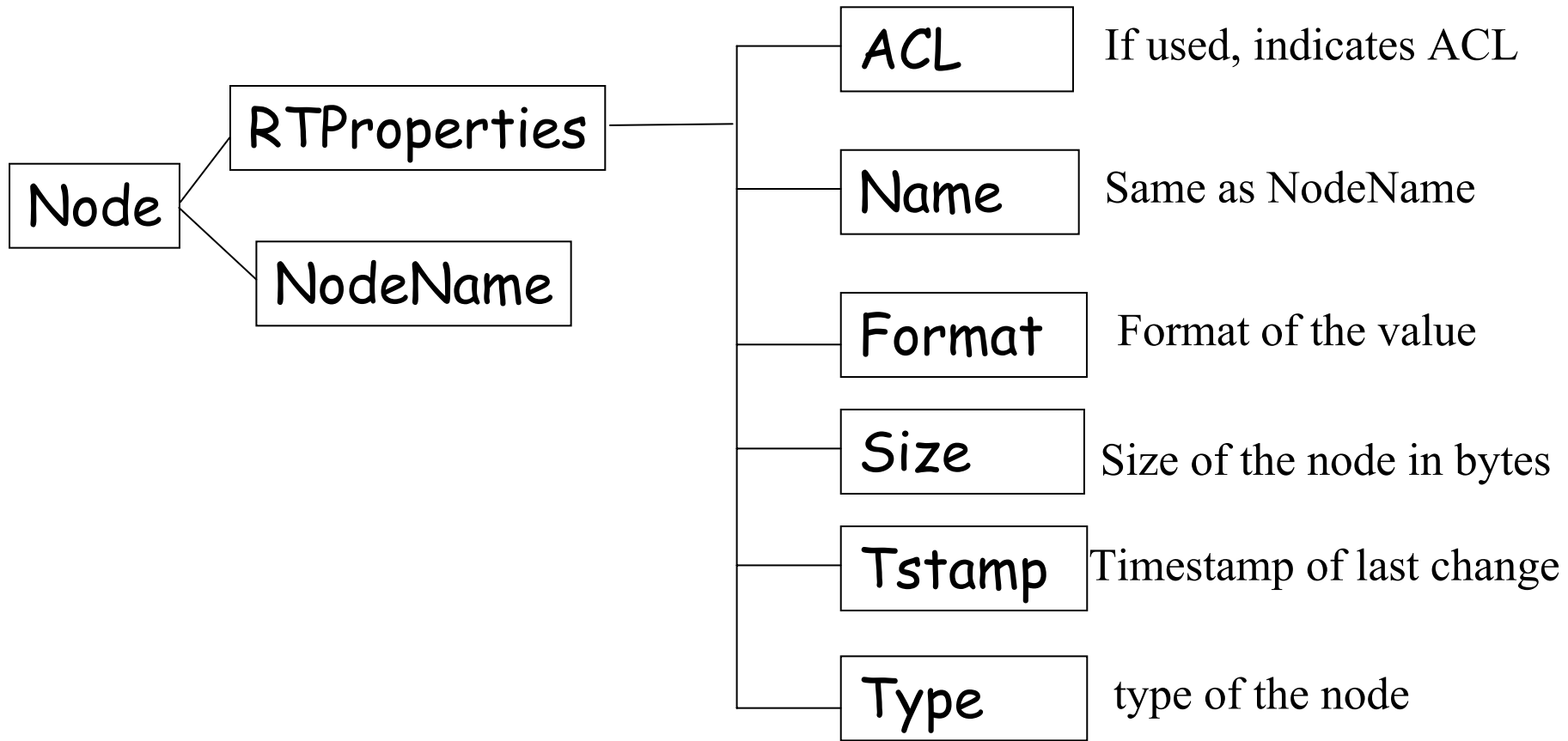
Management Information

Framework properties of a Managed Object



Framework properties do not change at run-time.
Analogous to a MIB2 definition

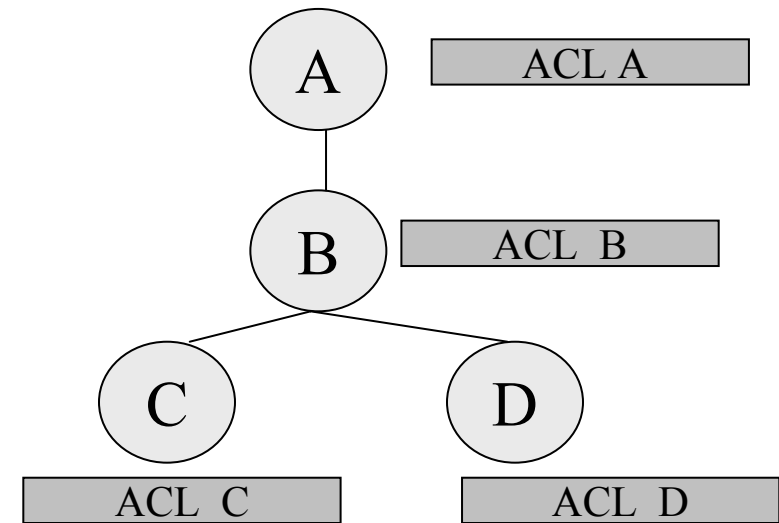
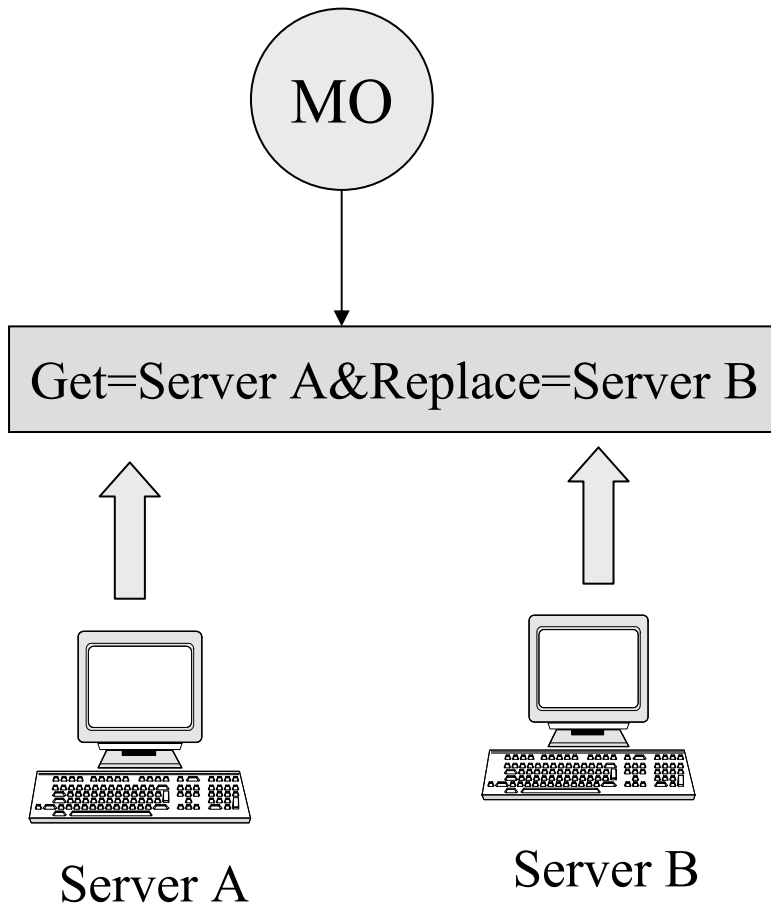
Runtime Properties of the Managed Object



Objective : Describe instantiated Managed Object

Access Control Lists (ACL)

ACL Property regulate access to a MO



ACL operation

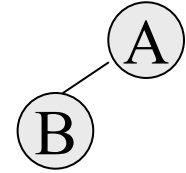
1. Internal Nodes – access to ACL is regulated by the ACL itself
2. Terminal Nodes – Parent Node ACL regulates ACL modifications
3. If ACL empty then closest ancestor ACL is used

Addressing Object Values and Properties

Addressing node values :

Object is identified by complete path to the root of the management tree

Example : *<LocURI>NodeA/NodeB</LocURI>*



Extended usage of the tags:

Meta, Format, Type

<Meta>

<Format>chr</Format>

<Type>text/plain</Type>

</Meta>

Meta to indicate metainformation

Format (string in this example) for the data format via
Runtime property Format

Type =value for the Mime type

Addressing Property values : *node URI+?prop=<property_name>*

Example : addressing ACL property of Node B : */SyncML/NodeA/NodeB?prop=ACL*

Device Management Standardized Objects

Mandatory Device Management Objects for any SyncML device

Management Information Regarding :

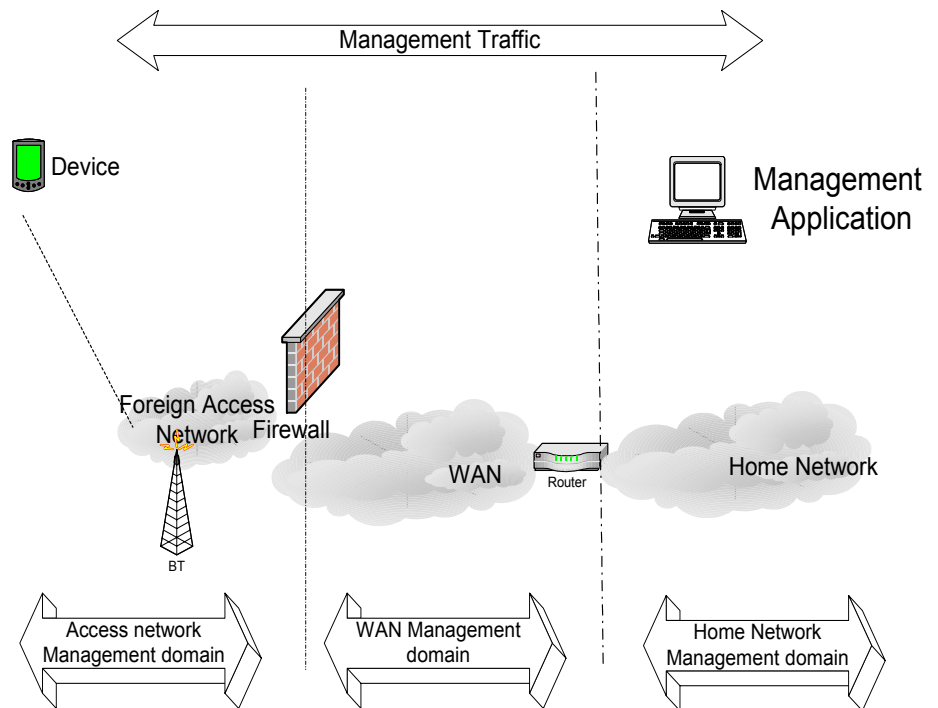
1. Connectivity information (protocol IPv4/IPV6, addresses, ports)
2. Accepted authentication methods
3. Bearer type (eg. Obex, GSM, CDMA)
4. Management server ID
5. Manufacturer ID,
6. Model and Device ID
7. Software version

Think MIB 2 for device management.....

Requirements for the Device Management Protocol

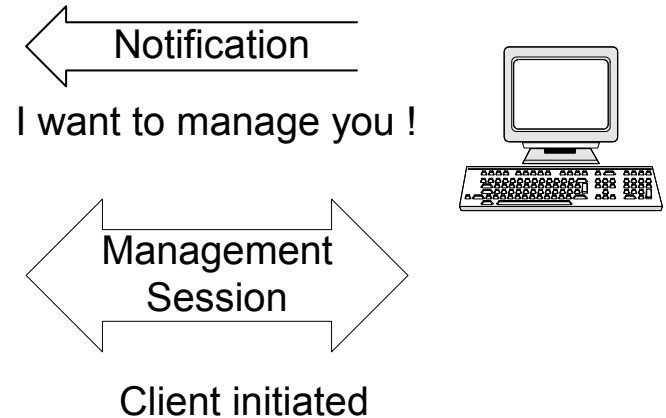
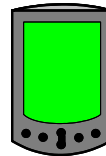
Requirement: Ability to deal with dynamic environments

- Dynamic network connectivity
- Unreliable communication medium
- Not always on-line devices due to out of coverage or limited mobility management
- Limited incoming connections for devices



Design choices for the Device Management Protocol

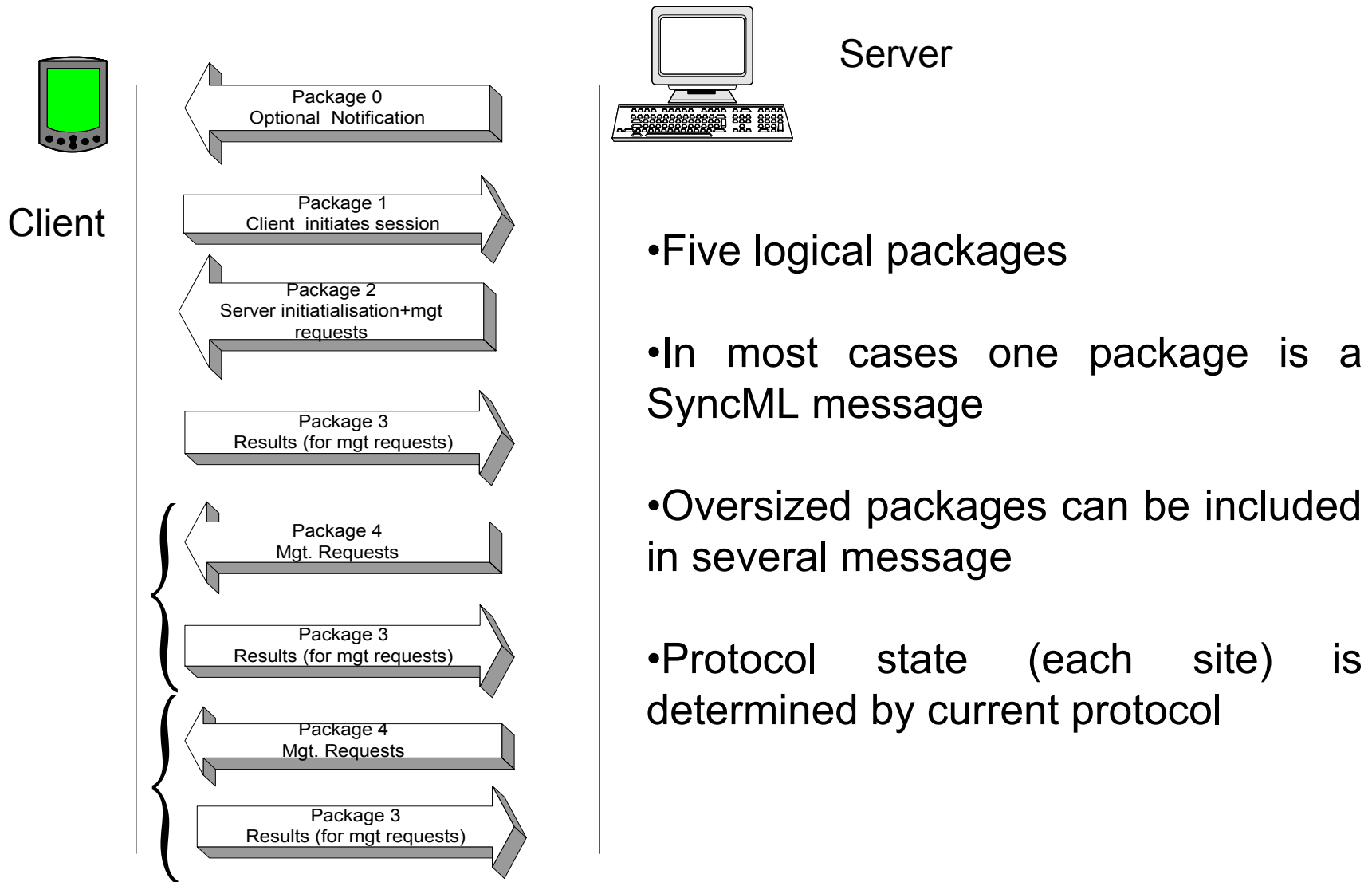
1. Session Oriented
2. Client initiated
3. Out of band notification support
4. XML encoded
5. User interaction enabled



Rationale

1. Devices might not be always online
2. Most firewalls will allow only device initiated connections
3. Notification support needed for “server initiated “ sessions
4. User might have other priorities

A Management Session



- Five logical packages
- In most cases one package is a SyncML message
- Oversized packages can be included in several message
- Protocol state (each site) is determined by current protocol

Security in SyncML Management

Device



Package 0
Optional Notification

Package 1
Client initiates session

Package 2
Server initialisation+mgt requests

Package 3
Results (for mgt requests)

Package 4
Mgt. Requests

Package 3
Results (for mgt requests)

Package 4
Mgt. Requests

Package 3
Results (for mgt requests)

Server



1. Authentication of Server
2. Integrity check of the message (MD5/basic authentication)

1. Two way authentication
2. Integrity check of the message
3. Access Control List mechanism
4. Confidentiality provided by transport level (HTTPS, SSL, OBEX)

Existing Implementations

Proprietary implementations :

Major actors and contributors to the standard.

Open Source :

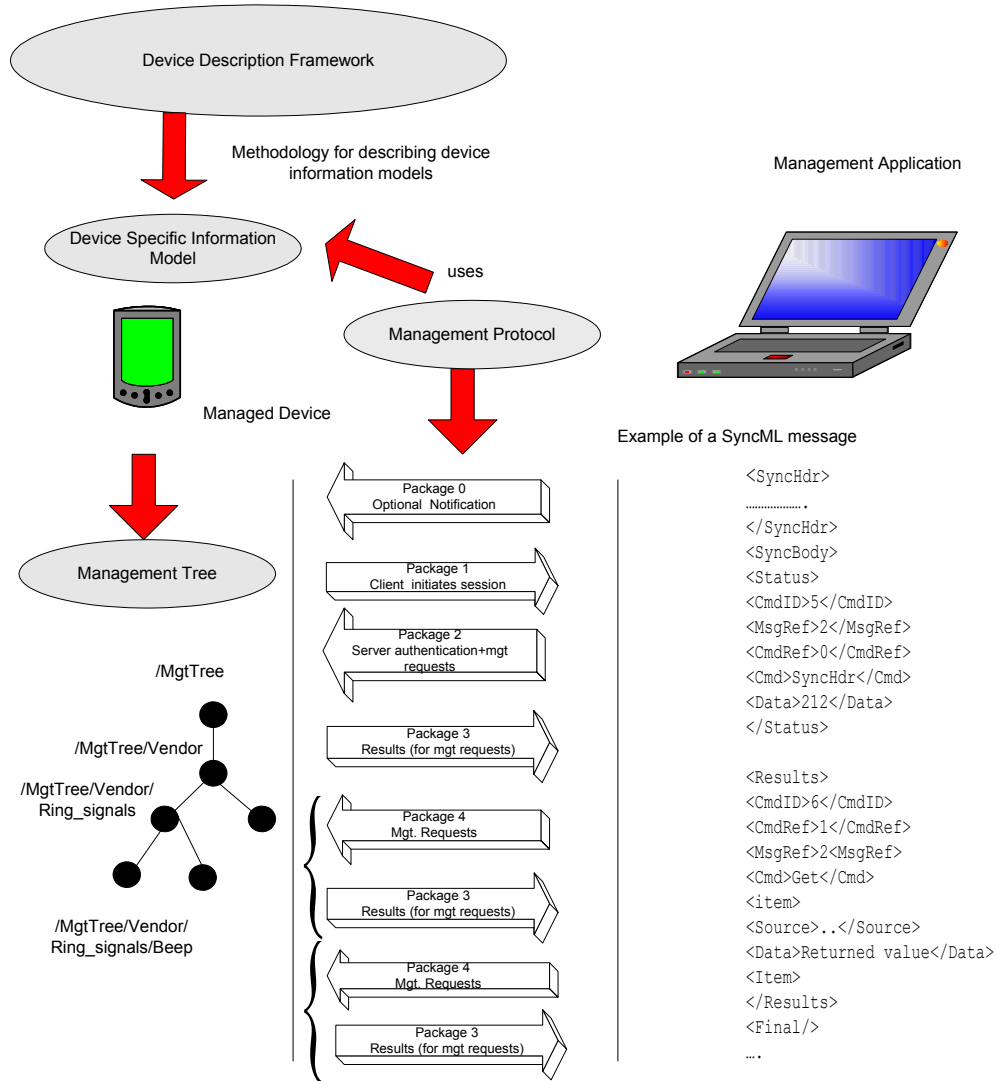
Sync4J (<http://sync4j.sourceforge.net>) for the data synchronization.

No device management functionality.

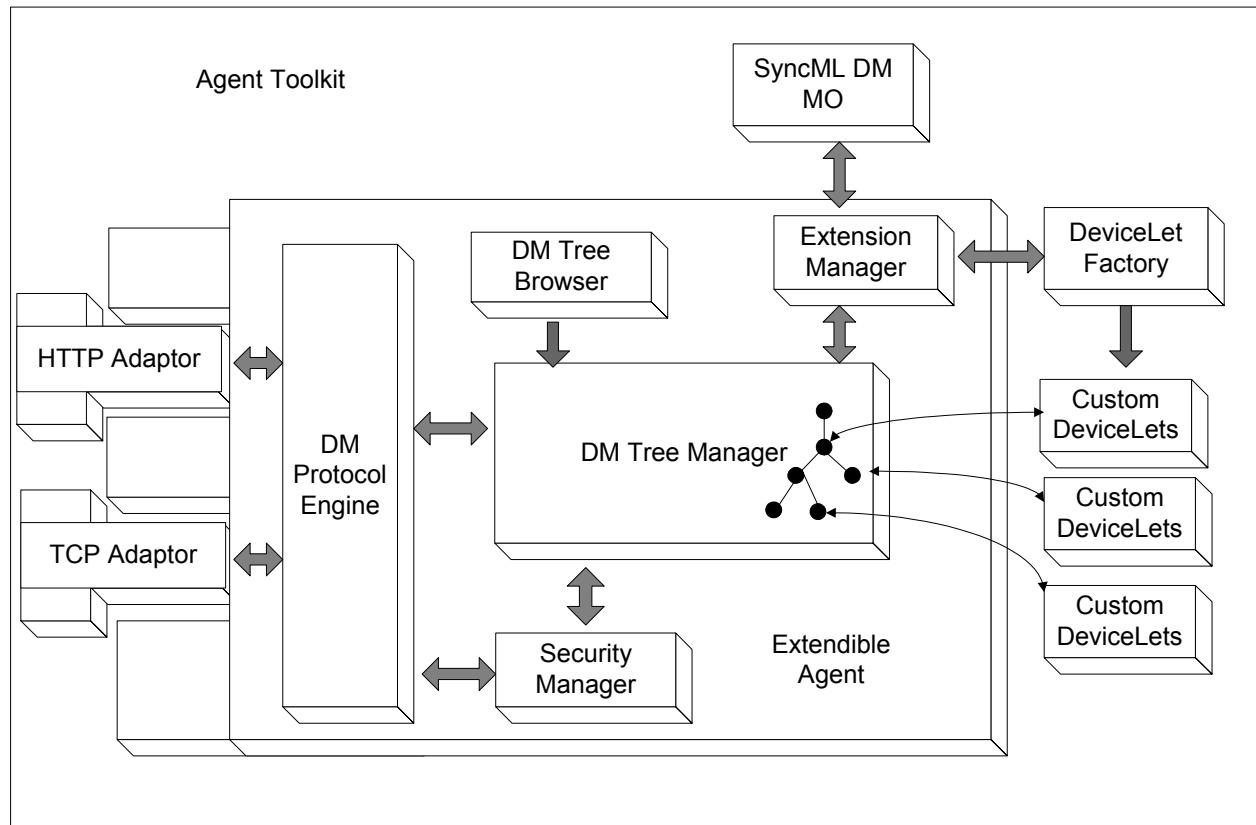
LORIA/MADYNES :

SyncML Agent toolkit (www.madynes.org/software)

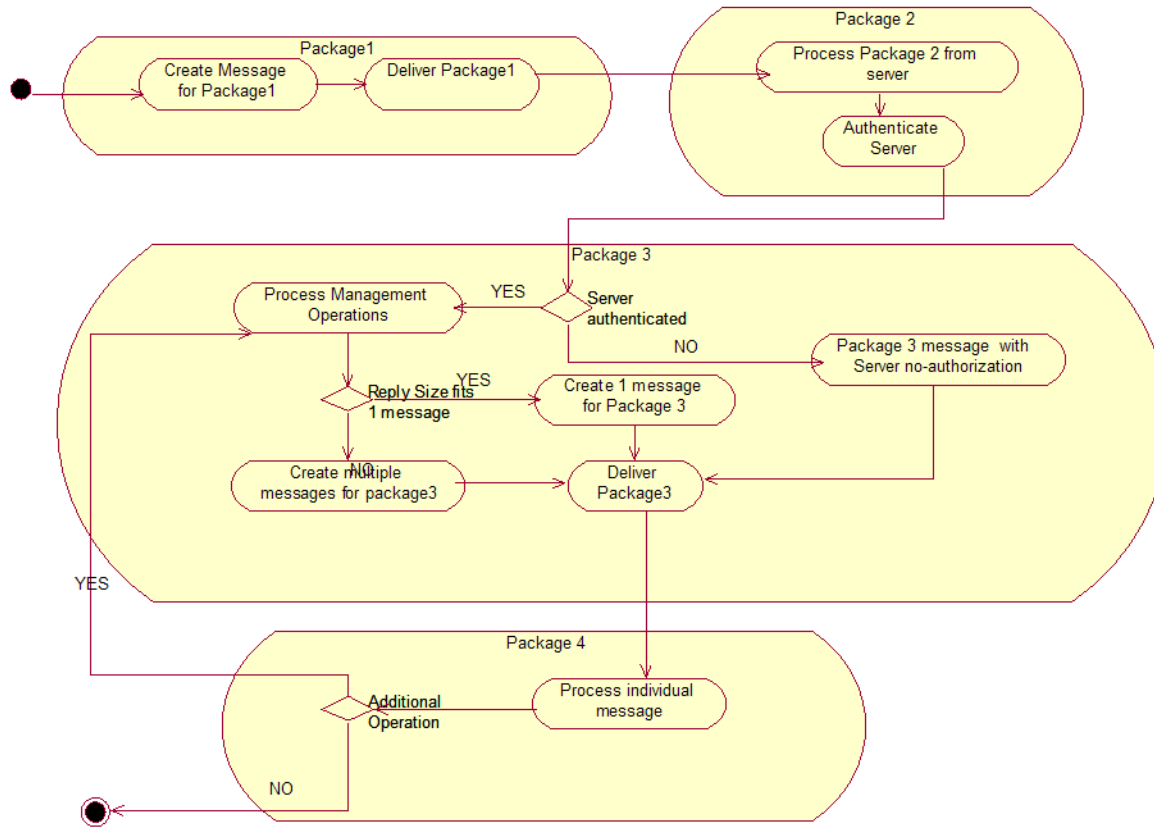
MAD-MAX –Overall functionality



MAD-MAX Functional Architecture

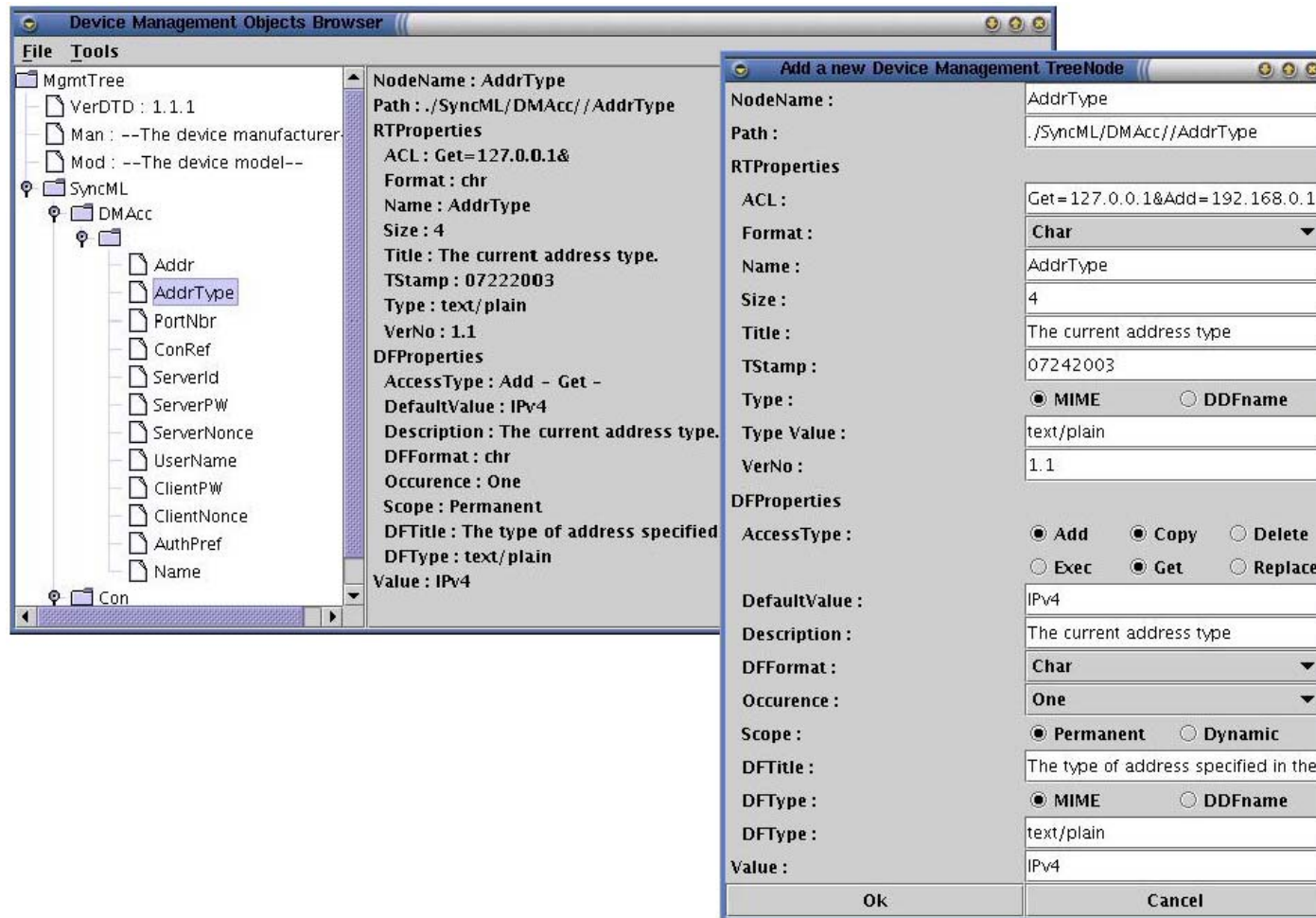


The Protocol Engine

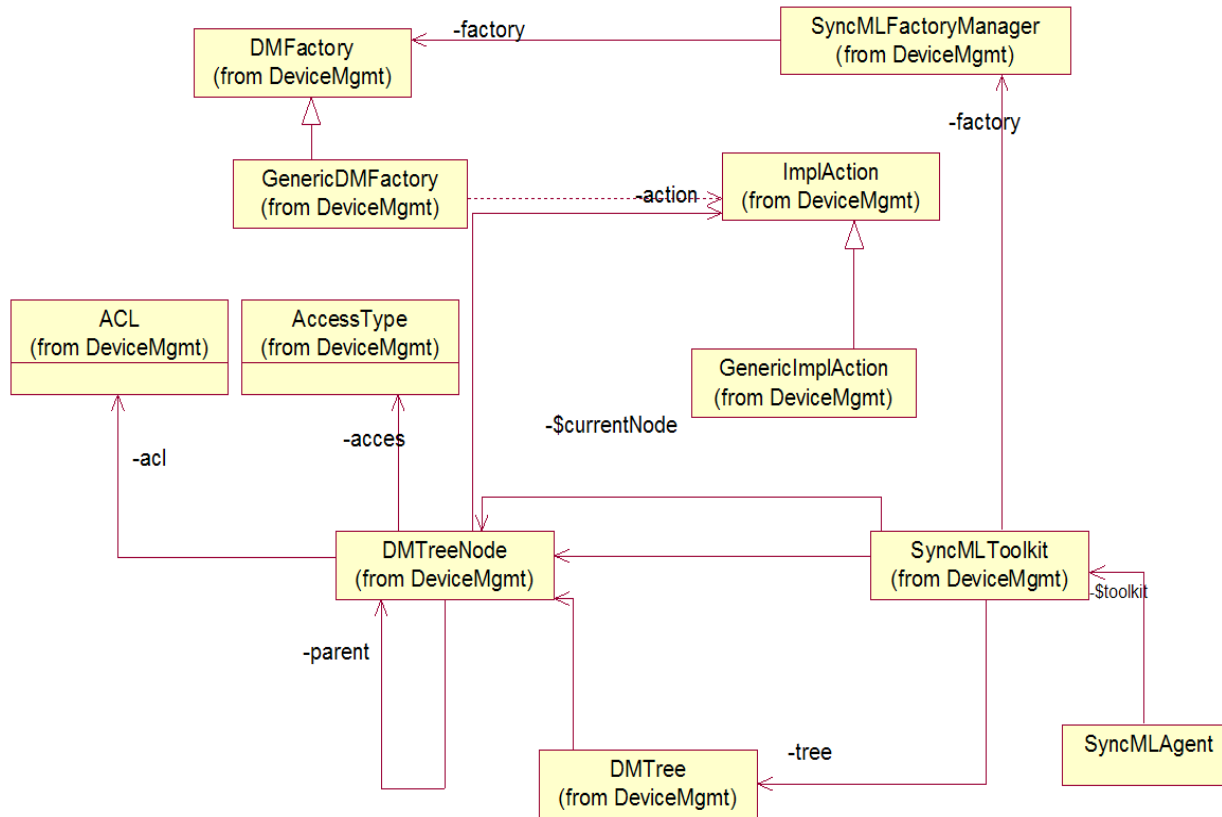


Protocol state machine design and implementation

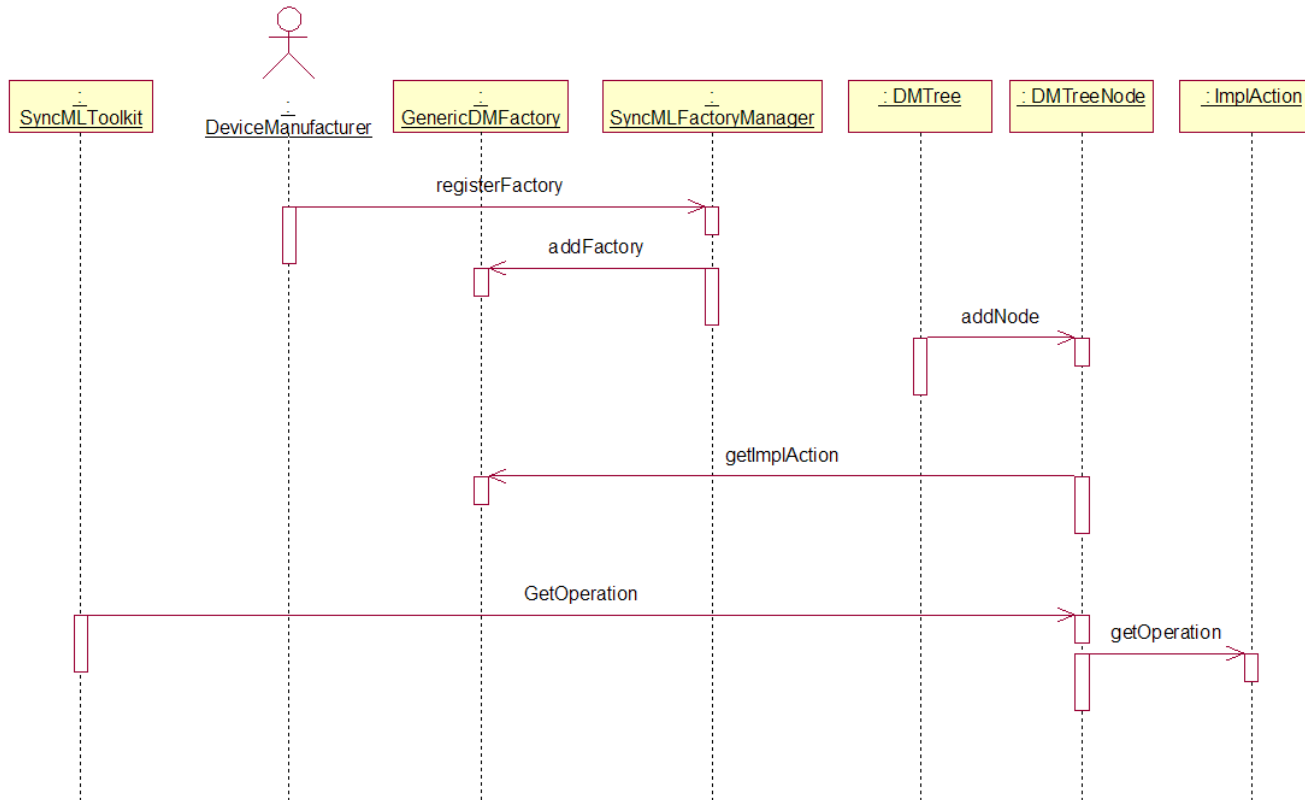
DM Tree Browser



Extensibility

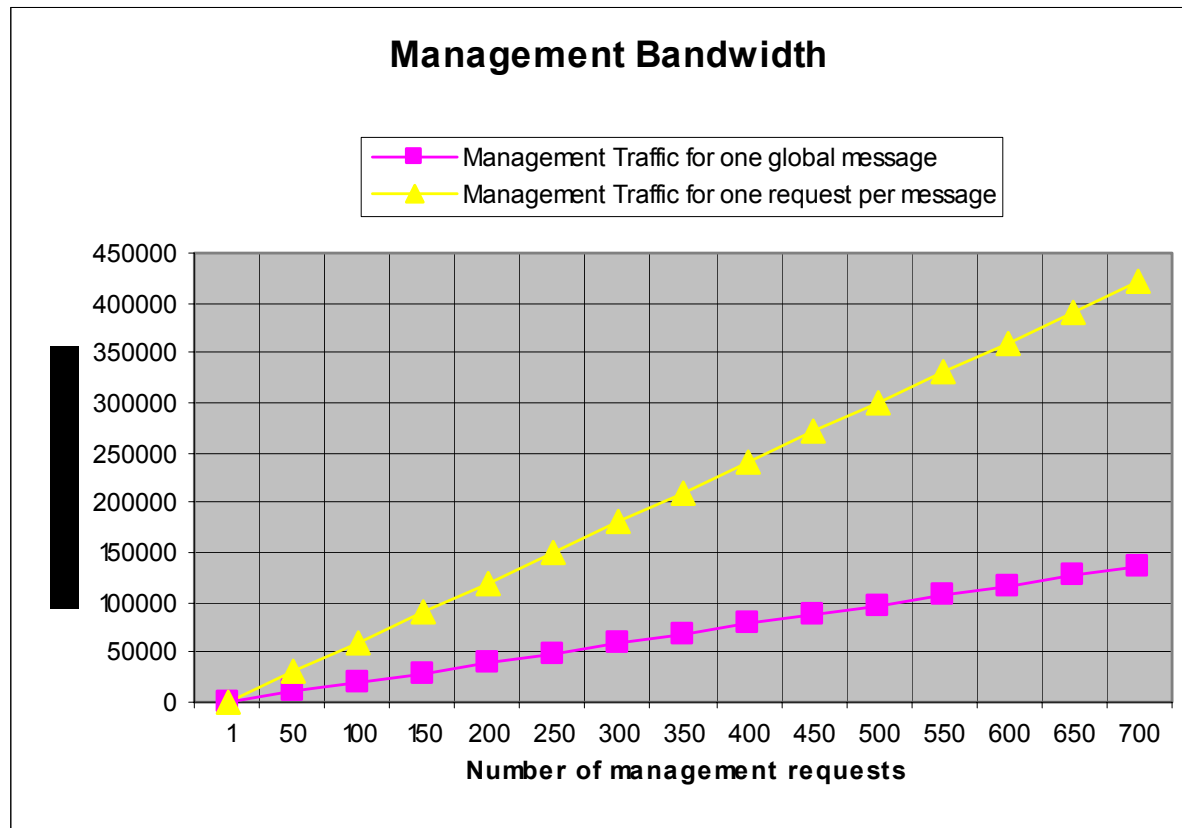


Extension Mechanisms



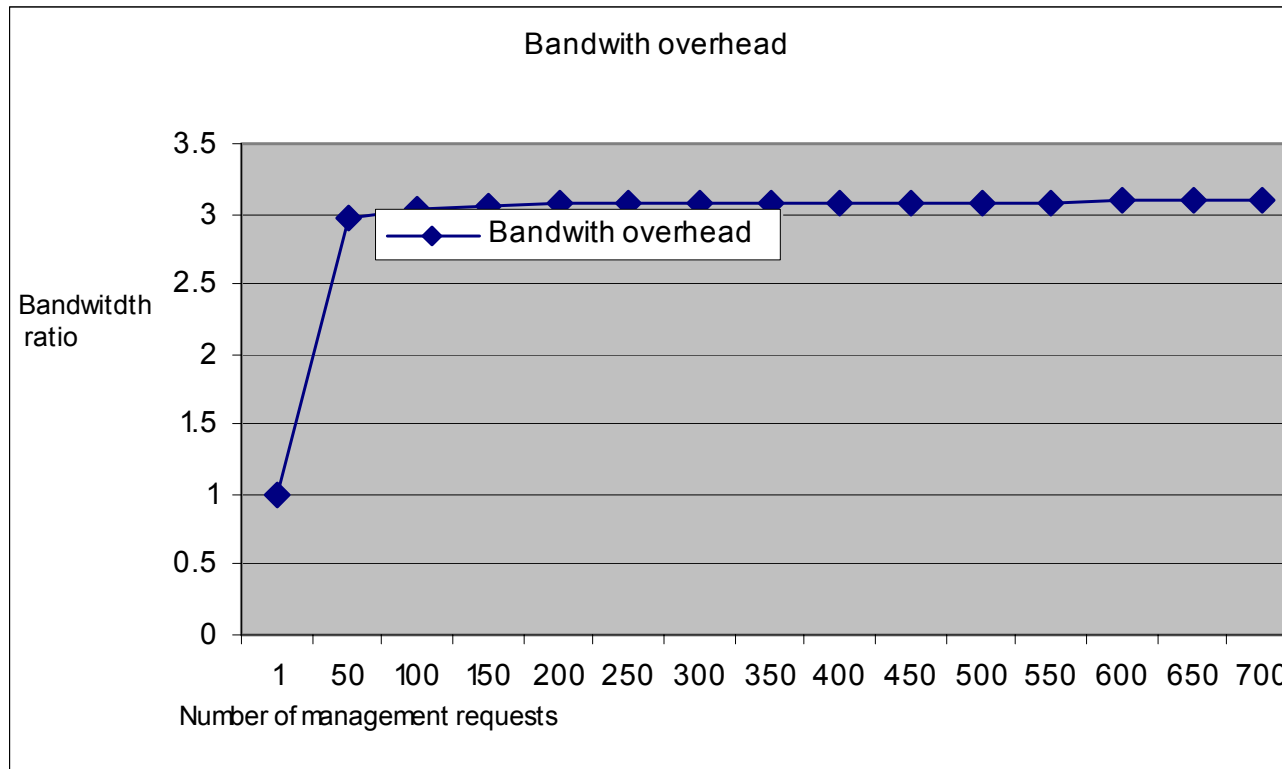
Benchmarks – Encoding strategies

One message with several requests versus several individual messages



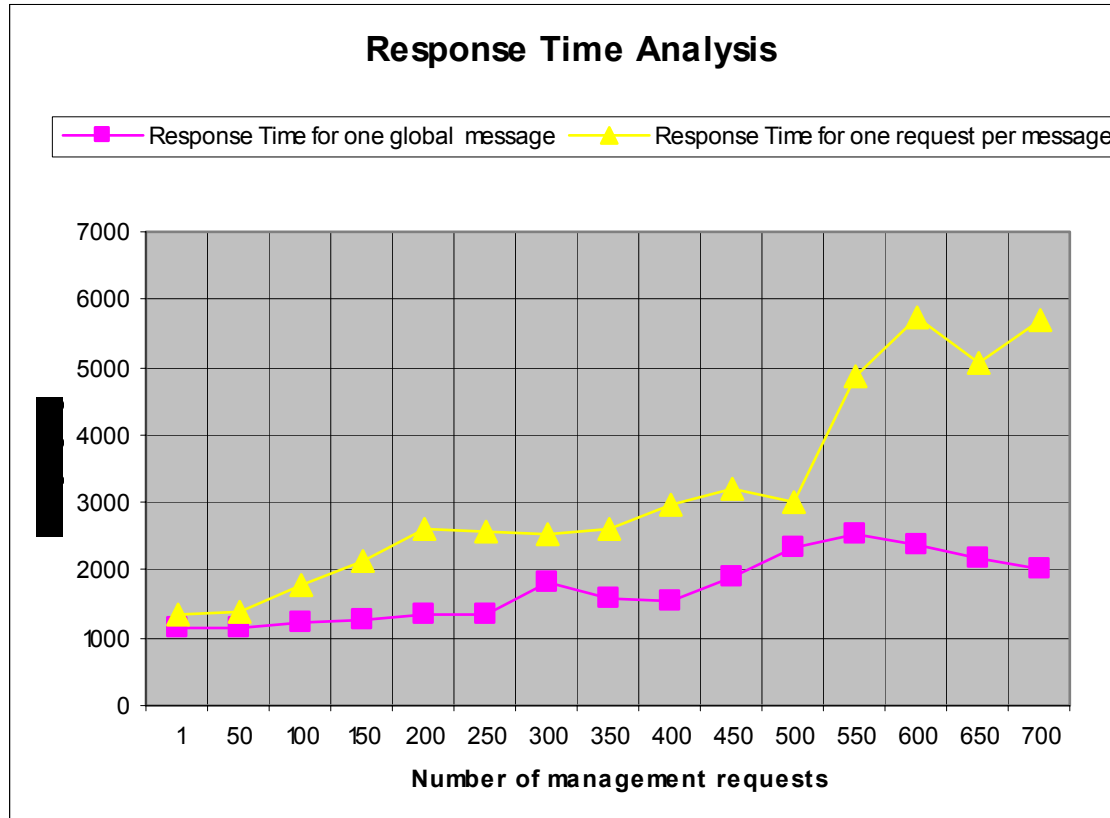
Bandwidth efficiency

Experimental efficiency assessment



Benchmarking the latency

One message with several requests versus several individual messages



Time is Money ☺

SyncML DM summary

- **SyncML DM is more than just XML based configuration**
 - Framework for describing management information
 - A set of standard Managed Objects
 - Transaction oriented Management Protocol
 - Network level transport agnostic
 - Flexible Access Control
- **Adaptation of conceptual design approaches from the SNMP framework towards device mobility**
 - Similar building blocks to the SMI, MIB2 and SNMP and Get/Set semantics
 - Reversed roles : a managed Device initiates a management session
 - Power for the users : allow/deny management actions
- **What to expect**
 - More OpenSource implementations
 - Interoperability studies
 - Performance analysis and large scale deployment tests