

Online Algorithms

ALG: online algorithm - obj. value: ALG

OPT: objective value of offline optimum

σ : sequence of events

Goal: $\frac{ALG(\sigma)}{OPT(\sigma)} \leq c$

↑
Competitive ratio

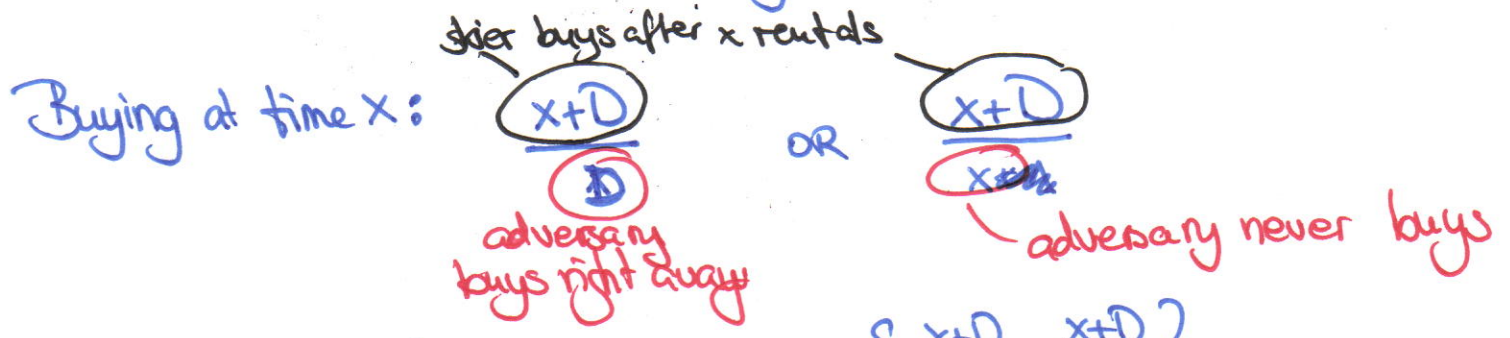
The ski rental problem (rep.)

cost: * renting: 1 unit per day
 * buying: D units at once

choices: * skier: when to buy
 * adversary: length of sequence (# days possible to ski)

(A) Buying day one: \Rightarrow cost D \Rightarrow ALG = D
 \Rightarrow adversary: sequence length 1 \Rightarrow OPT = 1
 \Rightarrow ratio D

(B) Buying (too) late: adversary ends sequence after skier buys (immediately!)



\Rightarrow pick x that minimizes $\max \left\{ \frac{x+D}{D}, \frac{x+D}{x} \right\}$

$\Rightarrow x = D$

\Rightarrow competitive ratio: 2

\rightarrow Folie?

Somewhat similar: - in fact a generalization:

The Bahncard Problem

Bahncard \rightarrow 50% price ~~of~~ reduction on train tickets
 \hookrightarrow price: 249 €

when to buy??

Definition: $BP(C, \beta, T)$, the (C, β, T) -Bahncard Problem
with:

- $C > 0$: Bahncard costs
- $\beta \in [0, 1]$: reduces price for any ticket $p \mapsto \beta p$
- $T > 0$: Bahncard valid for time T

Examples:

- $BP(249, \frac{1}{2}, 1 \text{ year}) \rightarrow$ "Deutsche Bahn"
- $BP(D, 0, \infty)$ and each ticket 1€ \rightarrow "Ski Rental Problem"

goals:

- optimal offline algorithm
- lower bound on any online algorithm
- online algorithm with competitive ratio of lower bound

adversary: gives finite sequence of travel requests $\sigma = \sigma_1, \sigma_2, \dots$

Each σ_i : pair (t_i, p_i)

\uparrow \uparrow
travel time regular price of ticket

requests presented in chronological order: $0 \leq t_1 \leq t_2 \leq \dots$

online algorithm A: buy ticket for each travel request

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But: A can decide to buy a Bahncard first
Bahncard bought at time t is valid
in $[t, t+T)$

A's cost on σ_i :

$$c_A(\sigma_i) = \begin{cases} \beta p_i & \text{if A has a valid Bahncard at time } t_i \\ p_i & \text{otherwise} \end{cases}$$

reduced price

$\Rightarrow \sigma_i$ reduced request, if A ~~is~~ already has a Bahncard

otherwise: regular request
(may still buy Bahncard then and pay reduced price)

If A buys Bahncard at times $0 \leq \tau_1 \leq \tau_2 \leq \dots \leq \tau_k$

\hookrightarrow sequence $\Gamma_A(\sigma) = (\tau_1, \dots, \tau_k)$

B-schedule of A on σ (finite!)

total cost of A on σ :

$$c_A(\sigma) = |\Gamma_A(\sigma)| \cdot C + \sum_{i \geq 1} c_A(\sigma_i)$$

partial costs of interest:

$$p^I(\sigma) = \sum_{i: t_i \in I} p_i$$

"cost of all requests in I "

$$c_A^I(\sigma) = \sum_{i: t_i \in I} c_A(\sigma_i)$$

money spent by A on tickets during I

critical cost:

$$c_{\text{crit}} = \frac{C}{1-\beta}$$

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$$p^I(\sigma) < c_{\text{crit}} \Rightarrow \underline{I} \text{ cheap}$$

$$p^I(\sigma) \geq c_{\text{crit}} \Rightarrow \underline{I} \text{ expensive}$$

break-even point for any algorithm

- Buying BC at beginning of expensive interval saves money in comparison to paying the regular price for all tickets in I

Observation 1: Let σ be a request sequence and $\Gamma_{\text{opt}}(\sigma)$ be an optimal B -schedule for σ . Then we can assume w.l.o.g. that

(a) OPT never buys a Bahncard at a reduced request.

(b) If I is an expensive interval of length at most T then OPT has at least one reduced request in I .

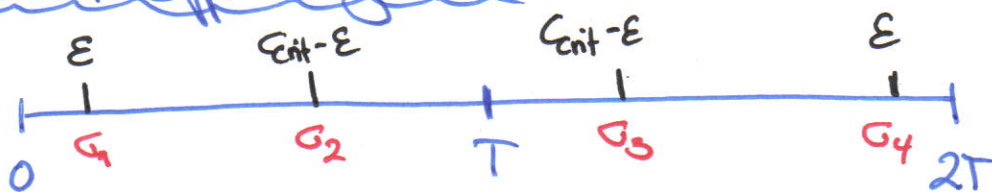
Proof: (a) Postponing the purchase of a new Bahncard until the next regular request cannot increase the cost of a B -schedule.

(b) Otherwise, buying a Bahncard at the first sequence in I would save money, because

$$p^I(\sigma) \geq C + \beta p^I(\sigma) \Leftrightarrow p^I(\sigma) \geq \frac{C}{1-\beta}$$

for any expensive interval.

Optimal Offline algorithm



Too expensive intervals, but OPT buys at σ_2
(not whenever it reaches first regular request of an expensive time interval!)

Theorem 2: Given n travel requests, we can compute an optimal B-schedule and its minimal cost in $O(n)$.

Proof: sequence $\sigma = \sigma_1 \dots \sigma_n$

\Rightarrow construct weighted acyclic directed graph G_B with

nodes $s = \sigma_0, \sigma_1, \dots, \sigma_n, \sigma_{n+1} = t$

$s = (0, 0)$

$t = (T_n + T, 0)$

two new artificial requests

properties:

- * $(s \rightarrow^* t)$ -paths in G_B correspond to B-schedules
- * shortest $(s \rightarrow t)$ -path corresponds to optimal

\rightarrow for $i = 0, \dots, n$ edge

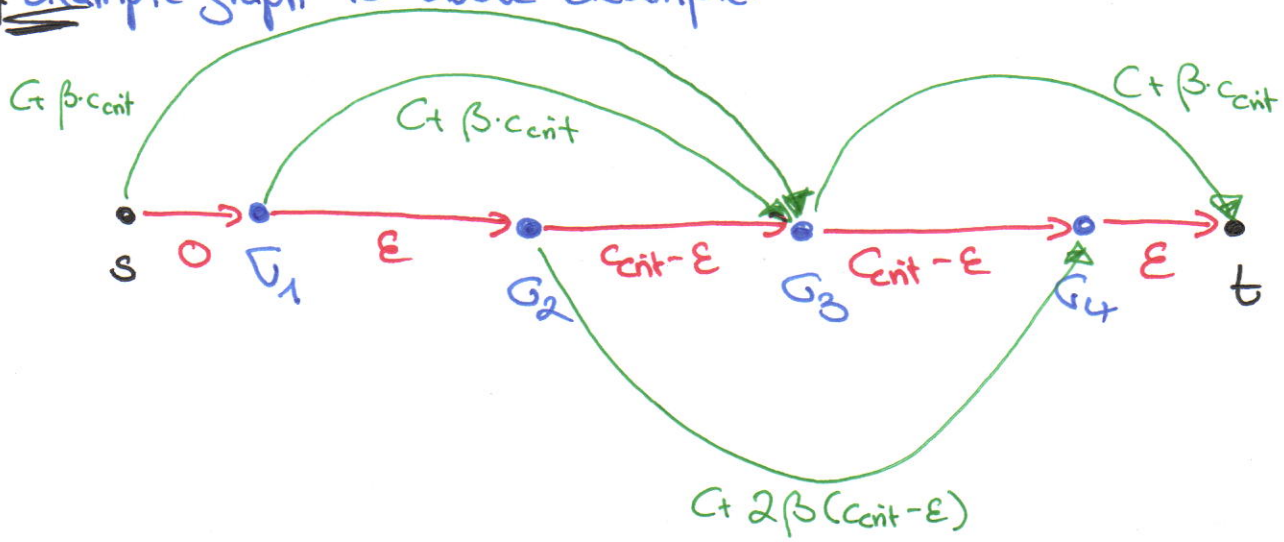
- $G_i \rightarrow G_{i+1}$ of weight p_i
- $G_i \rightarrow G_{i+T}$ of weight q_i

first sequence after (or at) time $t_i + T$
accumulated cost of buying a BC at σ_i and reduced ticket prices until it expires:

$$q_i = C + \sum_{j: t_i \leq t_j < t_i + T} \beta p_j$$

Example graph to above example:

(VI)



- can compute all edge weights and shortest $s-t$ -path in