

# Measuring Network Traffic

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# Outline

- Introduction
- Contribution and Approach
- Measurement Setup
- Measurements
- Selection of Results
- Conclusions Future Plans

# Introduction

**Background** Ph.D study combining telematics and mathematics; industry-funded Internet-NG and M2C projects; supervisors: Aiko Pras, Michel Mandjes, Hans van den Berg, Bart Nieuwenhuis

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**Goal** Intelligent overprovisioning of network links

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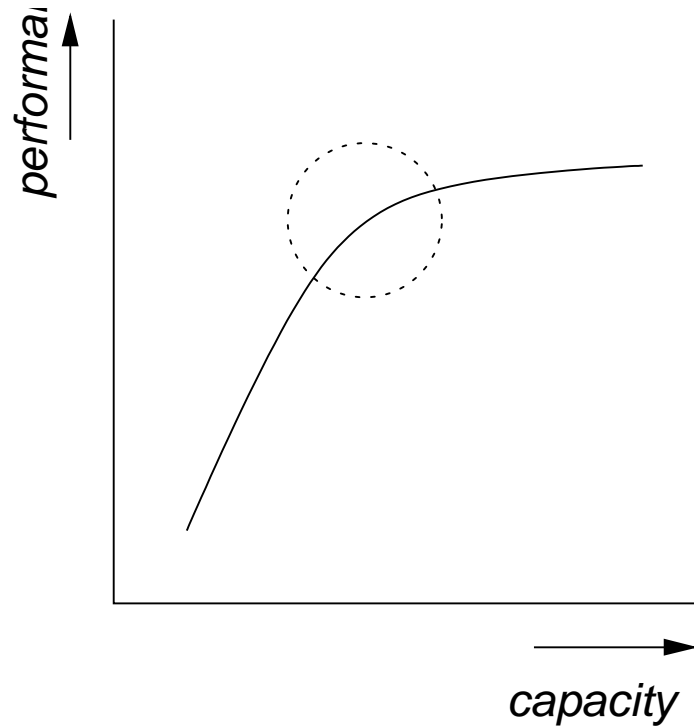
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**European NoEs** MAUI → E-NEXT

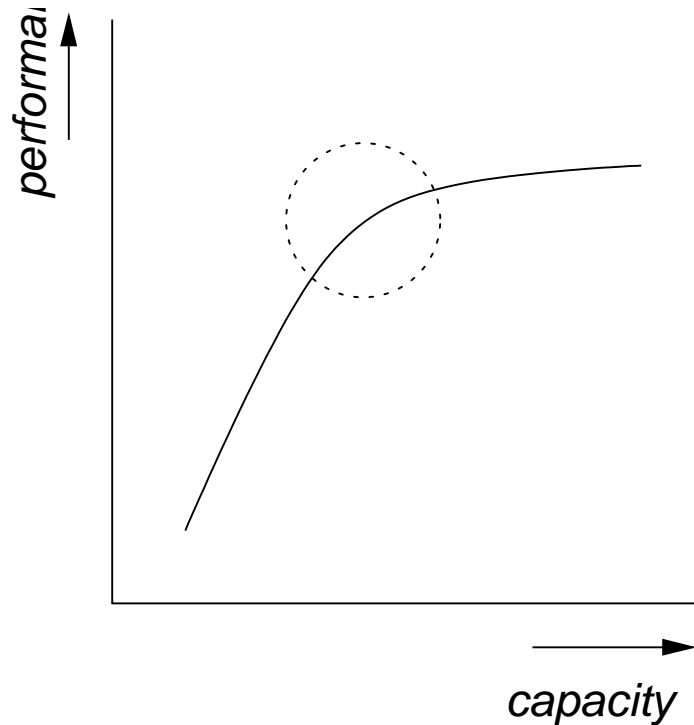
# Contribution

intelligent overprovisioning



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- course measurements
- what must be measured

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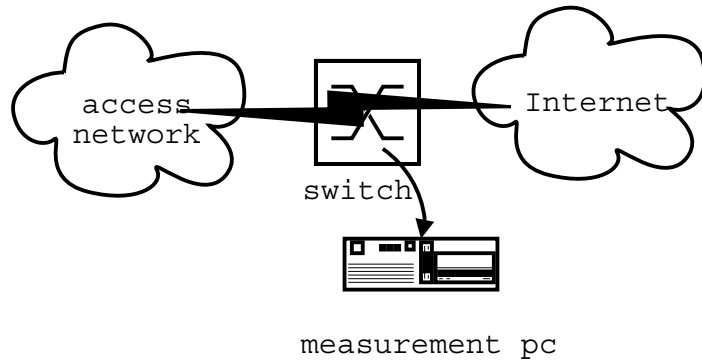
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- mathematical models
- “go back to Start”

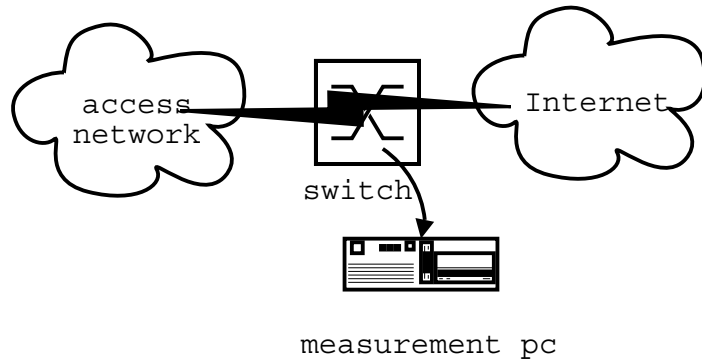


# Measurement Setup



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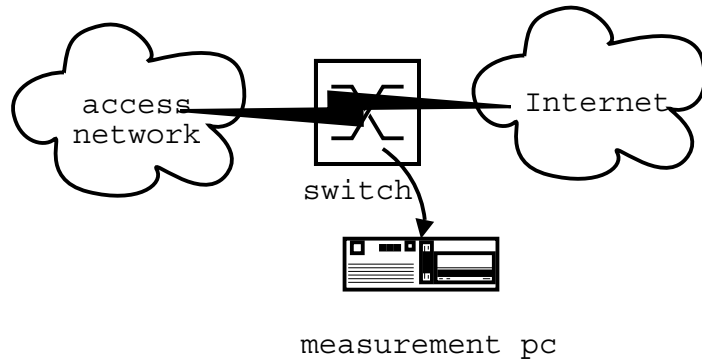
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captures packet headers using tcpdump, anonymization through tcpdpriv

# Measurements (1)

- store packet header traces (first 64 octets, includes everything up to tcp/udp layer)
- 15 minutes each
- multiple times a day
- 7 days per week
- since 2002, different locations, SURFnet “backbone”

# Measurements (2)

- ~ 2000 users  $\times$  100 Mbit/s, 300 Mbit/s uplink
- ~ 200 users  $\times$  100 Mbit/s, 1 Gbit/s uplink
- ~ 1000 users  $\times$  10–100 Mbit/s, 1 Gbit/s uplink
- (not SURFnet) ADSL: hundreds of users, 0.5 – 1 Mbit/s, 155 Mbit/s uplink, multiple locations

# Measurements (2)

- 10 – 500 packets per 10 milliseconds
- up to 4 GB of disk space per 15 minutes

# So... what did we do?

Packet traces give detailed information on, e.g.,

- throughput on arbitrary time scales (tomorrow)
- burstiness and dimensioning (peak / mean) (submitted, sneak preview here)
- other characteristics that help to understand traffic (visualization tools)
- application recognition
- arrival process
- multi-level view on traffic (packets, flows, sessions)

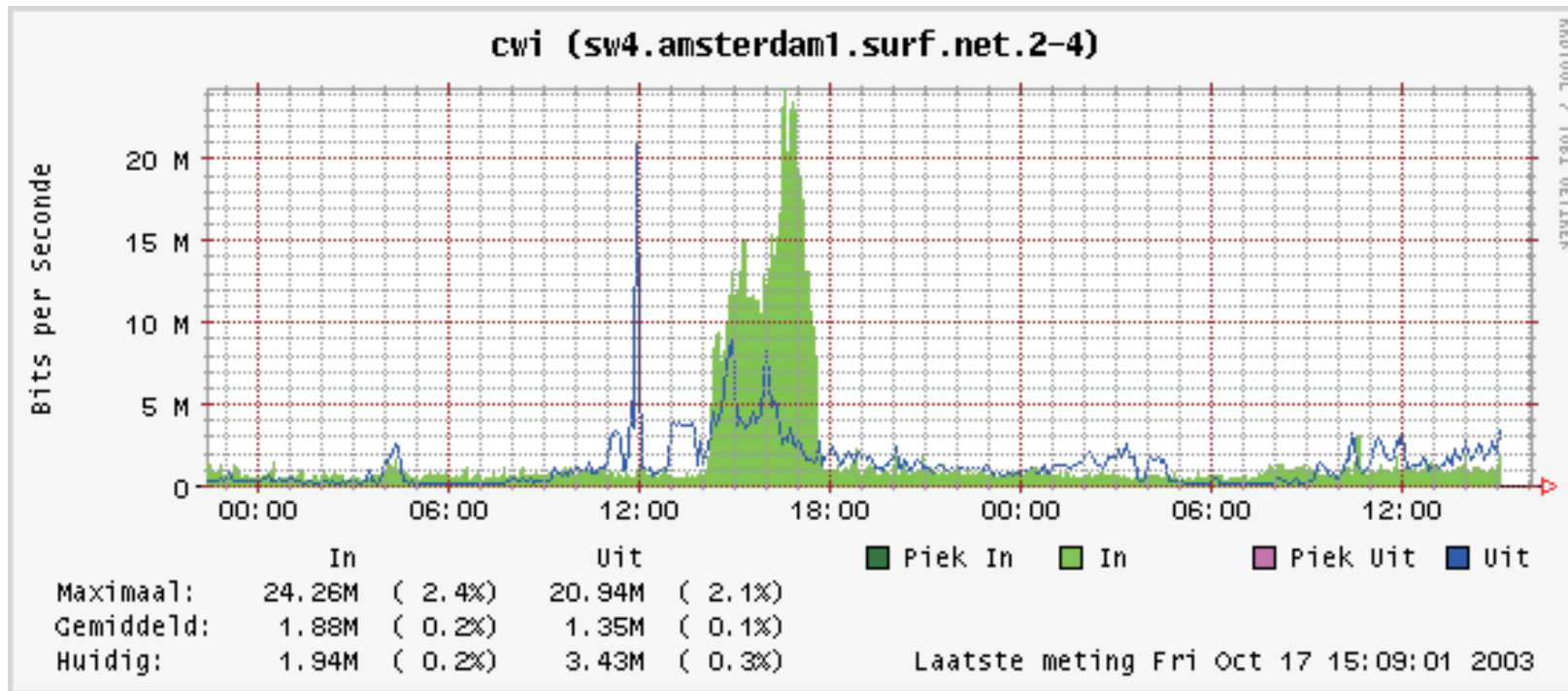
# What did we not do

In our research we do not perform measurements based on multiple, correlated metering points, so:

- no end-to-end information
- no available bandwidth estimation
- no information on delay
- no packet-loss information
- ...



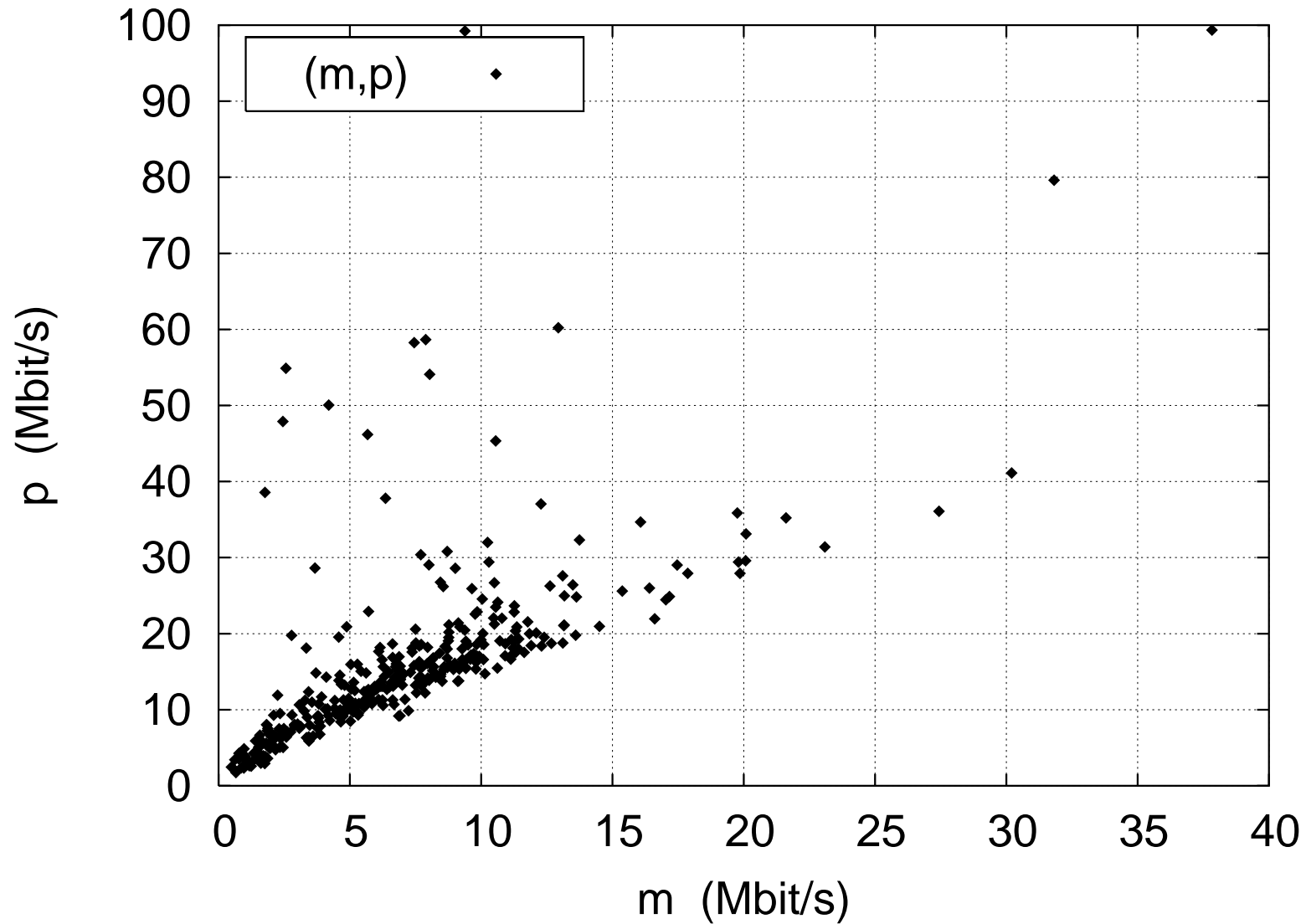
# Dimensioning Rules



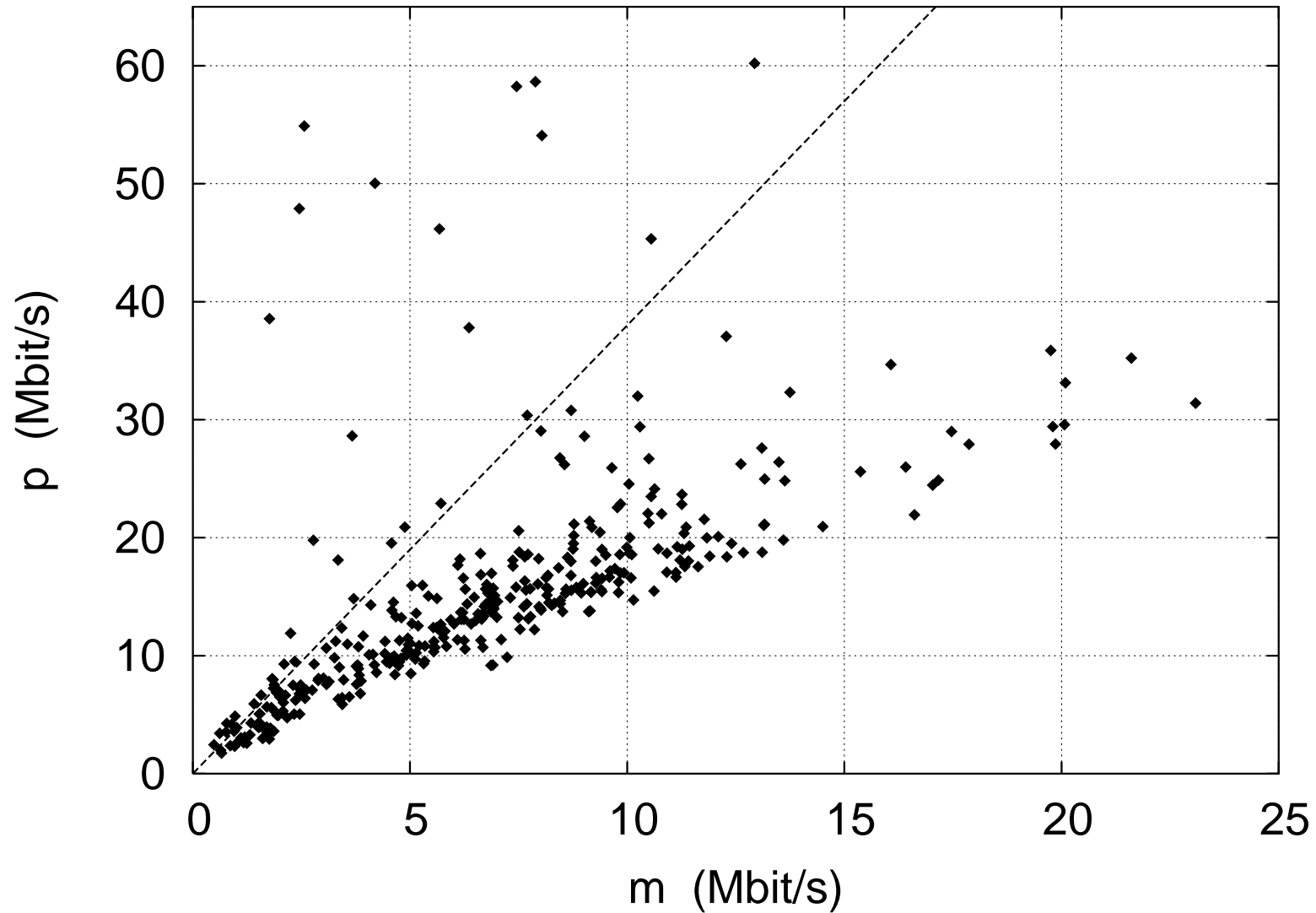
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- 5 minute average throughput  $m$
- 99th percentile of 1 second average  $p$
- → hundreds of  $(m, p)$ -tuples

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- we tried multiple rules (lines, curves), all give better (tens of percents) results than original “50% overprovisioning required guideline”
- based on course-grained measurements; fine-grained measurements every now and then, to finetune parameter settings

# Visualisation Tools

- works on flow-level  
5-tuple: ip src/dst, proto, tp src/dst
- supports different types of statistics (extendible)
- <http://m2c-a.cs.utwente.nl/bsc-visual/>

# Visualisation Tools



## Statistic type

[back](#)

- burstiness of various splits
- burstiness of various splits**
- cumulative flow size
- distribution: active flows
- distribution: flow arrival rate
- distribution: flow duration
- scatterdiagram
- throughput: 10 second average rates
- throughput: mice / elephants

# Visualisation Tools



## Statistic parameters

[back](#)

x-axis

y-axis

protocol

img-width

img-height



# Visualisation Tools



## Statistic dataset

[back](#)

Select location:

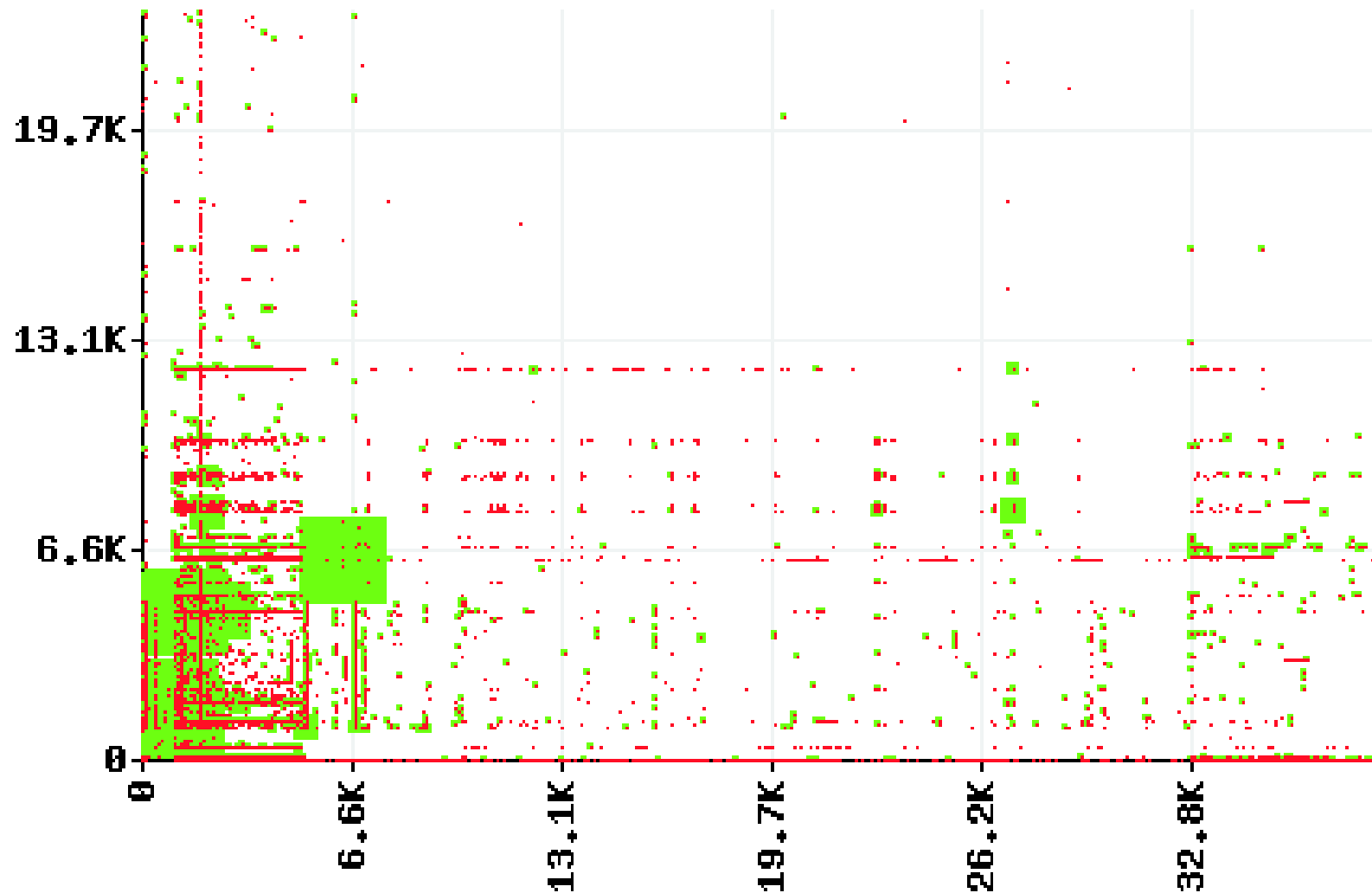
Institution 0

Select dataset:

i0\_20020526\_1115

generate »

# Visualisation Tools



```
Timing      : Image creation took 6.639 seconds...  
Showing    : src_port vs dst_port  
Dataset    : i0_20020526_1115  
Condition  : protocol any
```

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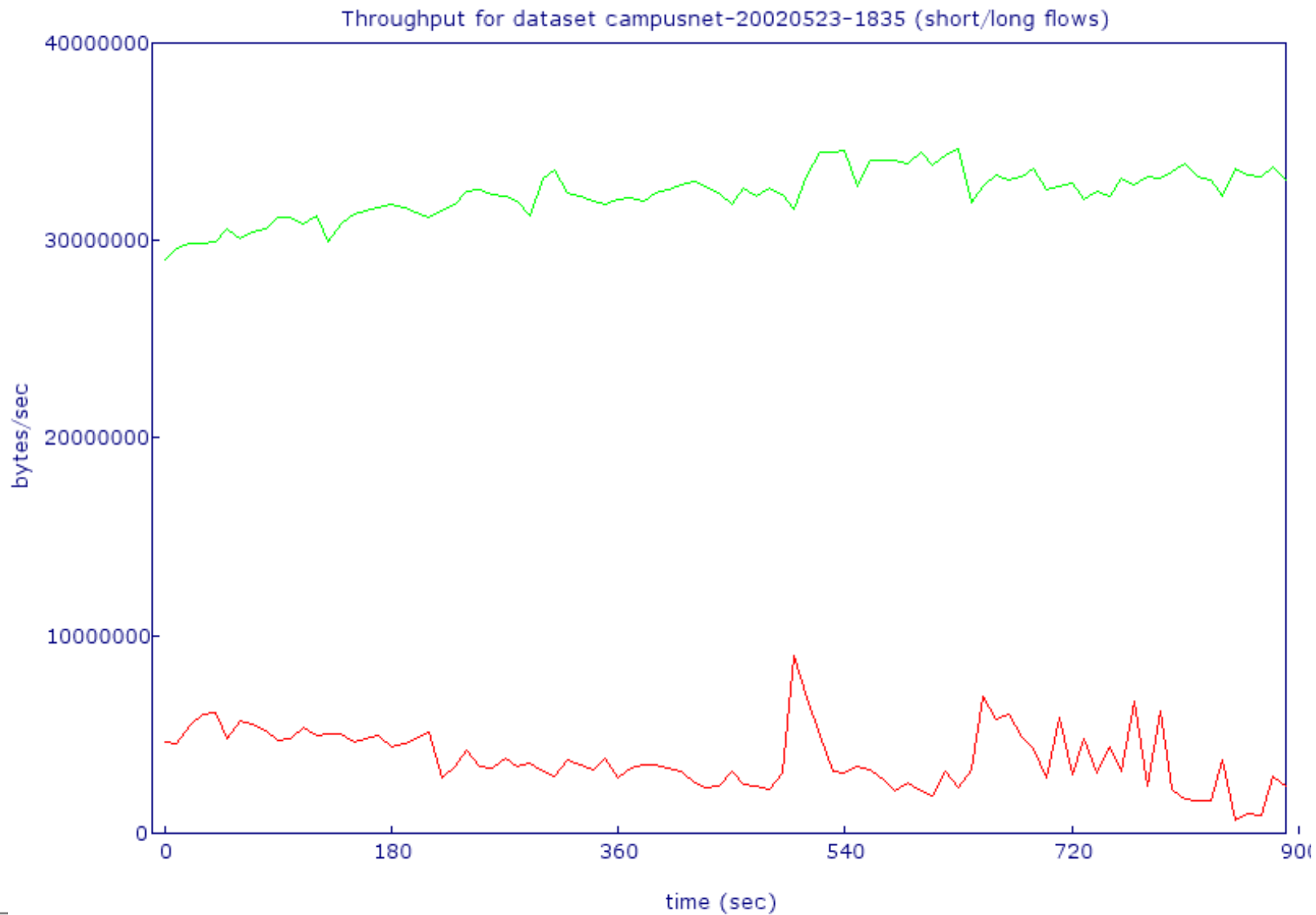
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- *Campusnet:*
  - > 90% of local traffic is windows networking, little email or web, hardly any p2p
  - traffic from/to Internet: still tens of percents unknown

# Packets / Flows



— 10 second average for short flows (duration < 10 sec)

— 10 second average for long flows

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- (increasing) amount of unidentified traffic is worrying
- data and tools available for public use soon

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- network dimensioning rules based on course measurements and “out-of-band” information
- simulations, mathematical foundations